
















Accelerate survey

1. Which UK region are you based in?







		Response Percent	Response Count
ENGLAND London		40.3%	129
ENGLAND South East		12.8%	41
ENGLAND South West		11.3%	36
ENGLAND West Midlands		6.3%	20
ENGLAND East Midlands		2.5%	8
ENGLAND North East		3.4%	11
ENGLAND Yorkshire		3.8%	12
ENGLAND East		1.6%	5
ENGLAND North West		5.9%	19
WALES North & Mid		0.6%	2
WALES South		5.0%	16
WALES West		0.9%	3
SCOTLAND Central & North Eastern		0.6%	2

SCOTLAND Highlands & Islands		0.0%	0
SCOTLAND Southern, Glasgow & Edinburgh		3.8%	12
NORTHERN IRELAND		1.3%	4

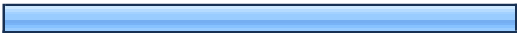



2. Your Gender

		Response Percent	Response Count
Female		41.4%	133
Male		58.6%	188

3. Your age

		Response Percent	Response Count
16-19		2.5%	8
20-24		16.8%	54
25-35		39.3%	126
36-49		32.1%	103
50-64		8.4%	27
65+		0.9%	3

4. What is the highest level of education you have completed?








		Response Percent	Response Count
Degree in animation or related subject (computer arts, creative digital media, animation production, animation technology, computer visualisation, computer games arts etc)		40.0%	118
Postgraduate qualification in animation or related subject (as above)		30.8%	91
No degree or postgraduate qualification		7.8%	23
Other degree or post graduate qualification (please specify)		21.4%	63

5. Where did you achieve this qualification?





**Response
Count**

273






6. For me animation is ... Please tick all that apply

		Response Percent	Response Count
My full-time job		44.3%	116
A small part of my full-time job		8.8%	23
A large part of my full-time job		21.4%	56
My part-time job		9.2%	24
Something I do in my spare time		21.8%	57
I am studying animation full-time		7.6%	20
I am studying animation part-time		2.3%	6
		Further details	88










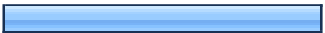

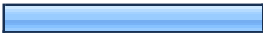



7. How many years have you been working in animation?

		Response Percent	Response Count
0-1 years		11.5%	30
1-5 years		37.3%	97
6-10 years		18.8%	49
More than 10 years		32.3%	84

8. More about your work. Do you work on ... Please tick all that apply

		Response Percent	Response Count
Long-term freelance contracts		25.9%	66
Short-term freelance contracts		47.5%	121
Commercial projects only		7.1%	18
Independent/personal projects only		28.2%	72
Mix of commercial and independent/personal projects		62.7%	160





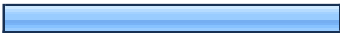

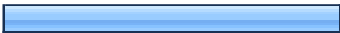
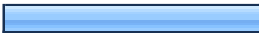




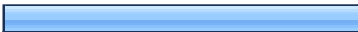
9. What kinds of projects do you work on? Please tick all that apply


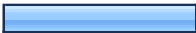


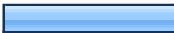

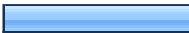
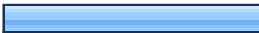

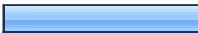
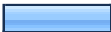



		Response Percent	Response Count
Short, independent films – for festivals/cinema		75.8%	200
Music videos		36.7%	97
Advertising		41.3%	109
Television		37.1%	98
Commercial production		27.7%	73
Corporate video		29.5%	78
Online projects/content		44.7%	118
Mobile content		18.2%	48
Web/social media		20.1%	53
Gallery projects		24.6%	65
Feature films		17.8%	47
Interactive media		20.1%	53
Gaming		12.5%	33
Children's television		34.5%	91
Other (please specify)		17.4%	46

answered question 264

skipped question 60

10. What is your job title? Please tick all that apply



		Response Percent	Response Count
Producer		17.1%	44
Production Manager		5.8%	15
Studio Manager		2.7%	7
Animation Assistant		7.0%	18
Animator – 2D CG		26.1%	67
Animator – 3D CG		16.3%	42
Animator - 2D drawn		26.1%	67
Animator – stop motion		19.8%	51
Background artist		8.9%	23
Layout artist		4.3%	11
Motion graphics animator		19.8%	51
Graphic designer		12.8%	33
Illustrator		27.6%	71

Animation Director		30.7%	79
Art Director		14.8%	38
Artist		38.5%	99
Lecturer - further education		7.4%	19
Lecturer - higher education		13.2%	34
Company Director		9.3%	24
Scriptwriter		14.4%	37
Storyboard artist		19.8%	51
Editor		15.6%	40
Post production		15.2%	39
VFX		8.2%	21
Runner		1.9%	5
Coder		0.8%	2
Other (please specify)		17.9%	46





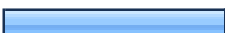





11. Where does most of your work come from? Please estimate percentages

	Response Average	Response Total	Response Count
UK	83.76	19,180	229
Europe	17.13	1,730	101
North America	19.86	1,688	85
South America	3.55	103	29
Asia	4.33	156	36
Africa	0.46	11	24
Australia	3.66	106	29

12. Do you work in industries other than animation?





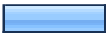

		Response Percent	Response Count
Yes		55.4%	134
No		44.6%	108

13. What other industries do you work in? Please tick all that apply

		Response Percent	Response Count
Photography		14.3%	20
Film		35.7%	50
Graphic Design		25.0%	35
Illustration		31.4%	44
Publishing		17.1%	24
Advertising		12.9%	18
Games		10.7%	15
Museums/galleries		21.4%	30
Web design		12.9%	18
Other (please specify)		42.1%	59

14. Please tell us what other work you do to support your independent/personal work?

15. Where do you make your personal work? Please tick all that apply









		Response Percent	Response Count
At home		84.1%	195
Rented studio		15.5%	36
Owned studio		5.6%	13
At the studio/agency you work for		12.9%	30
At the Higher Education institution you work for		7.8%	18
Other (please specify)		6.9%	16

16. How many people do you usually work with to make a personal work?



	Response Average	Response Total	Response Count
Animators	2.16	255	118
Assistant Animators	0.99	73	74
Producers	0.63	53	84
Directors	0.54	36	67
Designers	0.64	44	69
Compositors	0.76	51	67
Writers	0.63	48	76
Editors	0.57	41	72
Musicians	1.20	137	114
Sound designers	0.84	97	116

Actors	2.03	154	76
Others	1.14	75	66










17. Where does your personal work usually premiere?

		Response Percent	Response Count
Online on YouTube		17.0%	38
Online on Vimeo		26.9%	60
Online on my own website		11.2%	25
Film festivals		28.3%	63
Television		2.2%	5
Cinema		1.3%	3
On iTunes/other pay to view platform		0.4%	1
Other (please specify)		12.6%	28

18. Have you ever been funded to make personal work?








		Response Percent	Response Count
Yes		38.0%	84
No		62.0%	137

19. How is your personal work funded? Please estimate percentages







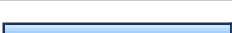
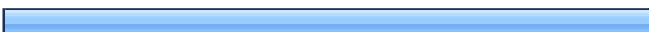

		Response Percent	Response Count
Self funded		84.7%	72
Crowd funded		7.1%	6
Commissions (UK)		61.2%	52
Commissions (international)		20.0%	17
Grants (UK)		45.9%	39
Grants (international)		10.6%	9
Residencies (UK)		12.9%	11
Residencies (international)		10.6%	9
Agency/studio		9.4%	8

20. Who have you received funding from in the past two years and how much was it for?

21. What is the average budget for your personal work?

		Response Percent	Response Count
£0		13.4%	11
£1-£999		26.8%	22
£1,000-£4,999		29.3%	24
£5,000-£9,999		14.6%	12
£10,000-£19,999		6.1%	5
£20,000-£49,999		7.3%	6
Over £50,000		2.4%	2
		More information	17

22. Have you ever had your existing personal work ... Please tick all that apply

		Response Percent	Response Count
Bought by a collector		5.9%	12
Acquired by a museum		8.8%	18
Licensed by a UK broadcaster		18.6%	38
Licensed by an international broadcaster		13.7%	28
Licensed by a commercial agency		7.4%	15
Exhibited in an art gallery/museum (received a fee)		26.0%	53
Exhibited online (received a fee)		17.6%	36
None of the above		50.5%	103
Other (please specify any other way you have made income)		12.3%	25

23. Have you applied to any of the following organisations for funding?

	Successful	Unsuccessful	Never applied	Rating Count
Animate Projects	9.3% (19)	22.1% (45)	68.6% (140)	204
BFI Short Film Fund	3.1% (6)	6.7% (13)	90.2% (174)	193
Creative England	3.6% (7)	4.7% (9)	91.7% (176)	192
Wellcome Trust Arts Awards	5.2% (10)	5.2% (10)	89.7% (174)	194
Arts Council England Grants for the Arts	12.6% (25)	7.0% (14)	80.4% (160)	199
Arts Council of Wales	1.1% (2)	1.6% (3)	97.4% (185)	190
Creative Scotland	2.6% (5)	2.1% (4)	95.3% (183)	192
Creative England	3.2% (6)	3.7% (7)	93.2% (177)	190
Film London	6.0% (12)	10.5% (21)	83.5% (167)	200
Digicult	0.5% (1)	1.6% (3)	97.9% (185)	189

24. Have you done any of the following ... ?

	Shown a film	Been nominated for an award	Won an award	Rating Count
BAFTA	41.4% (12)	51.7% (15)	31.0% (9)	29
Oscar Academy Awards	66.7% (2)	0.0% (0)	33.3% (1)	3
British Animation Awards	42.4% (14)	48.5% (16)	24.2% (8)	33
London International Animation Festival	87.1% (27)	12.9% (4)	9.7% (3)	31
Encounters/Animated Encounters	78.0% (39)	22.0% (11)	14.0% (7)	50
Anecy International Animation Film Festival	77.1% (27)	20.0% (7)	14.3% (5)	35
Berlin International Film Festival	91.7% (11)	8.3% (1)	16.7% (2)	12
Hiroshima International Animation Festival	73.7% (14)	21.1% (4)	26.3% (5)	19
Clermont-Ferrand International Short Film Festival	70.8% (17)	16.7% (4)	20.8% (5)	24
South by South West (SXSW)	66.7% (6)	22.2% (2)	22.2% (2)	9
Sundance Film Festival	87.5% (7)	12.5% (1)	0.0% (0)	8
Tampere Film Festival	66.7% (10)	20.0% (3)	20.0% (3)	15
Oberhausen International Short Film Festival	86.7% (13)	13.3% (2)	26.7% (4)	15

Ars Electronica	88.9% (8)	0.0% (0)	11.1% (1)	9
Ottawa International Animation Festival	85.7% (18)	9.5% (2)	14.3% (3)	21
Cannes International Film Festival	100.0% (9)	0.0% (0)	11.1% (1)	9
International Film Festival Rotterdam	84.6% (11)	15.4% (2)	0.0% (0)	13
Holland Animation Film Festival	96.0% (24)	4.0% (1)	8.0% (2)	25
European Media Art Festival	90.0% (9)	0.0% (0)	10.0% (1)	10
Transmediale	100.0% (5)	0.0% (0)	20.0% (1)	5
Stuttgart Festival of Animated Film	88.4% (38)	11.6% (5)	7.0% (3)	43
Edinburgh International Film Festival	79.1% (34)	23.3% (10)	14.0% (6)	43
London Film Festival	80.8% (21)	15.4% (4)	15.4% (4)	26
			Any comments	32

25. What do you think are the skills gaps for people starting out in animation now?

	Definitely	Possibly	Not really	Rating Count
Understanding of how the industry works	59.3% (115)	35.1% (68)	5.7% (11)	194
Production processes/pipeline	42.6% (81)	44.2% (84)	13.2% (25)	190
Different roles in the industry	31.9% (60)	55.9% (105)	12.2% (23)	188
How to present yourself in a job interview	31.6% (60)	39.5% (75)	28.9% (55)	190
Pitching ideas to clients	49.7% (94)	38.6% (73)	11.6% (22)	189
How to get freelance work	61.9% (120)	32.0% (62)	6.2% (12)	194
How to network and market yourself	45.6% (88)	39.9% (77)	14.5% (28)	193
Mentoring	43.6% (82)	44.1% (83)	12.2% (23)	188
Getting your first professional experience	57.7% (109)	32.8% (62)	9.5% (18)	189
Practical business skills	59.8% (116)	31.4% (61)	8.8% (17)	194
Different business models - freelance/studio/collective	50.5% (97)	39.6% (76)	9.9% (19)	192
Presentation skills	28.4% (54)	51.6% (98)	20.0% (38)	190
Finance and funding	65.5% (127)	27.8% (54)	6.7% (13)	194

Digital platforms - networking/collaboration	30.2% (57)	48.1% (91)	21.7% (41)	189
Digital platforms - marketing, promotion, social media	25.7% (49)	48.2% (92)	26.2% (50)	191
IP and copyright	52.9% (101)	37.7% (72)	9.4% (18)	191
Budgeting for productions	55.5% (106)	36.6% (70)	7.9% (15)	191
CVs and showreels	26.3% (50)	44.2% (84)	29.5% (56)	190
Personal skills - time management, negotiation, communication	39.1% (75)	42.7% (82)	18.2% (35)	192
Other areas which you think are important				35

26. What creative skills would be useful for you to have some development support with?

	Definitely	Possibly	Not relevant	Rating Count
Writing	51.7% (91)	34.7% (61)	13.6% (24)	176
Pitching	54.3% (94)	35.8% (62)	9.8% (17)	173
Storyboarding	28.2% (46)	47.9% (78)	23.9% (39)	163
Production	34.7% (58)	43.7% (73)	21.6% (36)	167
Character design	26.7% (43)	38.5% (62)	34.8% (56)	161
Character animation	31.9% (51)	33.8% (54)	34.4% (55)	160
Motion graphics/typography/graphics	29.8% (48)	39.8% (64)	30.4% (49)	161
Layout/backgrounds	25.8% (41)	43.4% (69)	30.8% (49)	159
Editing/post production	30.7% (50)	46.0% (75)	23.3% (38)	163
Working with sound	39.4% (65)	38.2% (63)	22.4% (37)	165
Camera skills	36.0% (58)	41.6% (67)	22.4% (36)	161
Composition/cinematography	39.9% (63)	36.1% (57)	24.1% (38)	158
Directing	41.1% (67)	41.7% (68)	17.2% (28)	163
Producing	46.4% (77)	37.3% (62)	16.3% (27)	166
Cross/multi-platform and interactive	45.7% (80)	37.7% (66)	16.6% (29)	175

Making a showreel	18.9% (30)	35.2% (56)	45.9% (73)	159
Working with composers	34.4% (55)	38.8% (62)	26.9% (43)	160
Archiving your work	33.9% (56)	43.6% (72)	22.4% (37)	165
Collaboration with other animators	42.5% (71)	34.1% (57)	23.4% (39)	167
Collaboration with artists from other disciplines	45.3% (78)	39.0% (67)	15.7% (27)	172

Comments/suggestions 22

answered question 192










skipped question 132

27. What do you think currently are the main training and development support needs for animators/animation?



28. In the last two years have you undertaken any short courses or training to improve your skills and knowledge? If so, what was the course title and where did the training take place?

29. What training and/or development support would be most useful to you?

30. How would you like this support? Please tick all that apply

		Response Percent	Response Count
Workshop session		66.5%	119
Masterclass with established animators		60.9%	109
Networking events		39.7%	71
One-off day-long courses		51.4%	92
Placement in creative agency		36.3%	65
Online		35.2%	63
Mentoring		52.5%	94
Professional development grants		58.7%	105
Other (please specify)		8.9%	16

31. Would you be willing to pay for training?

		Response Percent	Response Count
Yes		78.1%	139
No		21.9%	39

Page 3, Q4. What is the highest level of education you have completed?

1	Packaging design	Mar 8, 2013 6:55 PM
2	fine art	Mar 8, 2013 11:15 AM
3	Film Production	Mar 8, 2013 9:37 AM
4	fine art	Mar 6, 2013 7:47 AM
5	Degree in Animation (CURRENTLY STUDYING)	Mar 5, 2013 10:42 AM
6	Masters	Mar 5, 2013 9:41 AM
7	MA , BA in Literary Theory	Feb 26, 2013 11:57 AM
8	BA (Hons) Art & Design	Feb 26, 2013 11:52 AM
9	Fine art	Feb 26, 2013 10:46 AM
10	Film degree	Feb 23, 2013 9:15 AM
11	Ba (hons) in Graphic Design and Advertising	Feb 21, 2013 5:05 PM
12	Business Organisation BA Hons.	Feb 19, 2013 10:49 AM
13	Arts Management	Feb 15, 2013 2:20 PM
14	MA in music and film	Feb 14, 2013 11:21 PM
15	History of Art MSc (Scottish qualification)	Feb 14, 2013 10:25 AM
16	HND film and television design	Feb 13, 2013 9:06 PM
17	independent training facility	Feb 12, 2013 2:53 PM
18	Design, Commercial Art	Feb 11, 2013 10:16 PM
19	MA in Text and Performance Studies	Feb 11, 2013 4:38 PM

Page 3, Q4. What is the highest level of education you have completed?

20	History of Design	Feb 11, 2013 2:06 PM
21	Fine Art	Feb 10, 2013 12:44 PM
22	Fine Art BA & MA	Feb 10, 2013 10:40 AM
23	diploma	Feb 9, 2013 12:28 AM
24	BSc Econ	Feb 8, 2013 1:03 PM
25	BA Hons Textiles, however my career has been in film & TV animation since 1984.	Feb 8, 2013 10:47 AM
26	Fine art	Feb 8, 2013 9:53 AM
27	pg cert LTHE	Feb 8, 2013 8:40 AM
28	Ph.D in English Literature	Feb 7, 2013 9:47 PM
29	Bsc Biochemistry and MA Screenwriting	Feb 7, 2013 6:28 PM
30	currently studying Ba(hons) Animation at University of Wolverhampton	Feb 7, 2013 5:11 PM
31	English literature and film theory	Feb 7, 2013 12:47 PM
32	Fine Art	Feb 7, 2013 12:43 PM
33	fine art	Feb 7, 2013 12:38 PM
34	Media Degree	Feb 7, 2013 12:34 PM
35	BA english	Feb 7, 2013 12:20 PM
36	PhD qualification examining Animation Studies as a discipline	Feb 7, 2013 11:32 AM
37	Surrey Diploma in Animation (First) 1976	Feb 7, 2013 11:19 AM
38	Fda Animation	Feb 6, 2013 10:04 PM

Page 3, Q4. What is the highest level of education you have completed?

39	Film	Feb 6, 2013 9:09 PM
40	MA in Digital Media Arts	Feb 6, 2013 8:17 PM
41	My degrees are in fine art	Feb 6, 2013 7:19 PM
42	Degree in Graphic Design and post graduate degree in fine art painting	Feb 6, 2013 6:59 PM
43	fine arts	Feb 6, 2013 5:21 PM
44	Master degree	Feb 6, 2013 4:51 PM
45	Diploma in animation from Germany. It's like a master degree i guess	Feb 6, 2013 2:19 PM
46	A vocational training course called the Bristol Animation Course that covered basic 2d cel animation.	Feb 6, 2013 1:57 PM
47	Czech Diploma Specialista (roughly equivalent to a HNC)	Feb 6, 2013 12:34 PM
48	Fine Art	Feb 6, 2013 12:19 PM
49	fine art	Feb 6, 2013 12:11 PM
50	Museum Studies	Feb 6, 2013 11:30 AM
51	BA Fine Art	Feb 6, 2013 11:30 AM
52	BA (Hons) Communication Studies	Feb 6, 2013 11:27 AM
53	Film, Video and Photography	Feb 6, 2013 11:17 AM
54	Fine Art	Feb 6, 2013 11:12 AM
55	I have had degree level education twice in my life fine art and animation, plus other art ed up to 8 years in all, but have never bothered seeing through to end, tutors being without education in the subject themselves is appalling i think but that was the case in college below	Feb 6, 2013 11:10 AM
56	M.F.A. Fine Arts	Feb 6, 2013 11:09 AM

Page 3, Q4. What is the highest level of education you have completed?

57	Fine Art	Feb 6, 2013 11:09 AM
58	MSt Film aesthetics	Feb 6, 2013 11:07 AM
59	MA Fine Art	Feb 6, 2013 10:29 AM
60	Film and drama BA	Feb 6, 2013 9:49 AM
61	Graphic design ba hons 1st Graphic design ma rca	Feb 6, 2013 9:21 AM
62	Graphic design B.A. Hons	Feb 6, 2013 5:31 AM
63	Arts Management	Feb 5, 2013 8:20 PM

Page 3, Q5. Where did you achieve this qualification?

1	UWIC for MA - now undertaking PHD at Loughborough	Mar 12, 2013 9:41 AM
2	Royal College of Art	Mar 11, 2013 3:36 PM
3	Bristol UWE	Mar 10, 2013 10:09 PM
4	University of Wales Lampeter	Mar 10, 2013 12:56 PM
5	Plymouth	Mar 10, 2013 12:37 PM
6	Canterbury Christ Church University	Mar 10, 2013 12:33 PM
7	Foundation degree York college and soon, BA Leeds metropolitan university	Mar 9, 2013 1:46 AM
8	Swindon college	Mar 8, 2013 6:55 PM
9	Northumbria University	Mar 8, 2013 3:40 PM
10	Edge Hill University	Mar 8, 2013 2:32 PM
11	Humberside University	Mar 8, 2013 1:58 PM
12	UCLAN	Mar 8, 2013 1:29 PM
13	Man Met	Mar 8, 2013 1:24 PM
14	UCa Farnham	Mar 8, 2013 1:19 PM
15	University of the West of England	Mar 8, 2013 11:57 AM
16	john cass	Mar 8, 2013 11:15 AM
17	Hertfordshire University	Mar 8, 2013 9:50 AM
18	RCA	Mar 8, 2013 9:38 AM
19	Arts University Bournemouth	Mar 8, 2013 9:37 AM

Page 3, Q5. Where did you achieve this qualification?

20	University of Worcester	Mar 6, 2013 10:21 PM
21	Goldsmiths	Mar 6, 2013 7:47 AM
22	Norwich	Mar 5, 2013 12:55 PM
23	RCA london	Mar 5, 2013 11:33 AM
24	University of Westminster	Mar 5, 2013 10:44 AM
25	Ravensbourne College of Design and Communication	Mar 5, 2013 10:42 AM
26	Royal College of Art	Mar 5, 2013 9:41 AM
27	Farnham, Surrey (known back then as west Surrey college of art and design)	Mar 4, 2013 11:22 AM
28	King's College	Mar 4, 2013 10:32 AM
29	Edinburgh College of Art	Mar 3, 2013 10:23 PM
30	London Met but did not complete	Mar 1, 2013 4:09 PM
31	Middlesex	Feb 27, 2013 12:12 AM
32	Middlesex university	Feb 26, 2013 11:16 PM
33	2012	Feb 26, 2013 6:38 PM
34	Bournemouth University Media School, NCCA	Feb 26, 2013 1:42 PM
35	Middlesex University	Feb 26, 2013 1:42 PM
36	Royal College of Art	Feb 26, 2013 1:12 PM
37	Westminster	Feb 26, 2013 11:57 AM
38	Suffolk Art College, Ipswich.	Feb 26, 2013 11:52 AM

Page 3, Q5. Where did you achieve this qualification?

39	Chile	Feb 26, 2013 11:49 AM
40	Sunderland University	Feb 26, 2013 10:48 AM
41	The arts university bournemouth	Feb 26, 2013 10:46 AM
42	University of Wales, Newport	Feb 25, 2013 11:21 AM
43	university of Wales, Newport	Feb 25, 2013 2:06 AM
44	Bournemouth NCCA	Feb 24, 2013 7:16 PM
45	LCC	Feb 24, 2013 5:44 PM
46	Southampton Institute	Feb 23, 2013 9:15 AM
47	Central School of Speech and Drama	Feb 21, 2013 5:51 PM
48	Brunel University	Feb 21, 2013 5:05 PM
49	Herriot Watt University, Edinburgh	Feb 19, 2013 10:49 AM
50	Falmouth University	Feb 19, 2013 10:43 AM
51	Royal College of Art	Feb 19, 2013 1:11 AM
52	Glasgow School of Art	Feb 18, 2013 3:46 PM
53	London	Feb 18, 2013 3:25 PM
54	LCC	Feb 18, 2013 2:44 PM
55	University of Glamorgan, Wales, UK	Feb 17, 2013 9:36 PM
56	RCA	Feb 17, 2013 8:09 PM
57	University of Sussex. & also Animation Mentor	Feb 17, 2013 11:37 AM

Page 3, Q5. Where did you achieve this qualification?

58	City University, London	Feb 15, 2013 2:20 PM
59	University of York	Feb 14, 2013 11:21 PM
60	Teesside university	Feb 14, 2013 6:29 PM
61	London College Of Communication	Feb 14, 2013 3:10 PM
62	University of Edinburgh	Feb 14, 2013 10:25 AM
63	North East Wales Institute (Wrexham)	Feb 13, 2013 9:06 PM
64	Leeds Metropolitan University	Feb 13, 2013 6:57 PM
65	wolverhampton university	Feb 13, 2013 3:00 PM
66	THE SLADE	Feb 12, 2013 5:38 PM
67	Currently studying for a degree in digital arts	Feb 12, 2013 4:35 PM
68	Escape Studios	Feb 12, 2013 2:53 PM
69	NFTS	Feb 12, 2013 12:09 AM
70	Manchester Metropolitan university	Feb 12, 2013 12:06 AM
71	Australia	Feb 11, 2013 10:16 PM
72	Kings College and RADA	Feb 11, 2013 4:38 PM
73	Manchester Polytechnic	Feb 11, 2013 2:06 PM
74	De Montfort uni	Feb 11, 2013 1:42 PM
75	Spain and UK	Feb 10, 2013 5:26 PM
76	De Montfort university	Feb 10, 2013 3:48 PM

Page 3, Q5. Where did you achieve this qualification?

77	Dartington College of Arts	Feb 10, 2013 12:44 PM
78	University of Glamorgan	Feb 10, 2013 11:46 AM
79	University for the Creative Arts - Maidstone	Feb 10, 2013 11:19 AM
80	University of Bradford	Feb 10, 2013 10:18 AM
81	Currently studying for animation degree at Edge Hill University.	Feb 9, 2013 7:12 PM
82	Duncan of Jordanston College of Art	Feb 9, 2013 4:37 PM
83	Northumbria University	Feb 9, 2013 4:16 PM
84	Glamorgan	Feb 9, 2013 3:45 PM
85	GCADT, now the University of Glamorgan	Feb 9, 2013 3:23 PM
86	University of Glamorgan	Feb 9, 2013 2:48 PM
87	Glamorgan center for art and design	Feb 9, 2013 2:45 PM
88	Newport	Feb 9, 2013 2:08 PM
89	University of Glamorgan	Feb 9, 2013 2:05 PM
90	Swansea Metropolitan University	Feb 9, 2013 2:04 PM
91	Goldsmiths	Feb 9, 2013 1:09 PM
92	UWE	Feb 9, 2013 3:32 AM
93	University of Salford	Feb 9, 2013 1:51 AM
94	Singapore	Feb 9, 2013 12:28 AM
95	(Computer Animation at) London Metropolitan University	Feb 8, 2013 8:20 PM

Page 3, Q5. Where did you achieve this qualification?

96	UCA Farnham	Feb 8, 2013 8:03 PM
97	I am studying now at the Bristol school of animation, University of the West of England, Bristol. I have not yet graduated.	Feb 8, 2013 7:53 PM
98	Kingston University	Feb 8, 2013 6:42 PM
99	MA in time based media at KIAD (now UCA) received in '97 also currently studying for another MA at Bristol School of Animation, UWE,	Feb 8, 2013 4:55 PM
100	University	Feb 8, 2013 3:16 PM
101	National Film & Television School	Feb 8, 2013 1:27 PM
102	LSE	Feb 8, 2013 1:03 PM
103	Bournemouth University	Feb 8, 2013 12:59 PM
104	Yorkshire Coast College	Feb 8, 2013 12:33 PM
105	Nottingham Trent	Feb 8, 2013 11:43 AM
106	Sunderland university	Feb 8, 2013 11:37 AM
107	University College Falmouth	Feb 8, 2013 11:26 AM
108	Kingston	Feb 8, 2013 11:22 AM
109	Royal College of Art	Feb 8, 2013 10:58 AM
110	West Surrey College of Art.	Feb 8, 2013 10:47 AM
111	Norwich University College of the Arts	Feb 8, 2013 10:11 AM
112	University of Brighton	Feb 8, 2013 9:53 AM
113	NFTS	Feb 8, 2013 9:24 AM

Page 3, Q5. Where did you achieve this qualification?

114	Royal College of Art, London	Feb 8, 2013 9:14 AM
115	Duncan of jordanstone, dundee	Feb 8, 2013 9:09 AM
116	University of Glamorgan	Feb 8, 2013 9:02 AM
117	Edge Hill University	Feb 8, 2013 8:43 AM
118	Plymouth University	Feb 8, 2013 8:40 AM
119	Duncan of jordanstone college of art and design	Feb 8, 2013 8:30 AM
120	Kingston University	Feb 8, 2013 8:24 AM
121	Coleg Sir Gar, Carmarthen	Feb 8, 2013 8:20 AM
122	Bradford	Feb 8, 2013 8:14 AM
123	Royal College of Art	Feb 8, 2013 8:11 AM
124	Royal Academy of Arts	Feb 8, 2013 7:59 AM
125	Bournemouth University	Feb 8, 2013 7:48 AM
126	uca epsom	Feb 7, 2013 11:47 PM
127	2006	Feb 7, 2013 11:29 PM
128	RCA	Feb 7, 2013 11:16 PM
129	University of Derby	Feb 7, 2013 10:34 PM
130	NFTS	Feb 7, 2013 10:24 PM
131	Surrey Institute Of Art & Design (Farnham- it is now part of the University for the Creative Arts)	Feb 7, 2013 10:21 PM
132	University of Kent	Feb 7, 2013 9:47 PM

Page 3, Q5. Where did you achieve this qualification?

133	Nowich University College of the arts	Feb 7, 2013 7:33 PM
134	RCA	Feb 7, 2013 7:06 PM
135	Wolverhampton university and DeMontfort University respectively	Feb 7, 2013 6:28 PM
136	Birmingham City University	Feb 7, 2013 6:14 PM
137	Northumbria University	Feb 7, 2013 5:38 PM
138	University of wolverhampton	Feb 7, 2013 5:11 PM
139	University of Portsmouth	Feb 7, 2013 5:08 PM
140	Edinburgh College of Art	Feb 7, 2013 4:55 PM
141	West London University	Feb 7, 2013 4:50 PM
142	Falmouth University	Feb 7, 2013 4:16 PM
143	Sheffield Hallam University	Feb 7, 2013 3:52 PM
144	Animation mentor	Feb 7, 2013 3:44 PM
145	humberside college	Feb 7, 2013 3:36 PM
146	De Montfort University	Feb 7, 2013 2:37 PM
147	National Academy for Theatre and Film Arts, Sofia, Bulgaria	Feb 7, 2013 2:33 PM
148	Duncan of Jordanstone College of Art & Design, The University of Dundee	Feb 7, 2013 2:31 PM
149	Birmingham City university	Feb 7, 2013 2:01 PM
150	East Ham, London.	Feb 7, 2013 1:59 PM
151	Glasgow School of Art	Feb 7, 2013 1:43 PM

Page 3, Q5. Where did you achieve this qualification?

152	UCLAN (University of Central Lancashire)	Feb 7, 2013 1:41 PM
153	NCCA, Bournemouth Uni	Feb 7, 2013 1:40 PM
154	Buckinghamshire New University	Feb 7, 2013 1:36 PM
155	Arts University Bournemouth (or BPCAD as it was back then)	Feb 7, 2013 1:26 PM
156	University of Wales college, Newport	Feb 7, 2013 1:26 PM
157	Teesside University	Feb 7, 2013 1:18 PM
158	Middlesex University	Feb 7, 2013 1:14 PM
159	University College Falmouth	Feb 7, 2013 1:12 PM
160	University of Glamorgan	Feb 7, 2013 1:10 PM
161	University of Portsmouth	Feb 7, 2013 1:10 PM
162	Dundee University	Feb 7, 2013 1:06 PM
163	Newport	Feb 7, 2013 1:04 PM
164	n/a	Feb 7, 2013 1:02 PM
165	Kingston University	Feb 7, 2013 12:59 PM
166	NFTS	Feb 7, 2013 12:55 PM
167	The University Of The West Of England (UWE)	Feb 7, 2013 12:55 PM
168	University for the Creative Arts, Farnham	Feb 7, 2013 12:51 PM
169	Kingston	Feb 7, 2013 12:47 PM
170	University of Newcastle	Feb 7, 2013 12:47 PM

Page 3, Q5. Where did you achieve this qualification?

171	Central Saint Martins	Feb 7, 2013 12:44 PM
172	Manchester Polytechnic (MMU)	Feb 7, 2013 12:43 PM
173	Staffordshire University	Feb 7, 2013 12:42 PM
174	sir john cass	Feb 7, 2013 12:38 PM
175	University of glamorgan	Feb 7, 2013 12:38 PM
176	University of Bradford	Feb 7, 2013 12:37 PM
177	Royal College of Art	Feb 7, 2013 12:35 PM
178	Leeds Trinity University College	Feb 7, 2013 12:34 PM
179	University of Cambridge	Feb 7, 2013 12:20 PM
180	UCA Farnham (Then the Surrey Institute of Art and Design)	Feb 7, 2013 12:16 PM
181	Glyndwr University, Wrexham, North Wales	Feb 7, 2013 11:47 AM
182	University of London	Feb 7, 2013 11:32 AM
183	Central Saint Martins	Feb 7, 2013 11:24 AM
184	Kingston University	Feb 7, 2013 11:20 AM
185	West Surrey College of Art & Design	Feb 7, 2013 11:19 AM
186	Edinburgh College of Art	Feb 7, 2013 11:10 AM
187	Royal college of Art	Feb 7, 2013 11:10 AM
188	2002	Feb 7, 2013 11:09 AM
189	Royal College of Art	Feb 7, 2013 11:07 AM

Page 3, Q5. Where did you achieve this qualification?

190	University of East London	Feb 7, 2013 10:44 AM
191	Loughborough university	Feb 7, 2013 8:56 AM
192	RCA	Feb 6, 2013 11:20 PM
193	University of Brighton	Feb 6, 2013 11:00 PM
194	London College of Communication	Feb 6, 2013 10:04 PM
195	Norwich School of Art and Design	Feb 6, 2013 10:03 PM
196	Aberystwyth	Feb 6, 2013 9:09 PM
197	Middlesex University	Feb 6, 2013 9:06 PM
198	University of Brighton	Feb 6, 2013 8:17 PM
199	Southampton Solent University	Feb 6, 2013 7:47 PM
200	NCCA	Feb 6, 2013 7:41 PM
201	National Film And Television School	Feb 6, 2013 7:40 PM
202	University of Wales, Cardiff	Feb 6, 2013 7:19 PM
203	Royal College of Art	Feb 6, 2013 7:14 PM
204	National Film & TV School	Feb 6, 2013 7:03 PM
205	Loughborough University	Feb 6, 2013 7:00 PM
206	St. Martin's School of Art (UAL) and The Slade School of Art	Feb 6, 2013 6:59 PM
207	RCA	Feb 6, 2013 6:34 PM
208	London metropolitan university	Feb 6, 2013 6:00 PM

Page 3, Q5. Where did you achieve this qualification?

209	Royal College of Art	Feb 6, 2013 5:35 PM
210	montreal Canada	Feb 6, 2013 5:21 PM
211	UWE	Feb 6, 2013 5:01 PM
212	St martins college Of art and design	Feb 6, 2013 4:51 PM
213	Teesside University	Feb 6, 2013 4:47 PM
214	UWIC	Feb 6, 2013 4:39 PM
215	Uni of salford	Feb 6, 2013 3:55 PM
216	Nottingham Trent	Feb 6, 2013 3:35 PM
217	RCA	Feb 6, 2013 3:25 PM
218	Leicester	Feb 6, 2013 3:16 PM
219	RCA	Feb 6, 2013 3:12 PM
220	university of humberside	Feb 6, 2013 3:00 PM
221	UAL Central Saint Martins	Feb 6, 2013 2:33 PM
222	Georg Simon Ohm Universitaet Nuernberg	Feb 6, 2013 2:19 PM
223	University of the West of England	Feb 6, 2013 2:09 PM
224	Bristol UWE	Feb 6, 2013 1:57 PM
225	National Film & Television School	Feb 6, 2013 1:46 PM
226	Royal College of Art	Feb 6, 2013 1:33 PM
227	Sunderland	Feb 6, 2013 1:16 PM

Page 3, Q5. Where did you achieve this qualification?

228	National Film School of Ireland	Feb 6, 2013 1:15 PM
229	Abertay University	Feb 6, 2013 1:10 PM
230	rca	Feb 6, 2013 1:00 PM
231	Ravensbourne Collage	Feb 6, 2013 12:51 PM
232	jmu	Feb 6, 2013 12:36 PM
233	Film School Zlin, Zlin, Czech Republic	Feb 6, 2013 12:34 PM
234	Bournemouth University, Media School.	Feb 6, 2013 12:32 PM
235	Royal College of Art	Feb 6, 2013 12:30 PM
236	University of Central Lancashire	Feb 6, 2013 12:23 PM
237	Glasgow School of Art	Feb 6, 2013 12:19 PM
238	RCA/ London College of Printing MA in Interactive Multimendia	Feb 6, 2013 12:19 PM
239	Loughborough University	Feb 6, 2013 12:18 PM
240	Central St Martins	Feb 6, 2013 12:17 PM
241	chelsea	Feb 6, 2013 12:11 PM
242	CASCAD Middlesex University	Feb 6, 2013 11:58 AM
243	Arts Universtity Bournemouth	Feb 6, 2013 11:57 AM
244	Royal College of Art, London	Feb 6, 2013 11:40 AM
245	Edinburgh college of art	Feb 6, 2013 11:37 AM
246	University College London	Feb 6, 2013 11:30 AM

Page 3, Q5. Where did you achieve this qualification?

247	Central St. Martins	Feb 6, 2013 11:30 AM
248	University of Glamorgan	Feb 6, 2013 11:27 AM
249	rca	Feb 6, 2013 11:22 AM
250	BCUC	Feb 6, 2013 11:20 AM
251	University of Westminster	Feb 6, 2013 11:17 AM
252	Middlesex University	Feb 6, 2013 11:15 AM
253	Sheffield Hallam University	Feb 6, 2013 11:12 AM
254	zurich	Feb 6, 2013 11:11 AM
255	SEEC NELP now UEL	Feb 6, 2013 11:10 AM
256	Hunter College, New York City	Feb 6, 2013 11:09 AM
257	New Zealand	Feb 6, 2013 11:09 AM
258	Oxford university	Feb 6, 2013 11:07 AM
259	goldsmith's college	Feb 6, 2013 11:07 AM
260	University of Teesside	Feb 6, 2013 11:06 AM
261	Thames Valley University	Feb 6, 2013 11:02 AM
262	at home	Feb 6, 2013 11:02 AM
263	London college of communication	Feb 6, 2013 11:00 AM
264	Camberwell College of Art UAL	Feb 6, 2013 11:00 AM
265	North Wales School of Art and Design, NEWI	Feb 6, 2013 10:59 AM

Page 3, Q5. Where did you achieve this qualification?

266	Falmouth	Feb 6, 2013 10:59 AM
267	Cardiff University	Feb 6, 2013 10:29 AM
268	University of Reading	Feb 6, 2013 9:49 AM
269	University of Glamorgan, Wales	Feb 6, 2013 9:34 AM
270	London school of printing and Royal College of Art	Feb 6, 2013 9:21 AM
271	Newport, Gwent	Feb 6, 2013 5:31 AM
272	Argentina	Feb 5, 2013 10:30 PM
273	Goldsmiths College	Feb 5, 2013 8:20 PM

Page 4, Q6. For me animation is ... Please tick all that apply

1	I am a freelance artist with portfolio of diff. sorts of work including animation work	Mar 12, 2013 9:43 AM
2	Due to not knowing many animation companies in manchester, to find work I have begun doing small projects	Mar 8, 2013 1:30 PM
3	I run an animation studio	Mar 8, 2013 1:24 PM
4	Education	Mar 8, 2013 9:55 AM
5	I work in a shop and occasionally run the odd animation workshop in schools or colleges. I also make my own animations in my spare time.	Mar 8, 2013 9:40 AM
6	I also teach - the proportion varies depending on income raised by film-making which is my priority	Mar 6, 2013 7:48 AM
7	I am freelancing whilst still studying	Mar 5, 2013 10:43 AM
8	I'm freelance and part time, 3 or 4 days a week	Mar 4, 2013 11:24 AM
9	Trying to complete short animated film	Mar 1, 2013 4:11 PM
10	Haven't been able to find employment so it's just a hobby. Hard to stay motivated on solo projects. Trying to network with local creatives but it's hard to get into the groups.	Feb 26, 2013 1:44 PM
11	Freelance Animator/Jobbing Animator/ Short Animation Director/ Animation programmer for Film Festival	Feb 26, 2013 1:15 PM
12	My practice consists of animation.	Feb 26, 2013 10:47 AM
13	I have my own animation company named Fresco Film	Feb 25, 2013 11:23 AM
14	I'm a filmmaker in my spare time. Have made many short films and some of those are animations	Feb 23, 2013 9:16 AM
15	Sometimes animation forms part or all of my films, depending on the idea	Feb 21, 2013 5:06 PM
16	I am the CEO of a well established animation company, the executive producer and producer of various animated series and short films. I manage a team of producers, directors and support staff who can produce three or more TV series at one time. We develop, finance and produce children's animated content with partners all over the world.	Feb 19, 2013 10:55 AM

Page 4, Q6. For me animation is ... Please tick all that apply

17	Initially I worked full time in animation, but due to job shortages I currently work in print production. I would very much like to return to full time animation work.	Feb 17, 2013 9:38 PM
18	Am feature film director and artist using animation in all projects	Feb 17, 2013 8:10 PM
19	Currently working for Mackinnion and Saunders as a stop motion animator on pre-school series	Feb 13, 2013 9:09 PM
20	Freelance animator	Feb 12, 2013 2:54 PM
21	I also do quite a lot of compositing.	Feb 10, 2013 11:24 AM
22	I am the full time CG artist for Plug-in Media, Brighton.	Feb 10, 2013 10:19 AM
23	I have been working on Television series,contract based for projects that can take 3 months or in longest 9 months.	Feb 9, 2013 2:10 PM
24	I now do animation for a Youtube partner.	Feb 9, 2013 3:29 AM
25	Mostly unpaid animation and model-making on personal projects, collaborations and contributions to other's independent film and animation projects, including some paid/funded work.	Feb 8, 2013 8:24 PM
26	I work as an independent animated filmmaker, largely self-funded. This is in addition to part-time study at the Bristol School of Animation. Prior to this I worked full time as a freelance Flash/web animator.	Feb 8, 2013 4:58 PM
27	I am the production manager	Feb 8, 2013 3:17 PM
28	animation work has been very unpredictable since 2002! ie not much of it about.	Feb 8, 2013 10:50 AM
29	I have done a small amount of paid freelance work, but for the most part animation is currently a hobby for me.	Feb 8, 2013 10:13 AM
30	I do mostly animation and drawing, I think these two are really going along well for me. I am currently workin on an animation installation and making short animated miniatures. I also animate in my spare time. I earn for living making animation/drawing workshops and also doing some freelance animation jobs. I think that animation and drawing are the things I enjoy making the most. I just like drawing and animating really.	Feb 8, 2013 9:20 AM
31	Animation director	Feb 8, 2013 9:04 AM

Page 4, Q6. For me animation is ... Please tick all that apply

32	Studying for degree as well as undertaking an internship at a local studio.	Feb 8, 2013 8:44 AM
33	my PhD thesis looks at gender and creative practice in animation	Feb 8, 2013 8:44 AM
34	Portfolio career: Part time lecturing- animation/ motion graphics. Director of small production company. Own arts practice.	Feb 8, 2013 8:34 AM
35	I am in year one of setting up an animation studio. My plan is to give up my other commitments by the end of 2013 to become a full time animation director.	Feb 8, 2013 7:50 AM
36	Lecturer Head of department Director	Feb 7, 2013 11:17 PM
37	I work in the NHS. I've written (and am writing) training books for trainee GPs, and I created a series of animations to go with one of these books. I also animate as a creative activity.	Feb 7, 2013 9:50 PM
38	I teach animation, film making,sound and post production and transmedia storytelling at university level	Feb 7, 2013 5:40 PM
39	I am a home educator, which means I have taken my children out of school, and take responsibility for educating them myself, with my partner, independently of state or private institutions. Our home education is animation and gamdev themed, and we chart a slightly different course with it than the college/proprietary software route.	Feb 7, 2013 3:50 PM
40	I am a freelance Animation Director, Concept and Story Artist with over 15years experience working for Film and TV in London. I also make my own short films and develop concepts for animation projects.	Feb 7, 2013 2:37 PM
41	Animation is a life long study.	Feb 7, 2013 2:04 PM
42	Job... hobby... obsession!	Feb 7, 2013 2:00 PM
43	I work as a freelance animator.	Feb 7, 2013 1:38 PM
44	I'm a director.	Feb 7, 2013 1:33 PM
45	Lead animator of a small studio.	Feb 7, 2013 1:19 PM
46	I'm a self employed freelance CGI animator	Feb 7, 2013 1:05 PM
47	About half and half animation and illustration jobs.	Feb 7, 2013 1:00 PM

Page 4, Q6. For me animation is ... Please tick all that apply

48	it is not my full time job but i want it to be and i am trying to	Feb 7, 2013 12:57 PM
49	Senior Lecturer in Animation	Feb 7, 2013 12:56 PM
50	I am a lecturer in Animation	Feb 7, 2013 12:45 PM
51	self employed artist so part of my practice	Feb 7, 2013 12:39 PM
52	Director at Studio AKA	Feb 7, 2013 12:36 PM
53	I teach on an Animation BA course, and MA course, and supervise PhD students in the field	Feb 7, 2013 11:35 AM
54	I earn my living directing short term commercial jobs and developing (writing/designing), and at some point possibly directing long form film and TV series projects. These commercial endeavours are fuelled creatively and technically by my own personal short form animation projects, from which I do not receive an income.	Feb 7, 2013 11:21 AM
55	I have been working in animation since 1974	Feb 7, 2013 11:20 AM
56	Making small films while looking for paid work, but exhibiting and gaining awards around the globe.	Feb 7, 2013 10:46 AM
57	I teach animation at HE, I study animation (PhD) & I make animation	Feb 7, 2013 8:58 AM
58	I teach animation and creative media production.	Feb 6, 2013 11:02 PM
59	I work on my animated film full-time, but fund it with freelance model-making work.	Feb 6, 2013 10:08 PM
60	I do freelance animation alongside other part-time work	Feb 6, 2013 8:19 PM
61	Currently seeking fulltime animation work.	Feb 6, 2013 7:42 PM
62	I teach animation and do freelance animation jobs in the rest of my time.	Feb 6, 2013 7:15 PM
63	Art and Design Technician full-time at an independent school teaching stop-motion animation one night a week, and organising animation events (workshops etc)	Feb 6, 2013 7:02 PM
64	Primarily a painter and printmaker (full-time) but work with someone else on films and animations. It can be a small part of what I do	Feb 6, 2013 7:02 PM

Page 4, Q6. For me animation is ... Please tick all that apply

	but also a large part depending on funding and finance.	
65	It takes up about half of my time, but generates a tiny part of my income	Feb 6, 2013 6:37 PM
66	I teach 3 days a week & work on freelance projects 2 days a week	Feb 6, 2013 6:03 PM
67	I am self employed as an artist and animation director. At present I work part time because I have a young daughter. Animation is a large part of my self-employed work. I also teach part-time as an employee.	Feb 6, 2013 5:40 PM
68	as an Illustrator I was	Feb 6, 2013 5:27 PM
69	animation has become a tool for working in the teaching sector at times	Feb 6, 2013 3:04 PM
70	I'm a freelance storyboard artist and I work when I can find a commission.	Feb 6, 2013 2:10 PM
71	Animation is part of what we display at the museum, part of our programme of workshops for schools and our holiday programme for young people	Feb 6, 2013 1:47 PM
72	Currently in final year of a Ba in Animation at the Edinburgh College of Art. I take on freelance animation work as and when I can fit it in.	Feb 6, 2013 12:36 PM
73	It is something that I do a lot of, but not always.	Feb 6, 2013 12:33 PM
74	Currently something I do in my spare time as I am unemployed but would like to be working as an animator full time	Feb 6, 2013 12:26 PM
75	I am a freelance illustrator and animator.	Feb 6, 2013 12:20 PM
76	Worked previously as an animator and am currently re training via online learning.	Feb 6, 2013 12:18 PM
77	Working as a counsellor with children using animation Also make own short films when possible	Feb 6, 2013 12:00 PM
78	Freelance animation design supports art practice	Feb 6, 2013 11:32 AM
79	I teach digital moving image at foundation level including animation	Feb 6, 2013 11:21 AM
80	part of part-time job teaching editing includes editing animation - I often use animation techniques/practices in my own film-making	Feb 6, 2013 11:12 AM

Page 4, Q6. For me animation is ... Please tick all that apply

	work - I know a lot of animation practitioners of various sorts	
81	I am an artist using animation.	Feb 6, 2013 11:08 AM
82	I am currently considering doing paid freelance work, having successfully done some motion graphics for a student film during Christmas 2012	Feb 6, 2013 11:08 AM
83	I'm a freelance artist making video, audio, radio - and sometimes this involves using After Effects animation.	Feb 6, 2013 11:03 AM
84	I work as freelance motion designer, animator and compositor, whilst using these approaches to develop creative, arts based projects.	Feb 6, 2013 11:02 AM
85	I started my animation company, Furry Tree, last year in Brighton.	Feb 6, 2013 9:35 AM
86	I combine making animated films and comissions with illustration and book design.	Feb 6, 2013 9:25 AM
87	Freelance 3d animator	Feb 6, 2013 9:18 AM
88	I do work with motion graphics a a large part of my freelance job, but also study a character animation MA on a full time basis.	Feb 5, 2013 10:32 PM

Page 4, Q9. What kinds of projects do you work on? Please tick all that apply

1	Education	Mar 9, 2013 1:49 AM
2	Documentary Animation.	Mar 8, 2013 2:00 PM
3	workshops	Mar 8, 2013 9:40 AM
4	I would like to branch out into other areas but it's hard to know where to look. Seems like every thing is saturated or people want specific software I'm not skilled in. Very hard to even get some contacts in this area. Seems like all the work is focused in London. Catch 22, can't move without a job can't get a job without moving.	Feb 26, 2013 1:44 PM
5	Interpretive work for museums & Collaborations with choreographers for live performance	Feb 26, 2013 1:15 PM
6	We also provide Animation Workshops for people of all ages.	Feb 19, 2013 10:55 AM
7	i've done new dr who animated cartoon , and on peter pan animation project	Feb 13, 2013 3:02 PM
8	Projects that include animation as part of installations in art galleries and for screening events	Feb 10, 2013 10:42 AM
9	Charity/ 3rd sector marketing and information; educational films	Feb 9, 2013 1:12 PM
10	I am trying to work out a series of animation/drawing workshops. I have already carried up a couple and would like to carry on making them as series.	Feb 8, 2013 9:20 AM
11	research projects, including collaborative ventures with ecological/environmental or social/healthcare partners	Feb 8, 2013 8:44 AM
12	Projection work for theatre productions	Feb 8, 2013 8:34 AM
13	Participatory films with young people and community groups (non animators)	Feb 8, 2013 8:33 AM
14	Training videos	Feb 7, 2013 9:50 PM
15	Theatre	Feb 7, 2013 6:14 PM
16	I also work in Animation Training both online and onsite with students and professionals.	Feb 7, 2013 2:32 PM
17	Feature film developments.	Feb 7, 2013 2:00 PM

Page 4, Q9. What kinds of projects do you work on? Please tick all that apply

18	Animation software development	Feb 7, 2013 1:07 PM
19	Animation for Live Performance (Magic Flute Opera: Komische Oper Berlin)	Feb 7, 2013 12:47 PM
20	art	Feb 7, 2013 12:39 PM
21	I have made a short piece which I have placed up on Youtube.	Feb 7, 2013 12:36 PM
22	Live performance - theatre & music	Feb 7, 2013 12:21 PM
23	Festival Ident	Feb 7, 2013 11:50 AM
24	I am not a practitioner, but work with Animators teaching theory and history	Feb 7, 2013 11:35 AM
25	Education materials and teaching	Feb 6, 2013 11:02 PM
26	fine art for gallery exhibition	Feb 6, 2013 9:07 PM
27	Anything! Even after 10 years it's not always easy to find work.	Feb 6, 2013 7:05 PM
28	Theatre	Feb 6, 2013 6:03 PM
29	Films for charities / third sector orgs.	Feb 6, 2013 5:40 PM
30	I am now painting & am not involved in animation anymore . But if I were it would be Gallery projects.	Feb 6, 2013 5:27 PM
31	Architectural visualisation	Feb 6, 2013 3:14 PM
32	teaching animation	Feb 6, 2013 3:04 PM
33	As part of what I do at the museum organising exhibitions and related workshops. Sometimes we have contact with animators organising events. I also have a wider interest in the field.	Feb 6, 2013 1:47 PM
34	Workshop activities with local arts organisations and schools	Feb 6, 2013 1:35 PM
35	Documentary	Feb 6, 2013 12:36 PM

Page 4, Q9. What kinds of projects do you work on? Please tick all that apply

36	Architectural Visualisation	Feb 6, 2013 12:20 PM
37	Installations	Feb 6, 2013 12:20 PM
38	random junk!	Feb 6, 2013 12:11 PM
39	Using animation therapeutically	Feb 6, 2013 12:00 PM
40	Studio based art practice	Feb 6, 2013 11:32 AM
41	Event Management	Feb 6, 2013 11:28 AM
42	Projection Design for Stage Productions	Feb 6, 2013 11:19 AM
43	a mix including teaching	Feb 6, 2013 11:12 AM
44	Motion Graphics	Feb 6, 2013 11:08 AM
45	radio at wfmw.org	Feb 6, 2013 11:03 AM
46	short personal films	Feb 6, 2013 5:32 AM

Page 5, Q10. What is your job title? Please tick all that apply

1	Media producer	Mar 10, 2013 12:59 PM
2	elearning content developer	Mar 5, 2013 12:56 PM
3	Workshop Leader	Mar 5, 2013 10:45 AM
4	Executive Producer	Mar 4, 2013 11:24 AM
5	Cultural Director	Mar 4, 2013 10:33 AM
6	Artworker	Mar 1, 2013 4:12 PM
7	director	Feb 26, 2013 6:40 PM
8	Generalist/technical artist	Feb 26, 2013 1:45 PM
9	Short Form Animation Programmer / Artistic Director (McLaren 2014)	Feb 26, 2013 1:16 PM
10	After Effects animator & compositor	Feb 26, 2013 11:54 AM
11	Set + Prop Design	Feb 26, 2013 10:51 AM
12	film director	Feb 21, 2013 5:07 PM
13	Executive Producer - responsible for the financing of the projects	Feb 19, 2013 10:56 AM
14	Production Coordinator	Feb 17, 2013 9:38 PM
15	writer / director of feature films that include animation	Feb 17, 2013 8:11 PM
16	Managing Director	Feb 11, 2013 2:08 PM
17	student	Feb 9, 2013 12:31 AM
18	Model-maker, puppet-maker, prop-maker	Feb 8, 2013 8:25 PM
19	executive producer	Feb 8, 2013 1:08 PM

Page 5, Q10. What is your job title? Please tick all that apply

20	Assistant Producer (Producer in training!)	Feb 8, 2013 11:27 AM
21	2D drawn only	Feb 8, 2013 10:51 AM
22	I don't know really, I ticked "Artist" but I usually don't use any "job title".	Feb 8, 2013 9:21 AM
23	director/producer	Feb 8, 2013 8:45 AM
24	student	Feb 7, 2013 11:48 PM
25	Director, character designer	Feb 7, 2013 10:27 PM
26	Puppeteer, voice artist	Feb 7, 2013 9:51 PM
27	Strategos, Dad	Feb 7, 2013 3:51 PM
28	University Lecturer	Feb 7, 2013 12:56 PM
29	student	Feb 7, 2013 12:41 PM
30	I don't work in animation, but I would like to be a storyboard artist or scriptwriter.	Feb 7, 2013 12:37 PM
31	Live-action director: more than any of the above	Feb 7, 2013 11:10 AM
32	Director / animator	Feb 6, 2013 11:25 PM
33	creative director, curator	Feb 6, 2013 11:01 PM
34	Arts writer	Feb 6, 2013 9:07 PM
35	animation tutor	Feb 6, 2013 3:05 PM
36	Curator	Feb 6, 2013 1:47 PM
37	data visualiser	Feb 6, 2013 12:37 PM
38	Character Designer	Feb 6, 2013 12:37 PM

Page 5, Q10. What is your job title? Please tick all that apply

39	Post-Production Sound - Sound editing and mixing.	Feb 6, 2013 12:33 PM
40	communications assistant	Feb 6, 2013 12:12 PM
41	Independent filmmaker and arts based counsellor	Feb 6, 2013 12:01 PM
42	Visual Development Artist	Feb 6, 2013 11:59 AM
43	arts worker/animation workshop leader	Feb 6, 2013 11:39 AM
44	Anmation Programme Manager	Feb 6, 2013 11:29 AM
45	technical instructor	Feb 6, 2013 11:17 AM
46	use 3d 2d stop mo anything do it all myself	Feb 6, 2013 11:13 AM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

UK

1	100	Mar 12, 2013 9:44 AM
2	80	Mar 11, 2013 3:37 PM
3	100	Mar 10, 2013 12:59 PM
4	95	Mar 10, 2013 12:35 PM
5	100	Mar 8, 2013 6:57 PM
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18	100	Mar 5, 2013 10:46 AM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

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32	80	Feb 26, 2013 11:51 AM
34	100	Feb 25, 2013 2:12 AM
35	80	Feb 24, 2013 7:23 PM
36	100	Feb 23, 2013 9:17 AM
37	100	Feb 22, 2013 3:28 PM
38	90	Feb 21, 2013 5:07 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

39	50	Feb 19, 2013 10:58 AM
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54	100	Feb 12, 2013 12:08 AM
55	50	Feb 11, 2013 10:17 PM
56	70	Feb 11, 2013 4:40 PM
57	45	Feb 11, 2013 2:10 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

58	100	Feb 10, 2013 12:45 PM
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60	50	Feb 10, 2013 11:29 AM
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70	100	Feb 9, 2013 2:09 PM
71	85	Feb 9, 2013 2:05 PM
72	100	Feb 9, 2013 1:12 PM
73	100	Feb 9, 2013 3:35 AM
75	100	Feb 8, 2013 8:27 PM
76	90	Feb 8, 2013 8:07 PM
77	100	Feb 8, 2013 6:44 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

78	80	Feb 8, 2013 5:05 PM
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91	50	Feb 8, 2013 9:56 AM
92	100	Feb 8, 2013 9:26 AM
93	70	Feb 8, 2013 9:22 AM
94	90	Feb 8, 2013 9:15 AM
95	100	Feb 8, 2013 9:06 AM
96	100	Feb 8, 2013 8:45 AM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

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98	100	Feb 8, 2013 8:41 AM
99	90	Feb 8, 2013 8:34 AM
100	70	Feb 8, 2013 8:27 AM
101	100	Feb 8, 2013 8:16 AM
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103	100	Feb 8, 2013 7:50 AM
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109	100	Feb 7, 2013 9:51 PM
110	60	Feb 7, 2013 8:53 PM
111	90	Feb 7, 2013 7:35 PM
112	70	Feb 7, 2013 7:08 PM
113	100	Feb 7, 2013 6:31 PM
114	100	Feb 7, 2013 6:15 PM
115	100	Feb 7, 2013 5:42 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

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135	100	Feb 7, 2013 1:20 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

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147	90	Feb 7, 2013 12:43 PM
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149	50	Feb 7, 2013 12:38 PM
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151	100	Feb 7, 2013 12:24 PM
152	90	Feb 7, 2013 12:18 PM
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154	100	Feb 7, 2013 11:52 AM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

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168	75	Feb 6, 2013 11:02 PM
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173	50	Feb 6, 2013 7:50 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

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Page 6, Q11. Where does most of your work come from? Please estimate percentages

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212	100	Feb 6, 2013 12:00 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

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216	90	Feb 6, 2013 11:22 AM
217	90	Feb 6, 2013 11:20 AM
218	100	Feb 6, 2013 11:17 AM
219	90	Feb 6, 2013 11:13 AM
220	85	Feb 6, 2013 11:08 AM
221	100	Feb 6, 2013 11:08 AM
222	100	Feb 6, 2013 11:08 AM
223	50	Feb 6, 2013 11:04 AM
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231	60	Feb 6, 2013 9:19 AM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

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26	20	Feb 27, 2013 12:17 AM
27	70	Feb 26, 2013 6:40 PM
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30	10	Feb 26, 2013 1:17 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

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42	10	Feb 18, 2013 3:27 PM
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66	40	Feb 9, 2013 3:25 PM
68	1	Feb 9, 2013 2:47 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

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105	10	Feb 7, 2013 11:18 PM
110	10	Feb 7, 2013 8:53 PM
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119	15	Feb 7, 2013 4:17 PM
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123	9	Feb 7, 2013 2:40 PM
124	5	Feb 7, 2013 2:40 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

131	40	Feb 7, 2013 1:34 PM
132	3	Feb 7, 2013 1:31 PM
134	2	Feb 7, 2013 1:27 PM
137	5	Feb 7, 2013 1:15 PM
142	10	Feb 7, 2013 12:59 PM
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159	25	Feb 7, 2013 11:21 AM
160	10	Feb 7, 2013 11:12 AM
161	3	Feb 7, 2013 11:11 AM
168	15	Feb 6, 2013 11:02 PM
169	1	Feb 6, 2013 10:12 PM
170	10	Feb 6, 2013 10:06 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

173	40	Feb 6, 2013 7:50 PM
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178	10	Feb 6, 2013 7:03 PM
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187	5	Feb 6, 2013 3:27 PM
188	20	Feb 6, 2013 3:19 PM
189	10	Feb 6, 2013 3:16 PM
191	10	Feb 6, 2013 2:37 PM
192	20	Feb 6, 2013 2:21 PM
193	10	Feb 6, 2013 2:11 PM
194	8	Feb 6, 2013 2:02 PM
198	10	Feb 6, 2013 1:16 PM
200	10	Feb 6, 2013 12:54 PM
203	75	Feb 6, 2013 12:34 PM
204	75	Feb 6, 2013 12:32 PM
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216	10	Feb 6, 2013 11:22 AM
217	7	Feb 6, 2013 11:20 AM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

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225	1	Feb 6, 2013 11:03 AM
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North America		
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21	5	Mar 4, 2013 11:25 AM
26	60	Feb 27, 2013 12:17 AM
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32	20	Feb 26, 2013 11:51 AM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

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43	10	Feb 18, 2013 2:47 PM
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62	5	Feb 10, 2013 10:20 AM
64	0	Feb 9, 2013 4:20 PM
71	10	Feb 9, 2013 2:05 PM
74	100	Feb 9, 2013 3:29 AM
76	10	Feb 8, 2013 8:07 PM
78	10	Feb 8, 2013 5:05 PM
79	2	Feb 8, 2013 3:20 PM
81	10	Feb 8, 2013 1:28 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

83	0	Feb 8, 2013 1:01 PM
84	0	Feb 8, 2013 11:44 AM
91	25	Feb 8, 2013 9:56 AM
99	10	Feb 8, 2013 8:34 AM
100	20	Feb 8, 2013 8:27 AM
104	90	Feb 7, 2013 11:32 PM
105	10	Feb 7, 2013 11:18 PM
110	20	Feb 7, 2013 8:53 PM
121	80	Feb 7, 2013 3:45 PM
123	0	Feb 7, 2013 2:40 PM
125	40	Feb 7, 2013 2:33 PM
126	100	Feb 7, 2013 2:01 PM
127	25	Feb 7, 2013 1:42 PM
128	10	Feb 7, 2013 1:41 PM
129	50	Feb 7, 2013 1:41 PM
130	20	Feb 7, 2013 1:38 PM
132	7	Feb 7, 2013 1:31 PM
134	96	Feb 7, 2013 1:27 PM
140	10	Feb 7, 2013 1:04 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

141	40	Feb 7, 2013 1:01 PM
147	10	Feb 7, 2013 12:43 PM
148	0	Feb 7, 2013 12:38 PM
149	20	Feb 7, 2013 12:38 PM
150	0	Feb 7, 2013 12:38 PM
151	0	Feb 7, 2013 12:24 PM
152	5	Feb 7, 2013 12:18 PM
153	5	Feb 7, 2013 12:15 PM
156	60	Feb 7, 2013 11:23 AM
160	10	Feb 7, 2013 11:12 AM
161	3	Feb 7, 2013 11:11 AM
162	10	Feb 7, 2013 11:10 AM
168	5	Feb 6, 2013 11:02 PM
169	1	Feb 6, 2013 10:12 PM
173	10	Feb 6, 2013 7:50 PM
174	00	Feb 6, 2013 7:42 PM
176	15	Feb 6, 2013 7:17 PM
178	10	Feb 6, 2013 7:03 PM
180	50	Feb 6, 2013 6:39 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

183	10	Feb 6, 2013 4:51 PM
185	80	Feb 6, 2013 3:57 PM
187	5	Feb 6, 2013 3:27 PM
188	20	Feb 6, 2013 3:19 PM
189	25	Feb 6, 2013 3:16 PM
197	50	Feb 6, 2013 1:19 PM
198	20	Feb 6, 2013 1:16 PM
200	10	Feb 6, 2013 12:54 PM
201	1	Feb 6, 2013 12:37 PM
204	25	Feb 6, 2013 12:32 PM
207	1	Feb 6, 2013 12:21 PM
209	50	Feb 6, 2013 12:18 PM
217	3	Feb 6, 2013 11:20 AM
219	10	Feb 6, 2013 11:13 AM
220	10	Feb 6, 2013 11:08 AM
224	2	Feb 6, 2013 11:04 AM
230	0	Feb 6, 2013 9:28 AM
231	20	Feb 6, 2013 9:19 AM
232	20	Feb 5, 2013 10:33 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

South America

8	0	Mar 8, 2013 2:02 PM
28	0	Feb 26, 2013 1:45 PM
35	1	Feb 24, 2013 7:23 PM
40	5	Feb 19, 2013 1:13 AM
57	2	Feb 11, 2013 2:10 PM
59	0	Feb 10, 2013 11:47 AM
60	0	Feb 10, 2013 11:29 AM
64	0	Feb 9, 2013 4:20 PM
78	0	Feb 8, 2013 5:05 PM
83	0	Feb 8, 2013 1:01 PM
84	0	Feb 8, 2013 11:44 AM
91	5	Feb 8, 2013 9:56 AM
110	0	Feb 7, 2013 8:53 PM
118	10	Feb 7, 2013 4:52 PM
123	0	Feb 7, 2013 2:40 PM
132	0	Feb 7, 2013 1:31 PM
142	10	Feb 7, 2013 12:59 PM
148	0	Feb 7, 2013 12:38 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

150	0	Feb 7, 2013 12:38 PM
151	0	Feb 7, 2013 12:24 PM
156	0	Feb 7, 2013 11:23 AM
168	0	Feb 6, 2013 11:02 PM
169	0	Feb 6, 2013 10:12 PM
174	0	Feb 6, 2013 7:42 PM
176	0	Feb 6, 2013 7:17 PM
183	0	Feb 6, 2013 4:51 PM
189	10	Feb 6, 2013 3:16 PM
230	0	Feb 6, 2013 9:28 AM
232	60	Feb 5, 2013 10:33 PM
Asia		
8	0	Mar 8, 2013 2:02 PM
28	0	Feb 26, 2013 1:45 PM
31	5	Feb 26, 2013 11:54 AM
35	1	Feb 24, 2013 7:23 PM
40	5	Feb 19, 2013 1:13 AM
57	0	Feb 11, 2013 2:10 PM
59	0	Feb 10, 2013 11:47 AM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

60	0	Feb 10, 2013 11:29 AM
64	5	Feb 9, 2013 4:20 PM
66	10	Feb 9, 2013 3:25 PM
78	0	Feb 8, 2013 5:05 PM
83	0	Feb 8, 2013 1:01 PM
84	0	Feb 8, 2013 11:44 AM
87	10	Feb 8, 2013 11:24 AM
110	0	Feb 7, 2013 8:53 PM
112	10	Feb 7, 2013 7:08 PM
119	5	Feb 7, 2013 4:17 PM
123	0	Feb 7, 2013 2:40 PM
132	0	Feb 7, 2013 1:31 PM
148	0	Feb 7, 2013 12:38 PM
150	0	Feb 7, 2013 12:38 PM
151	0	Feb 7, 2013 12:24 PM
152	5	Feb 7, 2013 12:18 PM
156	0	Feb 7, 2013 11:23 AM
161	3	Feb 7, 2013 11:11 AM
168	10	Feb 6, 2013 11:02 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

169	0	Feb 6, 2013 10:12 PM
174	0	Feb 6, 2013 7:42 PM
176	0	Feb 6, 2013 7:17 PM
183	0	Feb 6, 2013 4:51 PM
188	20	Feb 6, 2013 3:19 PM
189	50	Feb 6, 2013 3:16 PM
192	10	Feb 6, 2013 2:21 PM
194	2	Feb 6, 2013 2:02 PM
227	5	Feb 6, 2013 11:01 AM
230	0	Feb 6, 2013 9:28 AM
Africa		
8	0	Mar 8, 2013 2:02 PM
28	0	Feb 26, 2013 1:45 PM
35	1	Feb 24, 2013 7:23 PM
57	0	Feb 11, 2013 2:10 PM
59	0	Feb 10, 2013 11:47 AM
60	0	Feb 10, 2013 11:29 AM
64	0	Feb 9, 2013 4:20 PM
66	10	Feb 9, 2013 3:25 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

78	0	Feb 8, 2013 5:05 PM
83	0	Feb 8, 2013 1:01 PM
84	0	Feb 8, 2013 11:44 AM
110	0	Feb 7, 2013 8:53 PM
123	0	Feb 7, 2013 2:40 PM
132	0	Feb 7, 2013 1:31 PM
148	0	Feb 7, 2013 12:38 PM
150	0	Feb 7, 2013 12:38 PM
151	0	Feb 7, 2013 12:24 PM
156	0	Feb 7, 2013 11:23 AM
168	0	Feb 6, 2013 11:02 PM
169	0	Feb 6, 2013 10:12 PM
174	0	Feb 6, 2013 7:42 PM
176	0	Feb 6, 2013 7:17 PM
183	0	Feb 6, 2013 4:51 PM
230	0	Feb 6, 2013 9:28 AM
Australia		
8	0	Mar 8, 2013 2:02 PM
28	0	Feb 26, 2013 1:45 PM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

35	1	Feb 24, 2013 7:23 PM
55	50	Feb 11, 2013 10:17 PM
57	0	Feb 11, 2013 2:10 PM
59	0	Feb 10, 2013 11:47 AM
60	0	Feb 10, 2013 11:29 AM
64	0	Feb 9, 2013 4:20 PM
78	0	Feb 8, 2013 5:05 PM
83	0	Feb 8, 2013 1:01 PM
84	0	Feb 8, 2013 11:44 AM
110	10	Feb 7, 2013 8:53 PM
111	10	Feb 7, 2013 7:35 PM
119	5	Feb 7, 2013 4:17 PM
123	0	Feb 7, 2013 2:40 PM
132	0	Feb 7, 2013 1:31 PM
148	0	Feb 7, 2013 12:38 PM
150	0	Feb 7, 2013 12:38 PM
151	0	Feb 7, 2013 12:24 PM
156	0	Feb 7, 2013 11:23 AM
157	5	Feb 7, 2013 11:22 AM

Page 6, Q11. Where does most of your work come from? Please estimate percentages

158	5	Feb 7, 2013 11:21 AM
168	0	Feb 6, 2013 11:02 PM
169	0	Feb 6, 2013 10:12 PM
174	0	Feb 6, 2013 7:42 PM
176	0	Feb 6, 2013 7:17 PM
183	0	Feb 6, 2013 4:51 PM
188	20	Feb 6, 2013 3:19 PM
230	0	Feb 6, 2013 9:28 AM

Page 7, Q13. What other industries do you work in? Please tick all that apply

1	Ceramics/sculpture - my own design business	Mar 12, 2013 9:47 AM
2	Education	Mar 10, 2013 12:37 PM
3	Law	Mar 8, 2013 1:32 PM
4	retail	Mar 8, 2013 9:42 AM
5	Education	Mar 5, 2013 11:35 AM
6	Education	Mar 5, 2013 10:47 AM
7	Video shop	Feb 23, 2013 9:18 AM
8	Children's TV - Puppets/Live Action	Feb 19, 2013 11:03 AM
9	Theatre	Feb 18, 2013 2:48 PM
10	Fashion Production	Feb 17, 2013 9:40 PM
11	drama feature fims	Feb 17, 2013 8:12 PM
12	Education (ani)	Feb 14, 2013 6:30 PM
13	building , gardening	Feb 13, 2013 3:04 PM
14	Education	Feb 10, 2013 11:49 AM
15	Administration	Feb 9, 2013 2:58 PM
16	Education	Feb 9, 2013 1:12 PM
17	digital media	Feb 9, 2013 3:37 AM
18	teaching	Feb 8, 2013 5:12 PM
19	various - business advice etc	Feb 8, 2013 1:23 PM

Page 7, Q13. What other industries do you work in? Please tick all that apply

20	Hospitality	Feb 8, 2013 11:45 AM
21	I'm a self-published author illustrator	Feb 8, 2013 10:57 AM
22	teaching/ doing workshops or lectures	Feb 8, 2013 9:31 AM
23	higher education	Feb 8, 2013 8:47 AM
24	Video production	Feb 8, 2013 8:44 AM
25	Education	Feb 7, 2013 7:08 PM
26	Teaching	Feb 7, 2013 4:52 PM
27	retail ans scare attractions	Feb 7, 2013 1:46 PM
28	first aid business	Feb 7, 2013 12:43 PM
29	self employed artist	Feb 7, 2013 12:40 PM
30	Retail/Charity	Feb 7, 2013 12:39 PM
31	education	Feb 7, 2013 11:26 AM
32	Music	Feb 7, 2013 11:22 AM
33	Education	Feb 6, 2013 11:03 PM
34	interactive	Feb 6, 2013 11:02 PM
35	model making, puppet making	Feb 6, 2013 10:14 PM
36	service sector	Feb 6, 2013 10:07 PM
37	writing	Feb 6, 2013 9:08 PM
38	Festival production/ Catering Hospitaity	Feb 6, 2013 7:52 PM

Page 7, Q13. What other industries do you work in? Please tick all that apply

39	Education	Feb 6, 2013 7:02 PM
40	social care	Feb 6, 2013 6:40 PM
41	Education	Feb 6, 2013 6:04 PM
42	Retail	Feb 6, 2013 3:36 PM
43	Food & Drink	Feb 6, 2013 3:28 PM
44	education	Feb 6, 2013 3:08 PM
45	Television	Feb 6, 2013 12:34 PM
46	Education	Feb 6, 2013 12:22 PM
47	Social work	Feb 6, 2013 12:02 PM
48	Mental Health	Feb 6, 2013 12:01 PM
49	Teaching/ arts worker	Feb 6, 2013 11:40 AM
50	education	Feb 6, 2013 11:22 AM
51	App development	Feb 6, 2013 11:21 AM
52	Music	Feb 6, 2013 11:14 AM
53	jewellery making	Feb 6, 2013 11:14 AM
54	education	Feb 6, 2013 11:13 AM
55	Worked in creative arts industry in office position	Feb 6, 2013 11:10 AM
56	Television	Feb 6, 2013 11:03 AM
57	IT	Feb 6, 2013 11:01 AM

Page 7, Q13. What other industries do you work in? Please tick all that apply

58	Artist	Feb 6, 2013 9:29 AM
59	Art	Feb 5, 2013 8:22 PM

Page 7, Q14. Please tell us what other work you do to support your independent/personal work?

1	Lecturing in HE and FE, Community work running workshops or community projects, I have worked as a freelance model-maker for Stop Motion Animation companies but not wanting to go back to this. I make and sell ceramic/sculptural work.	Mar 12, 2013 9:47 AM
2	Teacher	Mar 10, 2013 1:01 PM
3	Sessional lecturing at university, Run an animation festival,	Mar 10, 2013 12:37 PM
4	Promote networking events	Mar 8, 2013 6:58 PM
5	I work in the Legal industry as a assisant in reprographics	Mar 8, 2013 1:32 PM
6	I haven't said that I currently work on personal work	Mar 8, 2013 1:25 PM
7	Facilitation in schools - Film and Animation	Mar 8, 2013 1:21 PM
8	Teaching in further & higher education	Mar 8, 2013 9:58 AM
9	I work in a shop.	Mar 8, 2013 9:42 AM
10	commercial work and lecturing in higher education, and one -off short courses around the world	Mar 6, 2013 7:50 AM
11	Elearning	Mar 5, 2013 12:57 PM
12	Teach	Mar 5, 2013 11:35 AM
13	I teach workshops in film and animation and run projects that lead groups through the production process to create short films and animations. I am also a video editor.	Mar 5, 2013 10:47 AM
14	Web design, shop design layouts, craft making.	Mar 1, 2013 4:14 PM
15	Graphic Design: magazines, posters, other illustrations	Feb 26, 2013 11:52 AM
16	Part time job waitress/ ice cream artist	Feb 26, 2013 10:52 AM
17	Work in a video shop and get occasional corporate video work	Feb 23, 2013 9:18 AM
18	N/A	Feb 19, 2013 11:03 AM

Page 7, Q14. Please tell us what other work you do to support your independent/personal work?

19	Teaching	Feb 18, 2013 3:27 PM
20	Runner	Feb 18, 2013 2:48 PM
21	A variety of self study in skills that can broaden my work possibilities - programming, editing, html, image processing etc	Feb 17, 2013 9:40 PM
22	commercial feature films run media Master level media department	Feb 17, 2013 8:12 PM
23	public sector administration	Feb 14, 2013 11:24 PM
24	Lecturing	Feb 14, 2013 6:30 PM
25	work on personal projects to keep my skills ongoing , fresh	Feb 13, 2013 3:04 PM
26	TEACH	Feb 12, 2013 5:40 PM
27	Lecturing (HE)	Feb 10, 2013 5:28 PM
28	office drone	Feb 10, 2013 12:46 PM
29	Computer Animation Hourly paid lecturer	Feb 10, 2013 11:49 AM
30	Lecturing very part time in Games & Animation & Fine Art	Feb 10, 2013 10:43 AM
31	Lecturing Various crew roles on film productions Freelance editor Development of online resources for education website Promotional design work for theatre Animation, filmmaking and photography with schools, community groups, etc.	Feb 9, 2013 4:23 PM
32	any work i can find to support myself.	Feb 9, 2013 2:58 PM
33	Teaching/ lecturing	Feb 9, 2013 1:12 PM
34	technical editor	Feb 9, 2013 3:37 AM
35	Recycling promotion and education. Some education/workshops related to animation	Feb 8, 2013 8:26 PM
36	In terms of funding production, I have worked in teaching, advertising, IT (more broadly than web design/animation) to support production costs. I also collaborate with other artists in related disciplines to offset labour costs for specialist work (such as music	Feb 8, 2013 5:12 PM

Page 7, Q14. Please tell us what other work you do to support your independent/personal work?

	and costume design, for example.) Dissertations produced for the Masters Degree at Bristol School Of Animation also underpin the intellectual/artistic elements of my personal work.	
37	Manage it	Feb 8, 2013 3:22 PM
38	consultant	Feb 8, 2013 1:23 PM
39	Work for clients	Feb 8, 2013 11:00 AM
40	as above, and menial work.	Feb 8, 2013 10:57 AM
41	Full time artist	Feb 8, 2013 9:57 AM
42	At the moment I am just making a lot of short animation projects or drawing projects and I manage to support myself from that, as well as from doing workshops/lectures or making works for galleries/comissions. BUt the thing that make me really support myself at the moment are my own savings to be honest. Back when I was still studying, I used to work as a waitress/factory worker/room attendant. I was just not getting a lot of paid projects to make, although I was making commercials and music videos, apart f rom doing my personal work or studying. I think it's just a matter of a right moment. At present I'm just trying to make as much as possible. I have an ongoing eye problem and I'm doing specific kind of work, which sort of excludes me from the commercial market, but helped me find a way of working that I can carry out and enjoy. I used to have really serious money problems, that made me work full time in the hospitality sector, so that I hardly had any time to make my own works then, but I think it was just the matter of my approach. I did not consider myeslf as a proffessional animator or an artist. Now I think it's not a matter of a degree or your work title to tell anything about what are you doing. I think It's the work you're doing, not what you're talking about it really.	Feb 8, 2013 9:31 AM
43	university lecturer in media arts (full time) since 2007 - one third teaching/education, on third research, one third enterprise	Feb 8, 2013 8:47 AM
44	Mix of commercial projects & lecturing	Feb 8, 2013 8:44 AM
45	My own limited edition prints and art time lecturing for 2d animation	Feb 8, 2013 7:59 AM
46	Head of Individual Giving at the Royal Institute of British Architects Consultant for business development/fundraising for cultural sector	Feb 8, 2013 7:51 AM
47	lecturing Commisioned Promo	Feb 7, 2013 11:18 PM
48	I work as Practice Manager in a GP's surgery	Feb 7, 2013 9:52 PM

Page 7, Q14. Please tell us what other work you do to support your independent/personal work?

49	Hand modeling!	Feb 7, 2013 7:36 PM
50	Photography	Feb 7, 2013 6:15 PM
51	Make sculptures in wire and paper mache pulp, work in retail and scare attractions to earn a wage.	Feb 7, 2013 1:46 PM
52	Regular income from teaching on BA(Hons) Fine Art degree, where I am the animation specialist.	Feb 7, 2013 1:44 PM
53	I run an art blog that updates weekly and self-publish a comic book.	Feb 7, 2013 1:15 PM
54	Construction , theme parks and exhibitions	Feb 7, 2013 1:05 PM
55	animation	Feb 7, 2013 12:58 PM
56	I enjoy writing my own scripts and short stories if time allows. I follow media/animation related accounts on Twitter.	Feb 7, 2013 12:39 PM
57	Graphic design	Feb 7, 2013 12:24 PM
58	Any animation/ writing work i can get my hands on	Feb 7, 2013 12:15 PM
59	i work part time in a college	Feb 7, 2013 11:26 AM
60	Whatever I can get, basically	Feb 7, 2013 11:22 AM
61	Lecturing and Commercials	Feb 7, 2013 11:11 AM
62	Registered unemployed at the mo, but do some creative work for artist/photographer friends, which sometimes pays. The small amount of money won through creative competitions has helped to fund more films, but a lot of them require time and effort rather than cash money.	Feb 7, 2013 10:50 AM
63	I work soley as an educator.	Feb 6, 2013 11:03 PM
64	Freelance short-term contracts to make models, puppets, props etc for advertising, tv, film, music videos.	Feb 6, 2013 10:14 PM
65	Freelance work in fashion photography studio and work part fime in a bar	Feb 6, 2013 10:07 PM
66	A lot of freelance teaching and writing	Feb 6, 2013 9:08 PM

Page 7, Q14. Please tell us what other work you do to support your independent/personal work?

67	Currently I work part-time at a the local independent cinema.	Feb 6, 2013 8:23 PM
68	I work in bars and restuarants as a barmaid/ waitress I work biannually assisting with music festival production across various roles	Feb 6, 2013 7:52 PM
69	Occasional visiting tutor at London art schools.	Feb 6, 2013 7:05 PM
70	animation lecturer (further ed) support worker gallery assistant	Feb 6, 2013 6:40 PM
71	Teaching	Feb 6, 2013 6:04 PM
72	none	Feb 6, 2013 5:31 PM
73	TEACHING	Feb 6, 2013 4:45 PM
74	teach do some running for film company	Feb 6, 2013 3:08 PM
75	Work as a Library Assistant (part time)	Feb 6, 2013 2:38 PM
76	Other than working as a freelance graphic designer I work as waiter.	Feb 6, 2013 2:11 PM
77	N/A	Feb 6, 2013 1:49 PM
78	workshops	Feb 6, 2013 12:38 PM
79	None.	Feb 6, 2013 12:34 PM
80	I am a lecturer	Feb 6, 2013 12:22 PM
81	none	Feb 6, 2013 12:12 PM
82	Counsellor	Feb 6, 2013 12:02 PM
83	I am a part time arts facilitator at a local social enterprise	Feb 6, 2013 12:01 PM
84	freelance commercial and teaching	Feb 6, 2013 11:43 AM
85	Teaching/ arts worker	Feb 6, 2013 11:40 AM

Page 7, Q14. Please tell us what other work you do to support your independent/personal work?

86	Work in the Natural History Museum as a Visitor assistant	Feb 6, 2013 11:26 AM
87	Educational Workshops	Feb 6, 2013 11:22 AM
88	Writing. App development and sales	Feb 6, 2013 11:21 AM
89	Work in an art college. Run animation and software skills workshops.	Feb 6, 2013 11:19 AM
90	Admin / Office job	Feb 6, 2013 11:14 AM
91	I have my own finances	Feb 6, 2013 11:14 AM
92	teaching	Feb 6, 2013 11:13 AM
93	Financial support to establish freelance business. Training to improve basic drawing techniques (life drawing, perspective, etc) in order to improve work .	Feb 6, 2013 11:10 AM
94	I work within academia.	Feb 6, 2013 11:09 AM
95	If I told you that, I'd have to kill you.	Feb 6, 2013 11:04 AM
96	Full time job in IT	Feb 6, 2013 11:01 AM
97	Odd bit of lecturing	Feb 6, 2013 9:29 AM
98	office temping	Feb 6, 2013 9:19 AM
99	Camera woman, editor and the above selected.	Feb 5, 2013 10:34 PM
100	Managing art projects	Feb 5, 2013 8:22 PM

Page 8, Q15. Where do you make your personal work? Please tick all that apply

1	I dont	Mar 8, 2013 1:25 PM
2	Hope to rent a studio soon	Feb 26, 2013 1:18 PM
3	Artist residencies	Feb 19, 2013 1:15 AM
4	use university at times i get permission to go in	Feb 13, 2013 3:06 PM
5	Other artists' studio space and on location	Feb 9, 2013 4:26 PM
6	public libary	Feb 9, 2013 3:00 PM
7	Parents rented studio	Feb 8, 2013 8:10 PM
8	At the Higher Education Institution I study at	Feb 8, 2013 5:14 PM
9	don't make pernal work	Feb 8, 2013 1:27 PM
10	At uni	Feb 8, 2013 11:25 AM
11	On location in the landscape	Feb 8, 2013 8:56 AM
12	on location	Feb 8, 2013 8:51 AM
13	university	Feb 7, 2013 5:15 PM
14	Not really making much at the moment because the market is incredibly lousy and the likes of the BBC are a waste of space	Feb 7, 2013 11:23 AM
15	Art group from Oxfordshire Mind Well-Being Service.	Feb 6, 2013 11:12 AM
16	Studio in out buildings of my home	Feb 6, 2013 9:34 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

Animators

1	1	Mar 10, 2013 12:38 PM
4	100	Mar 8, 2013 2:33 PM
5	0	Mar 8, 2013 2:03 PM
6	1	Mar 8, 2013 1:33 PM
7	2	Mar 8, 2013 1:23 PM
10	5	Mar 6, 2013 7:51 AM
13	1	Mar 5, 2013 10:47 AM
14	0	Mar 5, 2013 9:44 AM
15	0	Mar 3, 2013 11:39 PM
16	1	Mar 3, 2013 10:28 PM
18	0	Feb 26, 2013 1:46 PM
20	1	Feb 26, 2013 1:18 PM
21	2	Feb 26, 2013 11:55 AM
24	1	Feb 24, 2013 7:25 PM
27	1	Feb 21, 2013 5:09 PM
28	2	Feb 19, 2013 1:15 AM
30	0	Feb 18, 2013 2:49 PM
31	1	Feb 14, 2013 11:25 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

32	3	Feb 14, 2013 6:32 PM
33	2	Feb 13, 2013 9:13 PM
34	1	Feb 13, 2013 7:01 PM
35	1	Feb 13, 2013 3:06 PM
36	1	Feb 12, 2013 5:41 PM
38	2	Feb 12, 2013 12:15 AM
40	0	Feb 11, 2013 10:19 PM
43	1	Feb 10, 2013 11:50 AM
45	0	Feb 9, 2013 3:47 PM
46	1	Feb 9, 2013 3:00 PM
48	1	Feb 9, 2013 3:41 AM
49	1	Feb 9, 2013 3:30 AM
50	1	Feb 8, 2013 8:10 PM
51	1	Feb 8, 2013 6:45 PM
52	1	Feb 8, 2013 5:14 PM
53	2	Feb 8, 2013 3:24 PM
54	3	Feb 8, 2013 2:53 PM
55	2	Feb 8, 2013 1:29 PM
56	0	Feb 8, 2013 1:02 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

57	3	Feb 8, 2013 11:46 AM
58	3	Feb 8, 2013 11:45 AM
60	0	Feb 8, 2013 11:00 AM
64	6	Feb 8, 2013 9:18 AM
65	2	Feb 8, 2013 9:09 AM
66	0	Feb 8, 2013 8:56 AM
70	1	Feb 8, 2013 7:52 AM
71	1	Feb 7, 2013 11:32 PM
72	1	Feb 7, 2013 11:19 PM
73	6	Feb 7, 2013 10:30 PM
74	2	Feb 7, 2013 10:24 PM
75	0	Feb 7, 2013 9:37 PM
76	0	Feb 7, 2013 8:54 PM
79	1	Feb 7, 2013 6:33 PM
80	2	Feb 7, 2013 5:44 PM
81	4	Feb 7, 2013 5:15 PM
83	3	Feb 7, 2013 4:54 PM
84	2	Feb 7, 2013 4:17 PM
85	0	Feb 7, 2013 3:55 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

86	2	Feb 7, 2013 3:54 PM
87	1	Feb 7, 2013 2:43 PM
88	0	Feb 7, 2013 2:06 PM
90	1	Feb 7, 2013 1:45 PM
91	2	Feb 7, 2013 1:39 PM
92	2	Feb 7, 2013 1:28 PM
93	1	Feb 7, 2013 1:21 PM
94	2	Feb 7, 2013 1:17 PM
95	2	Feb 7, 2013 1:16 PM
96	2	Feb 7, 2013 1:16 PM
97	0	Feb 7, 2013 1:06 PM
98	0	Feb 7, 2013 1:01 PM
99	1	Feb 7, 2013 1:00 PM
103	1	Feb 7, 2013 12:40 PM
104	0	Feb 7, 2013 12:40 PM
105	1	Feb 7, 2013 12:26 PM
106	2	Feb 7, 2013 12:19 PM
107	1	Feb 7, 2013 12:17 PM
109	5	Feb 7, 2013 11:41 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

110	1	Feb 7, 2013 11:30 AM
111	2	Feb 7, 2013 11:24 AM
112	1	Feb 7, 2013 11:23 AM
113	2	Feb 7, 2013 11:22 AM
114	1	Feb 7, 2013 11:14 AM
115	4	Feb 7, 2013 11:12 AM
116	0	Feb 7, 2013 10:51 AM
118	0	Feb 6, 2013 11:28 PM
119	2	Feb 6, 2013 11:03 PM
120	0	Feb 6, 2013 10:15 PM
122	0	Feb 6, 2013 7:53 PM
123	1	Feb 6, 2013 7:43 PM
124	0	Feb 6, 2013 7:18 PM
125	0	Feb 6, 2013 7:03 PM
129	0	Feb 6, 2013 4:52 PM
131	2	Feb 6, 2013 3:58 PM
132	1	Feb 6, 2013 3:37 PM
134	2	Feb 6, 2013 3:12 PM
135	1	Feb 6, 2013 2:39 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

136	1	Feb 6, 2013 2:12 PM
137	2	Feb 6, 2013 2:03 PM
138	3	Feb 6, 2013 1:51 PM
139	1	Feb 6, 2013 1:37 PM
140	1	Feb 6, 2013 1:20 PM
141	1	Feb 6, 2013 1:12 PM
143	1	Feb 6, 2013 12:38 PM
144	0	Feb 6, 2013 12:34 PM
145	0	Feb 6, 2013 12:33 PM
147	5	Feb 6, 2013 12:23 PM
150	0	Feb 6, 2013 12:12 PM
152	1	Feb 6, 2013 11:41 AM
154	1	Feb 6, 2013 11:23 AM
155	5	Feb 6, 2013 11:23 AM
157	0	Feb 6, 2013 11:12 AM
158	2	Feb 6, 2013 11:10 AM
159	0	Feb 6, 2013 11:05 AM
161	2	Feb 6, 2013 11:02 AM
162	0	Feb 6, 2013 11:02 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

163	0	Feb 6, 2013 11:01 AM
164	1	Feb 6, 2013 9:37 AM
165	1	Feb 6, 2013 9:34 AM
167	0	Feb 6, 2013 5:34 AM
168	1	Feb 5, 2013 10:36 PM
Assistant Animators		
1	1	Mar 10, 2013 12:38 PM
5	0	Mar 8, 2013 2:03 PM
6	1	Mar 8, 2013 1:33 PM
7	1	Mar 8, 2013 1:23 PM
14	0	Mar 5, 2013 9:44 AM
15	0	Mar 3, 2013 11:39 PM
18	0	Feb 26, 2013 1:46 PM
19	1	Feb 26, 2013 1:44 PM
20	2	Feb 26, 2013 1:18 PM
24	1	Feb 24, 2013 7:25 PM
25	1	Feb 23, 2013 9:19 AM
28	1	Feb 19, 2013 1:15 AM
30	1	Feb 18, 2013 2:49 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

32	1	Feb 14, 2013 6:32 PM
35	0	Feb 13, 2013 3:06 PM
38	3	Feb 12, 2013 12:15 AM
40	0	Feb 11, 2013 10:19 PM
45	0	Feb 9, 2013 3:47 PM
52	2	Feb 8, 2013 5:14 PM
53	1	Feb 8, 2013 3:24 PM
54	1	Feb 8, 2013 2:53 PM
56	0	Feb 8, 2013 1:02 PM
57	1	Feb 8, 2013 11:46 AM
58	2	Feb 8, 2013 11:45 AM
59	1	Feb 8, 2013 11:25 AM
60	0	Feb 8, 2013 11:00 AM
65	0	Feb 8, 2013 9:09 AM
66	0	Feb 8, 2013 8:56 AM
72	1	Feb 7, 2013 11:19 PM
73	10	Feb 7, 2013 10:30 PM
75	0	Feb 7, 2013 9:37 PM
76	0	Feb 7, 2013 8:54 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

78	1	Feb 7, 2013 7:09 PM
82	1	Feb 7, 2013 4:58 PM
85	0	Feb 7, 2013 3:55 PM
86	1	Feb 7, 2013 3:54 PM
89	1	Feb 7, 2013 2:03 PM
92	1	Feb 7, 2013 1:28 PM
93	1	Feb 7, 2013 1:21 PM
95	1	Feb 7, 2013 1:16 PM
97	0	Feb 7, 2013 1:06 PM
98	1	Feb 7, 2013 1:01 PM
99	1	Feb 7, 2013 1:00 PM
102	1	Feb 7, 2013 12:44 PM
103	0	Feb 7, 2013 12:40 PM
104	0	Feb 7, 2013 12:40 PM
106	2	Feb 7, 2013 12:19 PM
107	1	Feb 7, 2013 12:17 PM
108	1	Feb 7, 2013 11:54 AM
109	5	Feb 7, 2013 11:41 AM
111	0	Feb 7, 2013 11:24 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

114	1	Feb 7, 2013 11:14 AM
116	0	Feb 7, 2013 10:51 AM
117	2	Feb 7, 2013 8:59 AM
118	0	Feb 6, 2013 11:28 PM
119	2	Feb 6, 2013 11:03 PM
120	0	Feb 6, 2013 10:15 PM
122	0	Feb 6, 2013 7:53 PM
123	1	Feb 6, 2013 7:43 PM
124	0	Feb 6, 2013 7:18 PM
125	0	Feb 6, 2013 7:03 PM
129	0	Feb 6, 2013 4:52 PM
137	1	Feb 6, 2013 2:03 PM
144	0	Feb 6, 2013 12:34 PM
145	0	Feb 6, 2013 12:33 PM
150	0	Feb 6, 2013 12:12 PM
155	4	Feb 6, 2013 11:23 AM
157	0	Feb 6, 2013 11:12 AM
158	2	Feb 6, 2013 11:10 AM
159	0	Feb 6, 2013 11:05 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

162	0	Feb 6, 2013 11:02 AM
163	0	Feb 6, 2013 11:01 AM
165	8	Feb 6, 2013 9:34 AM
167	0	Feb 6, 2013 5:34 AM
Producers		
1	1	Mar 10, 2013 12:38 PM
2	1	Mar 9, 2013 1:52 AM
5	1	Mar 8, 2013 2:03 PM
6	1	Mar 8, 2013 1:33 PM
7	1	Mar 8, 2013 1:23 PM
12	1	Mar 5, 2013 11:36 AM
13	1	Mar 5, 2013 10:47 AM
14	0	Mar 5, 2013 9:44 AM
15	0	Mar 3, 2013 11:39 PM
18	0	Feb 26, 2013 1:46 PM
20	1	Feb 26, 2013 1:18 PM
21	1	Feb 26, 2013 11:55 AM
27	1	Feb 21, 2013 5:09 PM
30	0	Feb 18, 2013 2:49 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

31	1	Feb 14, 2013 11:25 PM
32	0	Feb 14, 2013 6:32 PM
33	1	Feb 13, 2013 9:13 PM
35	0	Feb 13, 2013 3:06 PM
36	1	Feb 12, 2013 5:41 PM
39	1	Feb 12, 2013 12:10 AM
40	0	Feb 11, 2013 10:19 PM
44	1	Feb 9, 2013 4:26 PM
45	0	Feb 9, 2013 3:47 PM
52	1	Feb 8, 2013 5:14 PM
53	1	Feb 8, 2013 3:24 PM
54	1	Feb 8, 2013 2:53 PM
55	1	Feb 8, 2013 1:29 PM
56	0	Feb 8, 2013 1:02 PM
58	1	Feb 8, 2013 11:45 AM
60	1	Feb 8, 2013 11:00 AM
64	1	Feb 8, 2013 9:18 AM
65	0	Feb 8, 2013 9:09 AM
66	0	Feb 8, 2013 8:56 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

68	1	Feb 8, 2013 8:36 AM
73	1	Feb 7, 2013 10:30 PM
75	0	Feb 7, 2013 9:37 PM
76	0	Feb 7, 2013 8:54 PM
80	1	Feb 7, 2013 5:44 PM
83	1	Feb 7, 2013 4:54 PM
85	0	Feb 7, 2013 3:55 PM
86	2	Feb 7, 2013 3:54 PM
87	1	Feb 7, 2013 2:43 PM
90	1	Feb 7, 2013 1:45 PM
91	1	Feb 7, 2013 1:39 PM
93	1	Feb 7, 2013 1:21 PM
97	0	Feb 7, 2013 1:06 PM
98	0	Feb 7, 2013 1:01 PM
99	1	Feb 7, 2013 1:00 PM
103	0	Feb 7, 2013 12:40 PM
104	0	Feb 7, 2013 12:40 PM
109	1	Feb 7, 2013 11:41 AM
111	1	Feb 7, 2013 11:24 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

114	0	Feb 7, 2013 11:14 AM
115	3	Feb 7, 2013 11:12 AM
116	0	Feb 7, 2013 10:51 AM
117	1	Feb 7, 2013 8:59 AM
118	0	Feb 6, 2013 11:28 PM
119	1	Feb 6, 2013 11:03 PM
120	1	Feb 6, 2013 10:15 PM
122	0	Feb 6, 2013 7:53 PM
123	1	Feb 6, 2013 7:43 PM
124	0	Feb 6, 2013 7:18 PM
125	0	Feb 6, 2013 7:03 PM
129	0	Feb 6, 2013 4:52 PM
131	1	Feb 6, 2013 3:58 PM
133	1	Feb 6, 2013 3:29 PM
137	1	Feb 6, 2013 2:03 PM
138	1	Feb 6, 2013 1:51 PM
139	1	Feb 6, 2013 1:37 PM
144	0	Feb 6, 2013 12:34 PM
145	0	Feb 6, 2013 12:33 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

147	2	Feb 6, 2013 12:23 PM
150	0	Feb 6, 2013 12:12 PM
155	0	Feb 6, 2013 11:23 AM
156	1	Feb 6, 2013 11:15 AM
157	0	Feb 6, 2013 11:12 AM
158	0	Feb 6, 2013 11:10 AM
159	0	Feb 6, 2013 11:05 AM
162	0	Feb 6, 2013 11:02 AM
163	0	Feb 6, 2013 11:01 AM
165	1	Feb 6, 2013 9:34 AM
166	1	Feb 6, 2013 9:21 AM
167	0	Feb 6, 2013 5:34 AM
168	1	Feb 5, 2013 10:36 PM
Directors		
5	0	Mar 8, 2013 2:03 PM
6	1	Mar 8, 2013 1:33 PM
7	1	Mar 8, 2013 1:23 PM
14	0	Mar 5, 2013 9:44 AM
15	0	Mar 3, 2013 11:39 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

16	1	Mar 3, 2013 10:28 PM
18	0	Feb 26, 2013 1:46 PM
20	0	Feb 26, 2013 1:18 PM
24	1	Feb 24, 2013 7:25 PM
30	0	Feb 18, 2013 2:49 PM
32	1	Feb 14, 2013 6:32 PM
33	1	Feb 13, 2013 9:13 PM
35	0	Feb 13, 2013 3:06 PM
38	1	Feb 12, 2013 12:15 AM
40	0	Feb 11, 2013 10:19 PM
44	1	Feb 9, 2013 4:26 PM
45	0	Feb 9, 2013 3:47 PM
47	3	Feb 9, 2013 1:13 PM
49	1	Feb 9, 2013 3:30 AM
52	1	Feb 8, 2013 5:14 PM
53	1	Feb 8, 2013 3:24 PM
56	0	Feb 8, 2013 1:02 PM
58	1	Feb 8, 2013 11:45 AM
60	0	Feb 8, 2013 11:00 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

62	2	Feb 8, 2013 9:58 AM
65	0	Feb 8, 2013 9:09 AM
66	0	Feb 8, 2013 8:56 AM
75	0	Feb 7, 2013 9:37 PM
76	0	Feb 7, 2013 8:54 PM
80	2	Feb 7, 2013 5:44 PM
81	1	Feb 7, 2013 5:15 PM
85	0	Feb 7, 2013 3:55 PM
86	1	Feb 7, 2013 3:54 PM
91	1	Feb 7, 2013 1:39 PM
93	1	Feb 7, 2013 1:21 PM
96	1	Feb 7, 2013 1:16 PM
97	0	Feb 7, 2013 1:06 PM
98	0	Feb 7, 2013 1:01 PM
99	1	Feb 7, 2013 1:00 PM
103	1	Feb 7, 2013 12:40 PM
104	0	Feb 7, 2013 12:40 PM
106	1	Feb 7, 2013 12:19 PM
109	1	Feb 7, 2013 11:41 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

111	0	Feb 7, 2013 11:24 AM
114	1	Feb 7, 2013 11:14 AM
116	0	Feb 7, 2013 10:51 AM
118	0	Feb 6, 2013 11:28 PM
119	1	Feb 6, 2013 11:03 PM
120	0	Feb 6, 2013 10:15 PM
122	0	Feb 6, 2013 7:53 PM
123	1	Feb 6, 2013 7:43 PM
124	0	Feb 6, 2013 7:18 PM
125	0	Feb 6, 2013 7:03 PM
129	0	Feb 6, 2013 4:52 PM
144	0	Feb 6, 2013 12:34 PM
145	0	Feb 6, 2013 12:33 PM
147	2	Feb 6, 2013 12:23 PM
150	0	Feb 6, 2013 12:12 PM
155	0	Feb 6, 2013 11:23 AM
157	0	Feb 6, 2013 11:12 AM
158	1	Feb 6, 2013 11:10 AM
159	0	Feb 6, 2013 11:05 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

162	0	Feb 6, 2013 11:02 AM
163	0	Feb 6, 2013 11:01 AM
165	1	Feb 6, 2013 9:34 AM
166	1	Feb 6, 2013 9:21 AM
167	0	Feb 6, 2013 5:34 AM
Designers		
3	1	Mar 8, 2013 6:59 PM
5	0	Mar 8, 2013 2:03 PM
6	0	Mar 8, 2013 1:33 PM
7	1	Mar 8, 2013 1:23 PM
14	0	Mar 5, 2013 9:44 AM
15	0	Mar 3, 2013 11:39 PM
18	0	Feb 26, 2013 1:46 PM
20	0	Feb 26, 2013 1:18 PM
24	1	Feb 24, 2013 7:25 PM
30	0	Feb 18, 2013 2:49 PM
31	1	Feb 14, 2013 11:25 PM
32	1	Feb 14, 2013 6:32 PM
35	0	Feb 13, 2013 3:06 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

40	0	Feb 11, 2013 10:19 PM
44	1	Feb 9, 2013 4:26 PM
45	0	Feb 9, 2013 3:47 PM
52	1	Feb 8, 2013 5:14 PM
53	1	Feb 8, 2013 3:24 PM
54	2	Feb 8, 2013 2:53 PM
56	0	Feb 8, 2013 1:02 PM
58	3	Feb 8, 2013 11:45 AM
60	0	Feb 8, 2013 11:00 AM
65	0	Feb 8, 2013 9:09 AM
66	0	Feb 8, 2013 8:56 AM
73	3	Feb 7, 2013 10:30 PM
75	0	Feb 7, 2013 9:37 PM
76	0	Feb 7, 2013 8:54 PM
81	2	Feb 7, 2013 5:15 PM
85	0	Feb 7, 2013 3:55 PM
86	1	Feb 7, 2013 3:54 PM
91	1	Feb 7, 2013 1:39 PM
93	1	Feb 7, 2013 1:21 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

96	1	Feb 7, 2013 1:16 PM
97	0	Feb 7, 2013 1:06 PM
98	0	Feb 7, 2013 1:01 PM
99	1	Feb 7, 2013 1:00 PM
102	1	Feb 7, 2013 12:44 PM
103	1	Feb 7, 2013 12:40 PM
104	0	Feb 7, 2013 12:40 PM
107	1	Feb 7, 2013 12:17 PM
110	1	Feb 7, 2013 11:30 AM
111	1	Feb 7, 2013 11:24 AM
112	1	Feb 7, 2013 11:23 AM
113	1	Feb 7, 2013 11:22 AM
114	0	Feb 7, 2013 11:14 AM
115	1	Feb 7, 2013 11:12 AM
116	0	Feb 7, 2013 10:51 AM
118	0	Feb 6, 2013 11:28 PM
119	1	Feb 6, 2013 11:03 PM
120	0	Feb 6, 2013 10:15 PM
122	0	Feb 6, 2013 7:53 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

123	1	Feb 6, 2013 7:43 PM
124	0	Feb 6, 2013 7:18 PM
125	1	Feb 6, 2013 7:03 PM
129	0	Feb 6, 2013 4:52 PM
134	3	Feb 6, 2013 3:12 PM
135	1	Feb 6, 2013 2:39 PM
144	0	Feb 6, 2013 12:34 PM
145	0	Feb 6, 2013 12:33 PM
147	3	Feb 6, 2013 12:23 PM
150	0	Feb 6, 2013 12:12 PM
155	2	Feb 6, 2013 11:23 AM
157	0	Feb 6, 2013 11:12 AM
158	0	Feb 6, 2013 11:10 AM
159	0	Feb 6, 2013 11:05 AM
162	0	Feb 6, 2013 11:02 AM
163	0	Feb 6, 2013 11:01 AM
165	1	Feb 6, 2013 9:34 AM
167	0	Feb 6, 2013 5:34 AM

Compositors

Page 8, Q16. How many people do you usually work with to make a personal work?

1	1	Mar 10, 2013 12:38 PM
5	0	Mar 8, 2013 2:03 PM
6	0	Mar 8, 2013 1:33 PM
7	1	Mar 8, 2013 1:23 PM
14	0	Mar 5, 2013 9:44 AM
15	0	Mar 3, 2013 11:39 PM
18	0	Feb 26, 2013 1:46 PM
20	0	Feb 26, 2013 1:18 PM
27	1	Feb 21, 2013 5:09 PM
30	2	Feb 18, 2013 2:49 PM
32	1	Feb 14, 2013 6:32 PM
35	0	Feb 13, 2013 3:06 PM
38	1	Feb 12, 2013 12:15 AM
40	0	Feb 11, 2013 10:19 PM
45	0	Feb 9, 2013 3:47 PM
46	1	Feb 9, 2013 3:00 PM
52	1	Feb 8, 2013 5:14 PM
56	0	Feb 8, 2013 1:02 PM
58	1	Feb 8, 2013 11:45 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

60	1	Feb 8, 2013 11:00 AM
64	2	Feb 8, 2013 9:18 AM
65	0	Feb 8, 2013 9:09 AM
66	0	Feb 8, 2013 8:56 AM
73	10	Feb 7, 2013 10:30 PM
75	0	Feb 7, 2013 9:37 PM
76	0	Feb 7, 2013 8:54 PM
84	1	Feb 7, 2013 4:17 PM
85	0	Feb 7, 2013 3:55 PM
86	1	Feb 7, 2013 3:54 PM
87	1	Feb 7, 2013 2:43 PM
89	1	Feb 7, 2013 2:03 PM
90	1	Feb 7, 2013 1:45 PM
93	1	Feb 7, 2013 1:21 PM
97	0	Feb 7, 2013 1:06 PM
98	0	Feb 7, 2013 1:01 PM
99	1	Feb 7, 2013 1:00 PM
103	1	Feb 7, 2013 12:40 PM
104	0	Feb 7, 2013 12:40 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

106	1	Feb 7, 2013 12:19 PM
108	1	Feb 7, 2013 11:54 AM
109	3	Feb 7, 2013 11:41 AM
110	1	Feb 7, 2013 11:30 AM
111	2	Feb 7, 2013 11:24 AM
114	0	Feb 7, 2013 11:14 AM
115	4	Feb 7, 2013 11:12 AM
116	0	Feb 7, 2013 10:51 AM
118	0	Feb 6, 2013 11:28 PM
119	2	Feb 6, 2013 11:03 PM
120	0	Feb 6, 2013 10:15 PM
122	0	Feb 6, 2013 7:53 PM
123	1	Feb 6, 2013 7:43 PM
124	0	Feb 6, 2013 7:18 PM
125	0	Feb 6, 2013 7:03 PM
129	0	Feb 6, 2013 4:52 PM
130	1	Feb 6, 2013 4:46 PM
144	0	Feb 6, 2013 12:34 PM
145	0	Feb 6, 2013 12:33 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

147	2	Feb 6, 2013 12:23 PM
150	0	Feb 6, 2013 12:12 PM
155	2	Feb 6, 2013 11:23 AM
157	0	Feb 6, 2013 11:12 AM
158	0	Feb 6, 2013 11:10 AM
159	0	Feb 6, 2013 11:05 AM
162	0	Feb 6, 2013 11:02 AM
163	0	Feb 6, 2013 11:01 AM
165	0	Feb 6, 2013 9:34 AM
167	0	Feb 6, 2013 5:34 AM
Writers		
5	1	Mar 8, 2013 2:03 PM
6	0	Mar 8, 2013 1:33 PM
7	1	Mar 8, 2013 1:23 PM
9	1	Mar 8, 2013 10:00 AM
12	1	Mar 5, 2013 11:36 AM
14	0	Mar 5, 2013 9:44 AM
15	0	Mar 3, 2013 11:39 PM
18	0	Feb 26, 2013 1:46 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

20	0	Feb 26, 2013 1:18 PM
24	1	Feb 24, 2013 7:25 PM
30	0	Feb 18, 2013 2:49 PM
32	1	Feb 14, 2013 6:32 PM
35	0	Feb 13, 2013 3:06 PM
36	1	Feb 12, 2013 5:41 PM
38	1	Feb 12, 2013 12:15 AM
40	0	Feb 11, 2013 10:19 PM
45	0	Feb 9, 2013 3:47 PM
47	1	Feb 9, 2013 1:13 PM
52	1	Feb 8, 2013 5:14 PM
55	1	Feb 8, 2013 1:29 PM
56	0	Feb 8, 2013 1:02 PM
58	2	Feb 8, 2013 11:45 AM
60	0	Feb 8, 2013 11:00 AM
61	1	Feb 8, 2013 10:59 AM
64	1	Feb 8, 2013 9:18 AM
65	0	Feb 8, 2013 9:09 AM
66	1	Feb 8, 2013 8:56 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

72	1	Feb 7, 2013 11:19 PM
73	3	Feb 7, 2013 10:30 PM
75	0	Feb 7, 2013 9:37 PM
76	0	Feb 7, 2013 8:54 PM
80	1	Feb 7, 2013 5:44 PM
81	1	Feb 7, 2013 5:15 PM
82	1	Feb 7, 2013 4:58 PM
85	0	Feb 7, 2013 3:55 PM
86	1	Feb 7, 2013 3:54 PM
87	1	Feb 7, 2013 2:43 PM
93	1	Feb 7, 2013 1:21 PM
97	0	Feb 7, 2013 1:06 PM
98	0	Feb 7, 2013 1:01 PM
99	1	Feb 7, 2013 1:00 PM
103	1	Feb 7, 2013 12:40 PM
104	0	Feb 7, 2013 12:40 PM
108	1	Feb 7, 2013 11:54 AM
109	1	Feb 7, 2013 11:41 AM
111	0	Feb 7, 2013 11:24 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

114	1	Feb 7, 2013 11:14 AM
115	2	Feb 7, 2013 11:12 AM
116	0	Feb 7, 2013 10:51 AM
118	0	Feb 6, 2013 11:28 PM
119	1	Feb 6, 2013 11:03 PM
120	0	Feb 6, 2013 10:15 PM
121	2	Feb 6, 2013 10:08 PM
122	0	Feb 6, 2013 7:53 PM
123	2	Feb 6, 2013 7:43 PM
124	0	Feb 6, 2013 7:18 PM
125	0	Feb 6, 2013 7:03 PM
127	1	Feb 6, 2013 6:06 PM
129	0	Feb 6, 2013 4:52 PM
133	1	Feb 6, 2013 3:29 PM
137	1	Feb 6, 2013 2:03 PM
138	1	Feb 6, 2013 1:51 PM
139	1	Feb 6, 2013 1:37 PM
144	0	Feb 6, 2013 12:34 PM
145	0	Feb 6, 2013 12:33 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

147	2	Feb 6, 2013 12:23 PM
150	0	Feb 6, 2013 12:12 PM
155	1	Feb 6, 2013 11:23 AM
157	0	Feb 6, 2013 11:12 AM
158	0	Feb 6, 2013 11:10 AM
159	0	Feb 6, 2013 11:05 AM
162	0	Feb 6, 2013 11:02 AM
163	0	Feb 6, 2013 11:01 AM
164	1	Feb 6, 2013 9:37 AM
165	1	Feb 6, 2013 9:34 AM
167	0	Feb 6, 2013 5:34 AM
Editors		
1	1	Mar 10, 2013 12:38 PM
5	1	Mar 8, 2013 2:03 PM
6	0	Mar 8, 2013 1:33 PM
7	1	Mar 8, 2013 1:23 PM
10	1	Mar 6, 2013 7:51 AM
14	0	Mar 5, 2013 9:44 AM
15	0	Mar 3, 2013 11:39 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

18	0	Feb 26, 2013 1:46 PM
20	0	Feb 26, 2013 1:18 PM
24	1	Feb 24, 2013 7:25 PM
27	1	Feb 21, 2013 5:09 PM
30	0	Feb 18, 2013 2:49 PM
32	1	Feb 14, 2013 6:32 PM
35	0	Feb 13, 2013 3:06 PM
36	1	Feb 12, 2013 5:41 PM
38	1	Feb 12, 2013 12:15 AM
40	0	Feb 11, 2013 10:19 PM
45	0	Feb 9, 2013 3:47 PM
52	1	Feb 8, 2013 5:14 PM
56	0	Feb 8, 2013 1:02 PM
58	1	Feb 8, 2013 11:45 AM
60	1	Feb 8, 2013 11:00 AM
65	0	Feb 8, 2013 9:09 AM
66	0	Feb 8, 2013 8:56 AM
67	1	Feb 8, 2013 8:51 AM
68	1	Feb 8, 2013 8:36 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

70	1	Feb 8, 2013 7:52 AM
72	1	Feb 7, 2013 11:19 PM
73	1	Feb 7, 2013 10:30 PM
75	0	Feb 7, 2013 9:37 PM
76	0	Feb 7, 2013 8:54 PM
78	1	Feb 7, 2013 7:09 PM
81	4	Feb 7, 2013 5:15 PM
83	1	Feb 7, 2013 4:54 PM
85	0	Feb 7, 2013 3:55 PM
86	1	Feb 7, 2013 3:54 PM
90	1	Feb 7, 2013 1:45 PM
92	1	Feb 7, 2013 1:28 PM
97	0	Feb 7, 2013 1:06 PM
98	0	Feb 7, 2013 1:01 PM
99	1	Feb 7, 2013 1:00 PM
103	1	Feb 7, 2013 12:40 PM
104	0	Feb 7, 2013 12:40 PM
105	1	Feb 7, 2013 12:26 PM
109	1	Feb 7, 2013 11:41 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

111	0	Feb 7, 2013 11:24 AM
114	1	Feb 7, 2013 11:14 AM
115	1	Feb 7, 2013 11:12 AM
116	0	Feb 7, 2013 10:51 AM
118	0	Feb 6, 2013 11:28 PM
119	1	Feb 6, 2013 11:03 PM
120	1	Feb 6, 2013 10:15 PM
122	0	Feb 6, 2013 7:53 PM
123	2	Feb 6, 2013 7:43 PM
124	0	Feb 6, 2013 7:18 PM
125	0	Feb 6, 2013 7:03 PM
128	1	Feb 6, 2013 5:34 PM
129	0	Feb 6, 2013 4:52 PM
137	1	Feb 6, 2013 2:03 PM
138	1	Feb 6, 2013 1:51 PM
144	0	Feb 6, 2013 12:34 PM
145	0	Feb 6, 2013 12:33 PM
147	1	Feb 6, 2013 12:23 PM
150	0	Feb 6, 2013 12:12 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

155	0	Feb 6, 2013 11:23 AM
157	0	Feb 6, 2013 11:12 AM
158	0	Feb 6, 2013 11:10 AM
159	0	Feb 6, 2013 11:05 AM
162	0	Feb 6, 2013 11:02 AM
163	0	Feb 6, 2013 11:01 AM
165	1	Feb 6, 2013 9:34 AM
167	0	Feb 6, 2013 5:34 AM
Musicians		
2	1	Mar 9, 2013 1:52 AM
3	1	Mar 8, 2013 6:59 PM
5	1	Mar 8, 2013 2:03 PM
6	0	Mar 8, 2013 1:33 PM
8	1	Mar 8, 2013 11:59 AM
10	2	Mar 6, 2013 7:51 AM
11	1	Mar 5, 2013 12:57 PM
12	1	Mar 5, 2013 11:36 AM
13	1	Mar 5, 2013 10:47 AM
14	1	Mar 5, 2013 9:44 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

15	0	Mar 3, 2013 11:39 PM
16	1	Mar 3, 2013 10:28 PM
18	0	Feb 26, 2013 1:46 PM
19	2	Feb 26, 2013 1:44 PM
20	5	Feb 26, 2013 1:18 PM
22	2	Feb 25, 2013 11:27 AM
24	1	Feb 24, 2013 7:25 PM
25	2	Feb 23, 2013 9:19 AM
26	2	Feb 22, 2013 3:29 PM
27	1	Feb 21, 2013 5:09 PM
28	1	Feb 19, 2013 1:15 AM
29	1	Feb 18, 2013 3:28 PM
30	1	Feb 18, 2013 2:49 PM
31	2	Feb 14, 2013 11:25 PM
32	1	Feb 14, 2013 6:32 PM
33	1	Feb 13, 2013 9:13 PM
35	0	Feb 13, 2013 3:06 PM
36	1	Feb 12, 2013 5:41 PM
38	1	Feb 12, 2013 12:15 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

39	1	Feb 12, 2013 12:10 AM
40	0	Feb 11, 2013 10:19 PM
44	1	Feb 9, 2013 4:26 PM
45	0	Feb 9, 2013 3:47 PM
48	1	Feb 9, 2013 3:41 AM
50	1	Feb 8, 2013 8:10 PM
51	1	Feb 8, 2013 6:45 PM
52	5	Feb 8, 2013 5:14 PM
55	1	Feb 8, 2013 1:29 PM
56	0	Feb 8, 2013 1:02 PM
58	0	Feb 8, 2013 11:45 AM
59	1	Feb 8, 2013 11:25 AM
60	1	Feb 8, 2013 11:00 AM
64	1	Feb 8, 2013 9:18 AM
65	1	Feb 8, 2013 9:09 AM
66	3	Feb 8, 2013 8:56 AM
68	1	Feb 8, 2013 8:36 AM
69	2	Feb 8, 2013 8:16 AM
73	4	Feb 7, 2013 10:30 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

74	1	Feb 7, 2013 10:24 PM
75	0	Feb 7, 2013 9:37 PM
76	0	Feb 7, 2013 8:54 PM
77	1	Feb 7, 2013 7:36 PM
81	1	Feb 7, 2013 5:15 PM
82	1	Feb 7, 2013 4:58 PM
83	1	Feb 7, 2013 4:54 PM
85	0	Feb 7, 2013 3:55 PM
86	1	Feb 7, 2013 3:54 PM
90	1	Feb 7, 2013 1:45 PM
91	2	Feb 7, 2013 1:39 PM
92	10	Feb 7, 2013 1:28 PM
93	1	Feb 7, 2013 1:21 PM
94	1	Feb 7, 2013 1:17 PM
95	1	Feb 7, 2013 1:16 PM
96	1	Feb 7, 2013 1:16 PM
97	2	Feb 7, 2013 1:06 PM
98	1	Feb 7, 2013 1:01 PM
99	1	Feb 7, 2013 1:00 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

100	1	Feb 7, 2013 12:57 PM
101	1	Feb 7, 2013 12:49 PM
102	1	Feb 7, 2013 12:44 PM
103	1	Feb 7, 2013 12:40 PM
104	0	Feb 7, 2013 12:40 PM
106	1	Feb 7, 2013 12:19 PM
108	2	Feb 7, 2013 11:54 AM
109	1	Feb 7, 2013 11:41 AM
110	1	Feb 7, 2013 11:30 AM
111	3	Feb 7, 2013 11:24 AM
112	1	Feb 7, 2013 11:23 AM
114	2	Feb 7, 2013 11:14 AM
115	1	Feb 7, 2013 11:12 AM
116	1	Feb 7, 2013 10:51 AM
117	1	Feb 7, 2013 8:59 AM
118	1	Feb 6, 2013 11:28 PM
119	1	Feb 6, 2013 11:03 PM
120	1	Feb 6, 2013 10:15 PM
122	0	Feb 6, 2013 7:53 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

123	2	Feb 6, 2013 7:43 PM
124	1	Feb 6, 2013 7:18 PM
125	1	Feb 6, 2013 7:03 PM
126	1	Feb 6, 2013 6:41 PM
129	1	Feb 6, 2013 4:52 PM
133	2	Feb 6, 2013 3:29 PM
134	4	Feb 6, 2013 3:12 PM
135	1	Feb 6, 2013 2:39 PM
137	1	Feb 6, 2013 2:03 PM
138	1	Feb 6, 2013 1:51 PM
139	1	Feb 6, 2013 1:37 PM
144	0	Feb 6, 2013 12:34 PM
145	0	Feb 6, 2013 12:33 PM
149	1	Feb 6, 2013 12:23 PM
150	0	Feb 6, 2013 12:12 PM
151	1	Feb 6, 2013 11:45 AM
152	1	Feb 6, 2013 11:41 AM
154	1	Feb 6, 2013 11:23 AM
155	1	Feb 6, 2013 11:23 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

156	4	Feb 6, 2013 11:15 AM
157	0	Feb 6, 2013 11:12 AM
158	1	Feb 6, 2013 11:10 AM
159	1	Feb 6, 2013 11:05 AM
162	0	Feb 6, 2013 11:02 AM
163	0	Feb 6, 2013 11:01 AM
165	1	Feb 6, 2013 9:34 AM
166	1	Feb 6, 2013 9:21 AM
167	0	Feb 6, 2013 5:34 AM
Sound designers		
1	1	Mar 10, 2013 12:38 PM
2	1	Mar 9, 2013 1:52 AM
5	1	Mar 8, 2013 2:03 PM
6	0	Mar 8, 2013 1:33 PM
7	1	Mar 8, 2013 1:23 PM
8	1	Mar 8, 2013 11:59 AM
10	1	Mar 6, 2013 7:51 AM
12	1	Mar 5, 2013 11:36 AM
13	1	Mar 5, 2013 10:47 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

14	1	Mar 5, 2013 9:44 AM
15	0	Mar 3, 2013 11:39 PM
17	1	Mar 1, 2013 4:15 PM
18	0	Feb 26, 2013 1:46 PM
19	2	Feb 26, 2013 1:44 PM
20	1	Feb 26, 2013 1:18 PM
21	1	Feb 26, 2013 11:55 AM
22	1	Feb 25, 2013 11:27 AM
23	1	Feb 25, 2013 2:14 AM
24	1	Feb 24, 2013 7:25 PM
25	1	Feb 23, 2013 9:19 AM
27	1	Feb 21, 2013 5:09 PM
28	1	Feb 19, 2013 1:15 AM
30	2	Feb 18, 2013 2:49 PM
31	1	Feb 14, 2013 11:25 PM
32	1	Feb 14, 2013 6:32 PM
35	0	Feb 13, 2013 3:06 PM
36	1	Feb 12, 2013 5:41 PM
37	1	Feb 12, 2013 2:56 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

38	1	Feb 12, 2013 12:15 AM
39	1	Feb 12, 2013 12:10 AM
40	0	Feb 11, 2013 10:19 PM
41	1	Feb 10, 2013 5:29 PM
44	1	Feb 9, 2013 4:26 PM
45	0	Feb 9, 2013 3:47 PM
52	1	Feb 8, 2013 5:14 PM
55	1	Feb 8, 2013 1:29 PM
56	0	Feb 8, 2013 1:02 PM
58	0	Feb 8, 2013 11:45 AM
59	1	Feb 8, 2013 11:25 AM
60	1	Feb 8, 2013 11:00 AM
63	1	Feb 8, 2013 9:32 AM
64	1	Feb 8, 2013 9:18 AM
65	0	Feb 8, 2013 9:09 AM
66	1	Feb 8, 2013 8:56 AM
67	1	Feb 8, 2013 8:51 AM
68	2	Feb 8, 2013 8:36 AM
69	1	Feb 8, 2013 8:16 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

70	1	Feb 8, 2013 7:52 AM
72	1	Feb 7, 2013 11:19 PM
73	2	Feb 7, 2013 10:30 PM
75	0	Feb 7, 2013 9:37 PM
76	0	Feb 7, 2013 8:54 PM
77	1	Feb 7, 2013 7:36 PM
78	1	Feb 7, 2013 7:09 PM
79	1	Feb 7, 2013 6:33 PM
83	1	Feb 7, 2013 4:54 PM
84	1	Feb 7, 2013 4:17 PM
85	0	Feb 7, 2013 3:55 PM
86	1	Feb 7, 2013 3:54 PM
87	1	Feb 7, 2013 2:43 PM
89	1	Feb 7, 2013 2:03 PM
91	1	Feb 7, 2013 1:39 PM
92	1	Feb 7, 2013 1:28 PM
93	1	Feb 7, 2013 1:21 PM
94	1	Feb 7, 2013 1:17 PM
97	0	Feb 7, 2013 1:06 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

98	1	Feb 7, 2013 1:01 PM
99	1	Feb 7, 2013 1:00 PM
100	1	Feb 7, 2013 12:57 PM
102	1	Feb 7, 2013 12:44 PM
103	1	Feb 7, 2013 12:40 PM
104	0	Feb 7, 2013 12:40 PM
105	1	Feb 7, 2013 12:26 PM
106	1	Feb 7, 2013 12:19 PM
108	1	Feb 7, 2013 11:54 AM
109	1	Feb 7, 2013 11:41 AM
111	1	Feb 7, 2013 11:24 AM
114	0	Feb 7, 2013 11:14 AM
115	1	Feb 7, 2013 11:12 AM
116	0	Feb 7, 2013 10:51 AM
117	1	Feb 7, 2013 8:59 AM
118	1	Feb 6, 2013 11:28 PM
119	1	Feb 6, 2013 11:03 PM
120	1	Feb 6, 2013 10:15 PM
121	2	Feb 6, 2013 10:08 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

122	0	Feb 6, 2013 7:53 PM
123	2	Feb 6, 2013 7:43 PM
124	1	Feb 6, 2013 7:18 PM
125	0	Feb 6, 2013 7:03 PM
127	1	Feb 6, 2013 6:06 PM
129	0	Feb 6, 2013 4:52 PM
133	2	Feb 6, 2013 3:29 PM
137	1	Feb 6, 2013 2:03 PM
138	1	Feb 6, 2013 1:51 PM
139	1	Feb 6, 2013 1:37 PM
143	1	Feb 6, 2013 12:38 PM
144	0	Feb 6, 2013 12:34 PM
145	0	Feb 6, 2013 12:33 PM
146	1	Feb 6, 2013 12:28 PM
147	2	Feb 6, 2013 12:23 PM
150	0	Feb 6, 2013 12:12 PM
151	1	Feb 6, 2013 11:45 AM
154	1	Feb 6, 2013 11:23 AM
155	1	Feb 6, 2013 11:23 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

156	1	Feb 6, 2013 11:15 AM
157	0	Feb 6, 2013 11:12 AM
158	1	Feb 6, 2013 11:10 AM
159	0	Feb 6, 2013 11:05 AM
160	1	Feb 6, 2013 11:04 AM
162	0	Feb 6, 2013 11:02 AM
163	0	Feb 6, 2013 11:01 AM
164	1	Feb 6, 2013 9:37 AM
165	1	Feb 6, 2013 9:34 AM
166	1	Feb 6, 2013 9:21 AM
167	0	Feb 6, 2013 5:34 AM
168	1	Feb 5, 2013 10:36 PM
Actors		
2	3	Mar 9, 2013 1:52 AM
5	1	Mar 8, 2013 2:03 PM
6	0	Mar 8, 2013 1:33 PM
10	5	Mar 6, 2013 7:51 AM
13	5	Mar 5, 2013 10:47 AM
14	2	Mar 5, 2013 9:44 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

15	0	Mar 3, 2013 11:39 PM
18	0	Feb 26, 2013 1:46 PM
20	0	Feb 26, 2013 1:18 PM
22	2	Feb 25, 2013 11:27 AM
25	1	Feb 23, 2013 9:19 AM
26	5	Feb 22, 2013 3:29 PM
30	2	Feb 18, 2013 2:49 PM
31	2	Feb 14, 2013 11:25 PM
32	3	Feb 14, 2013 6:32 PM
35	0	Feb 13, 2013 3:06 PM
36	8	Feb 12, 2013 5:41 PM
38	3	Feb 12, 2013 12:15 AM
39	4	Feb 12, 2013 12:10 AM
40	0	Feb 11, 2013 10:19 PM
45	0	Feb 9, 2013 3:47 PM
52	5	Feb 8, 2013 5:14 PM
55	5	Feb 8, 2013 1:29 PM
56	0	Feb 8, 2013 1:02 PM
58	1	Feb 8, 2013 11:45 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

59	1	Feb 8, 2013 11:25 AM
60	5	Feb 8, 2013 11:00 AM
65	2	Feb 8, 2013 9:09 AM
66	1	Feb 8, 2013 8:56 AM
68	1	Feb 8, 2013 8:36 AM
72	1	Feb 7, 2013 11:19 PM
73	8	Feb 7, 2013 10:30 PM
75	0	Feb 7, 2013 9:37 PM
76	0	Feb 7, 2013 8:54 PM
79	3	Feb 7, 2013 6:33 PM
85	0	Feb 7, 2013 3:55 PM
86	1	Feb 7, 2013 3:54 PM
97	3	Feb 7, 2013 1:06 PM
98	0	Feb 7, 2013 1:01 PM
99	1	Feb 7, 2013 1:00 PM
103	0	Feb 7, 2013 12:40 PM
104	0	Feb 7, 2013 12:40 PM
107	2	Feb 7, 2013 12:17 PM
108	1	Feb 7, 2013 11:54 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

109	4	Feb 7, 2013 11:41 AM
111	2	Feb 7, 2013 11:24 AM
112	2	Feb 7, 2013 11:23 AM
115	10	Feb 7, 2013 11:12 AM
116	0	Feb 7, 2013 10:51 AM
118	0	Feb 6, 2013 11:28 PM
119	3	Feb 6, 2013 11:03 PM
120	0	Feb 6, 2013 10:15 PM
122	0	Feb 6, 2013 7:53 PM
123	10	Feb 6, 2013 7:43 PM
124	0	Feb 6, 2013 7:18 PM
125	2	Feb 6, 2013 7:03 PM
127	1	Feb 6, 2013 6:06 PM
129	0	Feb 6, 2013 4:52 PM
137	1	Feb 6, 2013 2:03 PM
139	1	Feb 6, 2013 1:37 PM
142	2	Feb 6, 2013 12:55 PM
144	0	Feb 6, 2013 12:34 PM
145	0	Feb 6, 2013 12:33 PM

Page 8, Q16. How many people do you usually work with to make a personal work?

147	2	Feb 6, 2013 12:23 PM
150	0	Feb 6, 2013 12:12 PM
151	2	Feb 6, 2013 11:45 AM
154	4	Feb 6, 2013 11:23 AM
155	2	Feb 6, 2013 11:23 AM
157	0	Feb 6, 2013 11:12 AM
158	2	Feb 6, 2013 11:10 AM
159	0	Feb 6, 2013 11:05 AM
162	0	Feb 6, 2013 11:02 AM
163	0	Feb 6, 2013 11:01 AM
165	2	Feb 6, 2013 9:34 AM
166	15	Feb 6, 2013 9:21 AM
167	0	Feb 6, 2013 5:34 AM
Others		
5	0	Mar 8, 2013 2:03 PM
6	0	Mar 8, 2013 1:33 PM
7	1	Mar 8, 2013 1:23 PM
8	1	Mar 8, 2013 11:59 AM
14	0	Mar 5, 2013 9:44 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

15	0	Mar 3, 2013 11:39 PM
16	2	Mar 3, 2013 10:28 PM
18	0	Feb 26, 2013 1:46 PM
20	3	Feb 26, 2013 1:18 PM
30	4	Feb 18, 2013 2:49 PM
32	0	Feb 14, 2013 6:32 PM
35	0	Feb 13, 2013 3:06 PM
36	0	Feb 12, 2013 5:41 PM
40	0	Feb 11, 2013 10:19 PM
42	4	Feb 10, 2013 12:46 PM
43	1	Feb 10, 2013 11:50 AM
45	1	Feb 9, 2013 3:47 PM
46	1	Feb 9, 2013 3:00 PM
47	1	Feb 9, 2013 1:13 PM
56	0	Feb 8, 2013 1:02 PM
58	0	Feb 8, 2013 11:45 AM
60	3	Feb 8, 2013 11:00 AM
65	0	Feb 8, 2013 9:09 AM
66	0	Feb 8, 2013 8:56 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

67	1	Feb 8, 2013 8:51 AM
69	1	Feb 8, 2013 8:16 AM
73	3	Feb 7, 2013 10:30 PM
75	0	Feb 7, 2013 9:37 PM
76	0	Feb 7, 2013 8:54 PM
84	1	Feb 7, 2013 4:17 PM
85	0	Feb 7, 2013 3:55 PM
86	1	Feb 7, 2013 3:54 PM
87	2	Feb 7, 2013 2:43 PM
89	1	Feb 7, 2013 2:03 PM
97	1	Feb 7, 2013 1:06 PM
98	0	Feb 7, 2013 1:01 PM
99	1	Feb 7, 2013 1:00 PM
103	4	Feb 7, 2013 12:40 PM
104	0	Feb 7, 2013 12:40 PM
111	4	Feb 7, 2013 11:24 AM
112	1	Feb 7, 2013 11:23 AM
116	0	Feb 7, 2013 10:51 AM
117	5	Feb 7, 2013 8:59 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

118	0	Feb 6, 2013 11:28 PM
119	2	Feb 6, 2013 11:03 PM
120	1	Feb 6, 2013 10:15 PM
122	1	Feb 6, 2013 7:53 PM
123	10	Feb 6, 2013 7:43 PM
124	0	Feb 6, 2013 7:18 PM
125	0	Feb 6, 2013 7:03 PM
129	1	Feb 6, 2013 4:52 PM
132	1	Feb 6, 2013 3:37 PM
144	0	Feb 6, 2013 12:34 PM
145	0	Feb 6, 2013 12:33 PM
148	2	Feb 6, 2013 12:23 PM
150	0	Feb 6, 2013 12:12 PM
153	4	Feb 6, 2013 11:35 AM
155	3	Feb 6, 2013 11:23 AM
157	0	Feb 6, 2013 11:12 AM
158	0	Feb 6, 2013 11:10 AM
159	0	Feb 6, 2013 11:05 AM
162	0	Feb 6, 2013 11:02 AM

Page 8, Q16. How many people do you usually work with to make a personal work?

163	0	Feb 6, 2013 11:01 AM
164	1	Feb 6, 2013 9:37 AM
165	0	Feb 6, 2013 9:34 AM
168	1	Feb 5, 2013 10:36 PM

Page 8, Q17. Where does your personal work usually premiere?

1	Mixed	Mar 5, 2013 11:36 AM
2	depends really on .. film	Feb 13, 2013 3:06 PM
3	galleries	Feb 10, 2013 10:44 AM
4	Theater, universities	Feb 8, 2013 11:46 AM
5	It doesnt premiere	Feb 8, 2013 11:28 AM
6	in book shops, I have yet to do my own animated film	Feb 8, 2013 10:59 AM
7	Gallery	Feb 8, 2013 9:58 AM
8	Gallery based exhibitions & events	Feb 8, 2013 8:56 AM
9	depends on the project - premiere venues include urban screens (high street shops + city centre + green space Big Screens), galleries, festivals, conferences, cultural events	Feb 8, 2013 8:51 AM
10	YouTube, Vimeo, my own web site	Feb 7, 2013 9:53 PM
11	YouTube and Vimeo at the same time, also embedded on my own site.	Feb 7, 2013 3:55 PM
12	no where	Feb 7, 2013 1:09 PM
13	various	Feb 7, 2013 12:17 PM
14	nowhere yet!	Feb 6, 2013 10:15 PM
15	art galleries	Feb 6, 2013 9:09 PM
16	galleries	Feb 6, 2013 7:07 PM
17	depends can be a mix of online cinema dvd	Feb 6, 2013 3:12 PM
18	my website/ galleries/ film festivals	Feb 6, 2013 12:23 PM

Page 8, Q17. Where does your personal work usually premiere?

19	nowhere	Feb 6, 2013 12:12 PM
20	Galleries / exhibitions	Feb 6, 2013 11:35 AM
21	pop up cinemas	Feb 6, 2013 11:23 AM
22	I am working toward festivals	Feb 6, 2013 11:15 AM
23	now? nowhere	Feb 6, 2013 11:14 AM
24	Varies between where work needs to be sent (Youtube, Vimeo, etc)	Feb 6, 2013 11:12 AM
25	Art galleries	Feb 6, 2013 11:09 AM
26	Galleries	Feb 6, 2013 11:05 AM
27	ubuweb	Feb 6, 2013 11:05 AM
28	Used to be mainly tv and festivals but the last year you tube	Feb 6, 2013 9:34 AM

Page 9, Q19. How is your personal work funded? Please estimate percentages

Self funded

1	60	Mar 12, 2013 9:48 AM
2	100	Mar 8, 2013 1:33 PM
4	85	Mar 8, 2013 9:48 AM
5	95	Mar 6, 2013 7:54 AM
6	95	Mar 5, 2013 9:45 AM
8	100	Mar 3, 2013 11:40 PM
10	80	Feb 24, 2013 7:26 PM
11	90	Feb 23, 2013 9:21 AM
12	10	Feb 21, 2013 5:11 PM
13	60	Feb 18, 2013 3:29 PM
15	25	Feb 14, 2013 6:33 PM
16	10	Feb 13, 2013 9:19 PM
17	100	Feb 13, 2013 7:05 PM
18	50	Feb 12, 2013 5:45 PM
19	90	Feb 12, 2013 2:57 PM
20	60	Feb 12, 2013 12:17 AM
22	80	Feb 10, 2013 5:30 PM
23	40	Feb 10, 2013 10:45 AM

Page 9, Q19. How is your personal work funded? Please estimate percentages

24	100	Feb 9, 2013 4:42 PM
25	30	Feb 9, 2013 4:28 PM
27	33	Feb 8, 2013 6:46 PM
28	20	Feb 8, 2013 11:48 AM
30	35	Feb 8, 2013 9:14 AM
31	50	Feb 8, 2013 8:58 AM
32	30	Feb 8, 2013 8:41 AM
33	60	Feb 7, 2013 11:21 PM
34	30	Feb 7, 2013 8:55 PM
35	50	Feb 7, 2013 7:10 PM
36	20	Feb 7, 2013 5:45 PM
37	60	Feb 7, 2013 5:01 PM
38	90	Feb 7, 2013 3:41 PM
39	100	Feb 7, 2013 2:44 PM
40	50%	Feb 7, 2013 1:50 PM
41	20	Feb 7, 2013 1:39 PM
43	80	Feb 7, 2013 12:48 PM
44	100	Feb 7, 2013 12:45 PM
45	20	Feb 7, 2013 12:27 PM

Page 9, Q19. How is your personal work funded? Please estimate percentages

46	50	Feb 7, 2013 12:17 PM
47	98	Feb 7, 2013 11:57 AM
48	50	Feb 7, 2013 11:41 AM
49	60	Feb 7, 2013 11:41 AM
50	75	Feb 7, 2013 11:15 AM
53	25	Feb 6, 2013 11:05 PM
54	80	Feb 6, 2013 8:24 PM
56	80	Feb 6, 2013 7:08 PM
57	70	Feb 6, 2013 6:43 PM
58	80	Feb 6, 2013 6:11 PM
59	99	Feb 6, 2013 4:54 PM
60	50	Feb 6, 2013 3:30 PM
61	10	Feb 6, 2013 3:20 PM
62	100	Feb 6, 2013 3:18 PM
63	50	Feb 6, 2013 2:23 PM
64	20	Feb 6, 2013 2:07 PM
65	95	Feb 6, 2013 1:38 PM
66	100	Feb 6, 2013 1:21 PM
67	100	Feb 6, 2013 12:38 PM

Page 9, Q19. How is your personal work funded? Please estimate percentages

68	100	Feb 6, 2013 12:34 PM
69	75	Feb 6, 2013 12:27 PM
70	99	Feb 6, 2013 12:26 PM
71	100	Feb 6, 2013 12:13 PM
72	50	Feb 6, 2013 12:03 PM
73	80	Feb 6, 2013 11:41 AM
74	75	Feb 6, 2013 11:37 AM
75	70	Feb 6, 2013 11:26 AM
76	70	Feb 6, 2013 11:24 AM
77	100	Feb 6, 2013 11:20 AM
78	70	Feb 6, 2013 11:15 AM
79	100%	Feb 6, 2013 11:15 AM
80	50	Feb 6, 2013 11:13 AM
83	100	Feb 6, 2013 11:05 AM
84	Mainly self funded now	Feb 6, 2013 9:40 AM
85	30	Feb 5, 2013 10:41 PM
Crowd funded		
5	5	Mar 6, 2013 7:54 AM
6	0	Mar 5, 2013 9:45 AM

Page 9, Q19. How is your personal work funded? Please estimate percentages

34	20	Feb 7, 2013 8:55 PM
48	0	Feb 7, 2013 11:41 AM
59	0	Feb 6, 2013 4:54 PM
75	0	Feb 6, 2013 11:26 AM
Commissions (UK)		
3	100	Mar 8, 2013 1:23 PM
6	0	Mar 5, 2013 9:45 AM
7	70	Mar 4, 2013 11:27 AM
9	70	Feb 26, 2013 1:20 PM
10	20	Feb 24, 2013 7:26 PM
12	30	Feb 21, 2013 5:11 PM
13	20	Feb 18, 2013 3:29 PM
14	50	Feb 17, 2013 8:13 PM
15	50	Feb 14, 2013 6:33 PM
16	90	Feb 13, 2013 9:19 PM
18	50	Feb 12, 2013 5:45 PM
19	10	Feb 12, 2013 2:57 PM
20	28	Feb 12, 2013 12:17 AM
21	100	Feb 11, 2013 4:42 PM

Page 9, Q19. How is your personal work funded? Please estimate percentages

23	30	Feb 10, 2013 10:45 AM
25	30	Feb 9, 2013 4:28 PM
27	33	Feb 8, 2013 6:46 PM
28	20	Feb 8, 2013 11:48 AM
30	15	Feb 8, 2013 9:14 AM
31	25	Feb 8, 2013 8:58 AM
32	50	Feb 8, 2013 8:41 AM
33	30	Feb 7, 2013 11:21 PM
34	20	Feb 7, 2013 8:55 PM
36	40	Feb 7, 2013 5:45 PM
37	40	Feb 7, 2013 5:01 PM
38	10	Feb 7, 2013 3:41 PM
40	50%	Feb 7, 2013 1:50 PM
41	80	Feb 7, 2013 1:39 PM
43	20	Feb 7, 2013 12:48 PM
45	50	Feb 7, 2013 12:27 PM
46	50	Feb 7, 2013 12:17 PM
48	0	Feb 7, 2013 11:41 AM
49	30	Feb 7, 2013 11:41 AM

Page 9, Q19. How is your personal work funded? Please estimate percentages

50	15	Feb 7, 2013 11:15 AM
51	50	Feb 7, 2013 11:14 AM
52	25	Feb 7, 2013 9:00 AM
53	35	Feb 6, 2013 11:05 PM
54	10	Feb 6, 2013 8:24 PM
56	10	Feb 6, 2013 7:08 PM
57	10	Feb 6, 2013 6:43 PM
59	0	Feb 6, 2013 4:54 PM
60	50	Feb 6, 2013 3:30 PM
61	40	Feb 6, 2013 3:20 PM
65	5	Feb 6, 2013 1:38 PM
69	20	Feb 6, 2013 12:27 PM
73	20	Feb 6, 2013 11:41 AM
74	25	Feb 6, 2013 11:37 AM
75	10	Feb 6, 2013 11:26 AM
76	10	Feb 6, 2013 11:24 AM
78	20	Feb 6, 2013 11:15 AM
81	50	Feb 6, 2013 11:12 AM
82	50	Feb 6, 2013 11:06 AM

Page 9, Q19. How is your personal work funded? Please estimate percentages

Commissions (international)

6	0	Mar 5, 2013 9:45 AM
13	20	Feb 18, 2013 3:29 PM
14	50	Feb 17, 2013 8:13 PM
22	20	Feb 10, 2013 5:30 PM
29	10	Feb 8, 2013 9:34 AM
32	10	Feb 8, 2013 8:41 AM
34	0	Feb 7, 2013 8:55 PM
48	0	Feb 7, 2013 11:41 AM
51	50	Feb 7, 2013 11:14 AM
53	30	Feb 6, 2013 11:05 PM
55	1	Feb 6, 2013 7:44 PM
56	10	Feb 6, 2013 7:08 PM
57	20	Feb 6, 2013 6:43 PM
58	10	Feb 6, 2013 6:11 PM
59	0	Feb 6, 2013 4:54 PM
61	40	Feb 6, 2013 3:20 PM
85	30	Feb 5, 2013 10:41 PM

Grants (UK)

Page 9, Q19. How is your personal work funded? Please estimate percentages

1	20	Mar 12, 2013 9:48 AM
4	10	Mar 8, 2013 9:48 AM
6	0	Mar 5, 2013 9:45 AM
7	20	Mar 4, 2013 11:27 AM
9	20	Feb 26, 2013 1:20 PM
11	10	Feb 23, 2013 9:21 AM
12	50	Feb 21, 2013 5:11 PM
15	25	Feb 14, 2013 6:33 PM
20	10	Feb 12, 2013 12:17 AM
23	20	Feb 10, 2013 10:45 AM
25	20	Feb 9, 2013 4:28 PM
26	100	Feb 8, 2013 8:30 PM
27	33	Feb 8, 2013 6:46 PM
28	10	Feb 8, 2013 11:48 AM
29	90	Feb 8, 2013 9:34 AM
30	50	Feb 8, 2013 9:14 AM
31	25	Feb 8, 2013 8:58 AM
32	10	Feb 8, 2013 8:41 AM
33	10	Feb 7, 2013 11:21 PM

Page 9, Q19. How is your personal work funded? Please estimate percentages

34	30	Feb 7, 2013 8:55 PM
35	50	Feb 7, 2013 7:10 PM
36	40	Feb 7, 2013 5:45 PM
45	30	Feb 7, 2013 12:27 PM
47	2	Feb 7, 2013 11:57 AM
48	0	Feb 7, 2013 11:41 AM
50	10	Feb 7, 2013 11:15 AM
52	75	Feb 7, 2013 9:00 AM
54	10	Feb 6, 2013 8:24 PM
59	1	Feb 6, 2013 4:54 PM
64	80	Feb 6, 2013 2:07 PM
69	5	Feb 6, 2013 12:27 PM
70	1	Feb 6, 2013 12:26 PM
72	50	Feb 6, 2013 12:03 PM
75	20	Feb 6, 2013 11:26 AM
76	0	Feb 6, 2013 11:24 AM
78	10	Feb 6, 2013 11:15 AM
80	50	Feb 6, 2013 11:13 AM
81	10	Feb 6, 2013 11:12 AM

Page 9, Q19. How is your personal work funded? Please estimate percentages

82	50		Feb 6, 2013 11:06 AM
Grants (international)			
6	0		Mar 5, 2013 9:45 AM
34	0		Feb 7, 2013 8:55 PM
42	90		Feb 7, 2013 1:01 PM
48	0		Feb 7, 2013 11:41 AM
59	0		Feb 6, 2013 4:54 PM
61	10		Feb 6, 2013 3:20 PM
63	10		Feb 6, 2013 2:23 PM
81	5		Feb 6, 2013 11:12 AM
85	40		Feb 5, 2013 10:41 PM
Residencies (UK)			
1	20		Mar 12, 2013 9:48 AM
6	0		Mar 5, 2013 9:45 AM
12	10		Feb 21, 2013 5:11 PM
20	2		Feb 12, 2013 12:17 AM
23	10		Feb 10, 2013 10:45 AM
25	20		Feb 9, 2013 4:28 PM
33	10		Feb 7, 2013 11:21 PM

Page 9, Q19. How is your personal work funded? Please estimate percentages

34	0		Feb 7, 2013 8:55 PM
48	0		Feb 7, 2013 11:41 AM
59	0		Feb 6, 2013 4:54 PM
81	30		Feb 6, 2013 11:12 AM
Residencies (international)			
6	5		Mar 5, 2013 9:45 AM
9	10		Feb 26, 2013 1:20 PM
34	0		Feb 7, 2013 8:55 PM
48	10		Feb 7, 2013 11:41 AM
53	10		Feb 6, 2013 11:05 PM
55	1		Feb 6, 2013 7:44 PM
58	10		Feb 6, 2013 6:11 PM
59	0		Feb 6, 2013 4:54 PM
81	5		Feb 6, 2013 11:12 AM
Agency/studio			
4	5		Mar 8, 2013 9:48 AM
6	0		Mar 5, 2013 9:45 AM
7	10		Mar 4, 2013 11:27 AM
34	0		Feb 7, 2013 8:55 PM

Page 9, Q19. How is your personal work funded? Please estimate percentages

48	20	Feb 7, 2013 11:41 AM
49	10	Feb 7, 2013 11:41 AM
59	0	Feb 6, 2013 4:54 PM
63	40	Feb 6, 2013 2:23 PM

Page 9, Q20. Who have you received funding from in the past two years and how much was it for?

1	n/a	Mar 8, 2013 1:33 PM
2	BBC and Open University - £500	Mar 8, 2013 1:23 PM
3	I have been offered funding recently by Swiss and Canadian sources but have been unable to use the funding as have not received match funding in hte UK	Mar 6, 2013 7:54 AM
4	£300 travel	Mar 5, 2013 11:37 AM
5	Fontevraud writing residency (not happened yet)	Mar 5, 2013 9:45 AM
6	NO	Mar 3, 2013 11:40 PM
7	Channel 4/Scottish Screen - in total £15K Abbaye De Fontevraud Animation Writing Residence - £1K	Feb 26, 2013 1:20 PM
8	No funding in the last two years. A few years back I recieved one of Film Londons borough funds - which was £1000	Feb 23, 2013 9:21 AM
9	Wellcome Trust - 20k (ish)	Feb 21, 2013 5:11 PM
10	The Onnassis Foundation, 5000 euros	Feb 18, 2013 3:29 PM
11	Channel 4 Wellcome trust	Feb 14, 2013 6:33 PM
12	Nothing in the past 2 years, I've only taken on commissioned work. Before that I had received funding from NW Vision and Media, channel 4 and S4C.	Feb 13, 2013 9:19 PM
13	BFI FEATURE SCREEN SOUTH	Feb 12, 2013 5:45 PM
14	Animate Project, 3.5k	Feb 12, 2013 2:57 PM
15	2007 £ 30.000 2011 £ 1500 2012 £ 1500	Feb 12, 2013 12:17 AM
16	Channel 4 £140k for 30 x 3' films	Feb 11, 2013 4:42 PM
17	HE sabbaticals, etc	Feb 10, 2013 5:30 PM
18	Yes	Feb 10, 2013 10:45 AM

Page 9, Q20. Who have you received funding from in the past two years and how much was it for?

19	ACE - £2000 - £4000	Feb 9, 2013 4:28 PM
20	Funded in a support role by student disability funding to design and create character heads for a disabled student's M.A. Animation project.	Feb 8, 2013 8:30 PM
21	North West Vision & Media and Cornerhouse - £7000	Feb 8, 2013 6:46 PM
22	It was a hardship fund I received from Matthew Wrightson Charitable Trust and Nat Cohen Scholarship to complete my graduation film, as I experienced major health problems which affected my work/animation work methods a lot.	Feb 8, 2013 9:34 AM
23	Arts Council Wales 10,000 Blinc Digital festival 2,000 Exhibition fees (various) 700	Feb 8, 2013 9:14 AM
24	Plymouth University £750 Plymouth University £2000 Plymouth Arts Centre £5000	Feb 8, 2013 8:58 AM
25	National film board of Canada (CANdollars 1500) Cambridge film consortium £2000 Animate/random acts £3250 Outer London fund £6000	Feb 8, 2013 8:41 AM
26	2500 from ICCI for a 360 projection screen instalation	Feb 7, 2013 11:21 PM
27	Live Unltd - £500 O2 Think Big - £2,500	Feb 7, 2013 8:55 PM
28	Not in last 2 years	Feb 7, 2013 5:45 PM
29	UK Film Council, 2010 - £12,000 Channel 4, 2013 - £3,000	Feb 7, 2013 5:01 PM
30	Employer: Southampton Solent University - research for film project £200 - development funding for community interactive film project £4000	Feb 7, 2013 1:50 PM
31	fundación pedro barrie de la maza. I tis a private institution that paid for all the fees at nfts plus 1600 euros per month during 2 years where i produced a good range of short animations.	Feb 7, 2013 1:01 PM
32	Channel 4	Feb 7, 2013 12:27 PM
33	None	Feb 7, 2013 12:17 PM
34	Vision + Media Completion Fund £650	Feb 7, 2013 11:57 AM

Page 9, Q20. Who have you received funding from in the past two years and how much was it for?

35	the missing 20% here is a private investor. I received £300 in 2011 from Film London to assist with film print costs for the Eagleman Stag. in 2012 I went on a residency to Japan do develop a new short film Marilyn Myller. A gift of time. very helpful. Following this Blink Ink & Hornet films then both invested 5K into the project and a private investor invested another 10K. This sufficed to rent studio & one other animator for 6 months of shooting, still calling in lots of favours. My own living income was derived during this production (over a year in total), from freelance projects on the side and personal savings.	Feb 7, 2013 11:41 AM
36	BFI	Feb 7, 2013 11:41 AM
37	£360,000 Co-production from BFI, BBC Films, Matador Pictures, Content Media	Feb 7, 2013 11:14 AM
38	Wellcome Trust (£30k) Local Government (£8k)	Feb 7, 2013 9:00 AM
39	BBC	Feb 6, 2013 11:05 PM
40	none.	Feb 6, 2013 8:24 PM
41	berlin 10,000	Feb 6, 2013 7:44 PM
42	None	Feb 6, 2013 7:08 PM
43	2 Electric Literature commissions - \$100 each (with subsequent revenue from licensing arrangement)	Feb 6, 2013 6:43 PM
44	Last funding was prior to last two years	Feb 6, 2013 6:11 PM
45	n/a	Feb 6, 2013 4:54 PM
46	C4/Arts Council (Random Acts) £10k	Feb 6, 2013 3:30 PM
47	Random Acts/Channel4/Lupus - £3K	Feb 6, 2013 1:38 PM
48	Watermans Gallery (£3500) RHUL in kind	Feb 6, 2013 12:27 PM
49	not in last 2 years	Feb 6, 2013 12:13 PM
50	Animate Projects / Jerwood foundation £2000	Feb 6, 2013 11:37 AM

Page 9, Q20. Who have you received funding from in the past two years and how much was it for?

51	No-one. The last time I was awarded a grant was 2006-7. All personal work since then is all prospective development which I self-fund entirely from whatever profit margins I have left from commercial work, which is - on average - about 10 % of anything I make.	Feb 6, 2013 11:26 AM
52	Via commissions 8000	Feb 6, 2013 11:24 AM
53	£5000 - to make a compilation DVD tho not all work was "animation"	Feb 6, 2013 11:15 AM
54	Pears trust - Jewish Film Festival - £10,000 Wellcome Trust - £30,000	Feb 6, 2013 11:13 AM
55	ACE twice. 9000 and 7000 wellcome trust 30,000 public galleries 20,000	Feb 6, 2013 11:12 AM
56	Actually I have to say I'm not sure what you mean by "personal work"	Feb 6, 2013 11:06 AM
57	No-one	Feb 6, 2013 11:05 AM
58	No one	Feb 6, 2013 9:40 AM
59	Colombian Cinematographic fund \$30.000 USD National Radio Television of Colombia \$15.000 USD	Feb 5, 2013 10:41 PM

Page 9, Q21. What is the average budget for your personal work?

1	two films recently one had a cash budget of £2000 but was originally budgeted for £40,000 (labout in the end was all given for free). the other has a cash budget of £25,000 but should have cost £250,000	Mar 6, 2013 7:54 AM
2	My first commission for Ch4 in 1999 had a budget of ~£65K. Now Ch4 commissions (Random Acts) are £3K	Feb 26, 2013 1:20 PM
3	Varies from £500-5000	Feb 10, 2013 10:45 AM
4	Includes estimated value of contributions in kind	Feb 8, 2013 9:14 AM
5	not including own time	Feb 8, 2013 8:58 AM
6	Per film	Feb 7, 2013 11:57 AM
7	Stopmotion animation requires basic physical overheads for camera/ lighting /space. As well as highly specialised practitioners. even if I am not drawing an income from the project there is still the cost of living which I consider part of the budget.	Feb 7, 2013 11:41 AM
8	I have made one feature film for £360,000 and all other work has been under £20,000	Feb 7, 2013 11:14 AM
9	varies project to project	Feb 6, 2013 11:05 PM
10	I have the software I need. It just takes time.	Feb 6, 2013 4:54 PM
11	don't really budget, i support my studio based work with university lecturing	Feb 6, 2013 12:34 PM
12	the funding is generally in kind so difficult to gauge.	Feb 6, 2013 12:26 PM
13	having a budget at all would be nice!	Feb 6, 2013 12:03 PM
14	Realisation of ideas are often informed by technologies and financial means.	Feb 6, 2013 11:37 AM
15	no "average" - more like "whatever I can get"	Feb 6, 2013 11:15 AM
16	Most are self funded, so effectively £0 with the exception of the two above. The average would thus be about £7k, but that doesn't quite reflect how I work.	Feb 6, 2013 11:13 AM
17	My last properly funded film came to 78k for 6 mins this was completed in 1998 since then my work has been self funded. I had to	Feb 6, 2013 9:40 AM

Page 9, Q21. What is the average budget for your personal work?

stop making films for 10 years to earn money doing other stuff. Last year i started making films properly again. Each 1 minute film takes around 2 weeks so value wise that is about £3000. Of my time and materials

Page 10, Q22. Have you ever had your existing personal work ... Please tick all that apply

1	personal work	Mar 8, 2013 1:34 PM
2	DVD sales, cinema distribution (france, UK, Netherlands). educational distribution (Spain, Switzerland)	Mar 6, 2013 7:56 AM
3	Festivals (non paid)	Mar 5, 2013 11:39 AM
4	Exhibited at a European festival (outside UK)	Feb 26, 2013 1:47 PM
5	waiting on dr who animation to be sold currently ..hopefully in the future	Feb 13, 2013 3:08 PM
6	Theater	Feb 8, 2013 11:50 AM
7	Have sold my own artwork to individuals for years	Feb 8, 2013 11:04 AM
8	Performance events	Feb 8, 2013 9:18 AM
9	hire fees + sales	Feb 8, 2013 9:00 AM
10	Featured in books about animation (DACs), paid a fee for touring priogrammes, paid a fee for being featured on a DVD	Feb 8, 2013 8:45 AM
11	Sold on DVD (with very limited success)	Feb 7, 2013 9:54 PM
12	Film Festival (received a fee)	Feb 7, 2013 5:02 PM
13	Sold prints and comics through shops and at conventions.	Feb 7, 2013 3:42 PM
14	My work has been featured in a commercially produced DVD, in a book and shown at galleries and museums, but not for a fee.	Feb 7, 2013 1:52 PM
15	Had work commisioned for outdoor A/V festivals such as Enchanted Parks in Gateshead	Feb 7, 2013 1:22 PM
16	It was licensed to a dvd distributor, travelling festival shorts screening fees. in reference to the following tick list, to my knowledge they currently do not have schemes which provide funding/my projects are eligible.	Feb 7, 2013 11:46 AM
17	part of international DVD compilations (share of profits)	Feb 7, 2013 9:01 AM
18	The British Film Council put my graduation film in their collection	Feb 6, 2013 7:11 PM

Page 10, Q22. Have you ever had your existing personal work ... Please tick all that apply

19	short film shown in independent cinemas for a year as part of a competition	Feb 6, 2013 4:56 PM
20	online no fee exhibited in cinema no fee	Feb 6, 2013 3:18 PM
21	sold distribution rights of shortfilms	Feb 6, 2013 2:24 PM
22	Screened at festivals.	Feb 6, 2013 12:25 PM
23	Published and released on DVD	Feb 6, 2013 11:38 AM
24	Works designed for stage	Feb 6, 2013 11:25 AM
25	Exhibited in a film festival	Feb 5, 2013 10:44 PM

Page 11, Q24. Have you done any of the following ... ?

1	Gothenburg festival of culture 2012	Feb 26, 2013 1:48 PM
2	Bafta nomination was Scottish Bafta I programme for EIFF so this feels odd. RE: Oscar Award - shown a film - not sure I understand what you mean, but my short was longlisted and therefore screened to Academy Members	Feb 26, 2013 1:23 PM
3	good to be given a list of available current festivals	Feb 25, 2013 2:18 AM
4	As I am not an artist then I don't classify my producing as personal work. If I did answer the series of questions regarding personal work then I would fill them in as the producer of many short films etc. over the years.	Feb 19, 2013 11:32 AM
5	shown in 12 other festivals	Feb 18, 2013 2:51 PM
6	venice biennale / film festival	Feb 17, 2013 8:16 PM
7	nope not anything shown yet due to lack of funds	Feb 13, 2013 3:08 PM
8	Work usually shown at international new media art festivals	Feb 10, 2013 5:32 PM
9	Never entered film festivals - show work in galleries	Feb 10, 2013 10:47 AM
10	Involvement mainly with children & young people's film festivals	Feb 9, 2013 4:30 PM
11	Nominated for best Animation, 2006 RTS Student Awards	Feb 9, 2013 1:15 PM
12	A children's show I have worked on was recently nominated for RTS Midlands and Broadcast Awards.	Feb 7, 2013 3:57 PM
13	Lol...nothing like this yet.	Feb 7, 2013 3:56 PM
14	My short film Flight was also selected for the following festivals: Anima Mundi, Cork, Espinho, Barcelona Independent Film Festival, Cinema Jove - Valencia, Portobello Film Festival. My film WHIRLWIND was selected for Sofia International Film Festival and BE Film Festival, New York.	Feb 7, 2013 2:52 PM
15	Awards won at: Bradford Animation Festival, Tricky Women, Unicaja Eurovideo & Compass of Desire.	Feb 7, 2013 1:54 PM
16	this was my student film	Feb 7, 2013 1:07 PM

Page 11, Q24. Have you done any of the following ... ?

17	Work shown and won at smaller festivals	Feb 7, 2013 12:58 PM
18	Won Gold award in 1987's Film & TV Festival of New York. Was asked to participate in the Welsh Animation exhibition at National Museum of Wales but wanted absolutely nothing to do with it. My choice.	Feb 7, 2013 11:36 AM
19	shame onedotzero is omitted from the list	Feb 6, 2013 11:07 PM
20	ha ha, I really should have applied to more! This is an insightful survey. Thanks	Feb 6, 2013 7:55 PM
21	The person I work with has had some of the following and I am not sure if you want to count this. I am answering most questions as myself not as a director or animator.	Feb 6, 2013 7:16 PM
22	These were for my film school films, so maybe it doesn't count.	Feb 6, 2013 7:13 PM
23	had my film in other festivals not on list like Trinidad zimbabwe Reel to Reel film festival in USA and the Black film makers festival London	Feb 6, 2013 3:26 PM
24	Won award at BAF(Bradford Animation Festival) and TAF(Tokyo Anima Fair)	Feb 6, 2013 2:42 PM
25	NA	Feb 6, 2013 1:50 PM
26	There may be more festivals that I don't remember being at.	Feb 6, 2013 1:42 PM
27	No	Feb 6, 2013 12:29 PM
28	Had a short animated film shown at the cannes short film festival many moons ago:(Feb 6, 2013 12:08 PM
29	Most work has been shown at one off events / screenings or galleries	Feb 6, 2013 11:40 AM
30	Ive stopped applying now as most charge to enter	Feb 6, 2013 11:26 AM
31	None of these	Feb 6, 2013 11:13 AM
32	Silver placque chicago, silver hugo chicago, second prize dresdon, best prof bradford, special jury prize zargreb	Feb 6, 2013 9:45 AM

Page 12, Q25. What do you think are the skills gaps for people starting out in animation now?

1	I think there is a a huge difference between students coming out of animation courses who have been concentrating on learning and developing their own creativity, and then if they want to be employed to do a job in the industry- the realisation of what basic level of skill and ability to do what is being asked does not seem to be there. This is different to the skills developed by creative people making their own films. The gap is trying to get students to understand the two different things.	Mar 12, 2013 9:55 AM
2	Being able to produce commercial work that can be monetised. Making animated shorts is not going to pay the rent long term and people need to realise this. A lot of animated movies don't even pay for their own budget. We need solid understand of key animation principals taught at universities and less of this arty rubbish that is unlikely to get the person a job or to make money from. If the people don't need money or can find funding then get all arty and have fun but this is not sustainable for someone's living. They need to have a business model that has a future not depending on applying for 'funding' and 'grants' for their work. When I say business model I mean, even from working at home in the bedroom. They need to know who is spending money on animation, why and how to approach these potential clients.	Mar 8, 2013 2:15 PM
3	Industry being involved in education.	Mar 8, 2013 10:05 AM
4	How to get freelance really the most important, school didn't prepare us for this. I have no idea how to get started making money. I've basically given up trying to get a regular job.	Feb 26, 2013 1:49 PM
5	Distribution	Feb 26, 2013 1:25 PM
6	alot of the areas are covered on your courses but little support available when you leave university	Feb 25, 2013 2:23 AM
7	Good short courses. Affordable and skills based to learn the basics properly - eg drawn animation, walk cycles, perspective etc	Feb 23, 2013 9:26 AM
8	I found these questions to be rather confusing. I think that the breadth of roles and functions in animation means that people have to have many different types of skills. The onese that are most useful to ANYONE are the personal / social skills you've mentioned at the end. I would also say that numeracy, literacy and knowledge/understanding of computer programmes such as Excel / Word / Powerpoint etc. are great basic skills. From there it really depends on the roles and functions you are going into.	Feb 19, 2013 11:40 AM
9	i feel that were turning out creatives from uni etc ..and the reality is there not enough work or much opportunies out in the real world .. ive even had to work for free to gain experience and contacts straight out of uni .. its ver hard out there to gain employment in creative field as my lecture says theres no cash for creative talents no one will pay for it nower days ...and when i spoke to b.f.i in birmingham few years back about funding i got told no way , no funding ...at all nice eh x	Feb 13, 2013 3:14 PM
10	Understanding animation principles such as weight, anticipation, squash & stretch, etc.	Feb 8, 2013 6:51 PM

Page 12, Q25. What do you think are the skills gaps for people starting out in animation now?

11	Practical animation skills (more important than any of the above)	Feb 8, 2013 1:10 PM
12	Applying your skills to areas outside the industry (community engagement, workshops). Finding a way to make work in the absence of support from the industry.	Feb 8, 2013 8:50 AM
13	Everything. The goal posts are always changing and demands are higher than ever on newbies and even old timers. Its becoming very hard to find work and get it.	Feb 7, 2013 11:37 PM
14	tax and invoicing	Feb 7, 2013 7:40 PM
15	I covered all these and many other topics essential to animation graduates and animation job seekers in my recently published book, "The Animator's Job Coach".	Feb 7, 2013 2:09 PM
16	Turning unpaid opportunities into a freelance career.	Feb 7, 2013 1:55 PM
17	having actual talent. None of the above matters without it.	Feb 7, 2013 1:37 PM
18	It is a lot about talent, common sense and hard work...	Feb 7, 2013 11:41 AM
19	I have no idea frankly. You just have to keep on going and hope for a bit of luck. I do not think I am wrong. I know how to resolve this but there you go.	Feb 7, 2013 11:37 AM
20	General drawing skills, Anatomy, understanding weight and momentum.	Feb 7, 2013 11:19 AM
21	How to get work experience while still in education.	Feb 6, 2013 11:07 PM
22	People are incredibly skilled but more education will not replace the lack of money. If there is not money to make films how ever much you know aout the above isn't going to change that	Feb 6, 2013 7:48 PM
23	The people I've met starting out seem pretty clued up already. I've ticked the things I wish I'd been taught about before leaving film school. Would still like to learn a lot of them!	Feb 6, 2013 7:20 PM
24	Applying for grants and funding advice would be extremely beneficial.I read 'finance and funding' differently. Advice on employing others and how to would be useful for people putting their own production team/crew together etc.	Feb 6, 2013 7:19 PM
25	How to get represented	Feb 6, 2013 6:16 PM

Page 12, Q25. What do you think are the skills gaps for people starting out in animation now?

26	learning traditional quality 2d drawn animation techniques	Feb 6, 2013 3:29 PM
27	Access to all these including funding and grants are inaccessible to those over 30 years of age, and knowing where to find it and the information to actually help is hard enough.	Feb 6, 2013 12:13 PM
28	Finding an audience that will pay	Feb 6, 2013 12:06 PM
29	Knowledge of industries internationally.	Feb 6, 2013 11:35 AM
30	not sure "animation" is a viable category on its own anymore	Feb 6, 2013 11:19 AM
31	I am only interested in animation as an art form the industry is of no account or interest to me	Feb 6, 2013 11:19 AM
32	Being able to operate independently of an industry or a perceived "market"	Feb 6, 2013 11:08 AM
33	I'm not specifically in this industry so don't know	Feb 6, 2013 11:08 AM
34	Not enough people are leaving college with enough ideas about the changing world in which animation sits. The industry needs to reinvent its self. Better design skills and ideas are needed. Less craftvmore focus on why what and for whom.	Feb 6, 2013 9:51 AM
35	Providing professional platforms for animators to team up with coders.	Feb 6, 2013 9:44 AM

Page 13, Q26. What creative skills would be useful for you to have some development support with?

1	software (and sometimes hardware) support. Discounts for buying software. Some sort of overall and reasonable insurance scheme (such as C4 used to operate)so equipment can be hired. Even a central organisation of companies willing to hire to artists/film-makers.	Mar 6, 2013 8:04 AM
2	many of these you have to work through and only get better with practice feel that there is very little support for developing technical skills and software	Feb 25, 2013 2:42 AM
3	we produce some great talent in uk but were never reconized for it really	Feb 13, 2013 3:16 PM
4	Hard to find appropriate collaborators and very specific areas of knowledge to develop skills	Feb 10, 2013 10:49 AM
5	Funding/finance, exhibition, distribution	Feb 8, 2013 5:21 PM
6	Acting, Drawing	Feb 8, 2013 1:15 PM
7	These question is incredibly leading. There is no 'no' option!	Feb 8, 2013 11:30 AM
8	Always keep learning!	Feb 8, 2013 9:38 AM
9	I'd like to learn how to work with Blender (I've used it for green-screen, but otherwise only scratched the surface), and to find an open-source alternative to Flash.	Feb 7, 2013 9:58 PM
10	you cant really teach these skills enough in my opinion.	Feb 7, 2013 5:19 PM
11	i am not sure if by clicking possibly i am confirming that i can't do it myself, but i just thought not relevant is not a good answer. Sorry i am confused about it.	Feb 7, 2013 1:16 PM
12	All factors change on a continual basis - but without sounding arrogant, I am the finished article	Feb 7, 2013 11:37 AM
13	Animators are often writer diretors. As we have to get on the page what we see in our head	Feb 6, 2013 7:50 PM
14	In terms of finding work (rather than making your own creative work) what software you know, and how well you can use it is crucial. Some companies will train people on the fly, but generally speaking to get a job you already need to be proficient in whatever software they are using.	Feb 6, 2013 7:30 PM
15	i guess its different for everybody depending on what the know already but there needs to be a place of centre where all these things	Feb 6, 2013 3:38 PM

Page 13, Q26. What creative skills would be useful for you to have some development support with?

	are practiced and discussed that is not a university of a studion but hab based placed for animators to go share ideas and work and learn and share ideas	
16	You can never ever have or learn enough, it is an ever growing industry that requires constant learning	Feb 6, 2013 12:16 PM
17	Finding a market making personal work pay	Feb 6, 2013 12:08 PM
18	1) Production support for short film development (narrative, short-form as well as the 'animate' remit - this encourages innovation of the medium but the results are largely inaccessible and esoteric. Animate also seems to have a closed door policy to companies who have often strived longer and harder than some 'artists' they have deemed fit to bring to the fore) 2) Development for mobile devices, series development. 3) Creative symbiosis between disciplines. Eg pairing musicians and bands with animators/studios to produce quality videos with REALISTIC budgets. 4) Cross-disciplinary funding with tangible goals. (Eg, 'Animators As...' schemes that celebrate the multi-talents of most animators. I would like to see 'Animators As Sculptors' that produces a gallery.installation show. 'Animators As Novelists' that produces a graphic novel or series. 5)Not putting age restrictions on any of the above. Eg 'Sky Arts' limits applications to 30.	Feb 6, 2013 11:43 AM
19	I wouldnt go near any education in the arts, my experience of this over the last 3 years has led me to believe that its a waste of time	Feb 6, 2013 11:30 AM
20	technical skills in general but these change all the time and rapidly	Feb 6, 2013 11:20 AM
21	I feel that these skills are all attainable through self initiation. That said, any support in these areas would be useful to anyone, although there are a plethora of courses available in most of these areas, even if most come at a cost.	Feb 6, 2013 11:16 AM
22	Two things not really covered on my MA Animation: foley sound production and coding. Obviously these are separate specialised areas, so ideally a network for new start ups to collaborate for commercial benefits.	Feb 6, 2013 9:48 AM

Page 13, Q27. What do you think currently are the main training and development support needs for animators/animation?

1	Animation is such a huge area with people working in different roles and having different support needs. For most independent film makers it is access to grant money. There are now no yearly competitions to give some funding (Animate now gone). It is difficult for those making animation films to tap into general film funding because of the difference in time scales - a 10 min film is a short film in live action but a hug undertaking in animation.	Mar 12, 2013 10:00 AM
2	Not enough qualifications relevant to the individual roles within production	Mar 10, 2013 1:08 PM
3	Production skills and how to get first few funded projects	Mar 9, 2013 2:02 AM
4	Promoting projects, and representing themselves.	Mar 8, 2013 7:04 PM
5	Opportunities to train and learn from people in the animation industry and show what you can do.	Mar 8, 2013 3:48 PM
6	More guidance and mentoring online	Mar 8, 2013 2:35 PM
7	Better character animation training including story development from a visual and intellectual persp.	Mar 8, 2013 2:18 PM
8	the possibility of finding work and developing skills with others, so people don't drift off into different areas of work.	Mar 8, 2013 1:38 PM
9	Deciding in which areas you should put your focus on (ie. animating or directing or producing) so that you can focus and develop your research in ways that will be useful in your future in the industry.	Mar 8, 2013 12:08 PM
10	Core animation skills, self promotion & funding.	Mar 8, 2013 10:08 AM
11	time and room to experiment. make mistakes and play	Mar 8, 2013 9:59 AM
12	might be worth considering mentoring groups for people who have left college - there's a gap there between leaving full time education and getting to make work	Mar 6, 2013 8:04 AM
13	This is tricky to answer in my position as an educator. Some re training for long term graduates in collective and collaborative work and in currency.	Mar 5, 2013 11:46 AM
14	More software and re-training courses plus more production/production management and producer courses	Mar 4, 2013 11:31 AM
15	Funding search.	Mar 3, 2013 10:43 PM

Page 13, Q27. What do you think currently are the main training and development support needs for animators/animation?

16	I've never really managed to break into the animation industry properly and given my age (50) I'm rather frightened of the bright young things and tend to shy away from getting 'out there' So I'm going to say 'help for 'older' people workshops in industry changes and keeping animators up to date technologically.' I see that there are things like 'Meet ups' for lots of industries eg. entrepreneurs, digital people, technology workers etc. but there seems a lack of network or sharing opportunities for animators. Are we all hiding away in darkened rooms?	Mar 1, 2013 4:33 PM
17	Teachers teaching us .	Feb 27, 2013 12:28 AM
18	How to get together and work on things together from outside the main creative hubs (big cities). It's lonely, lot of talent goes to waste if you're not in London. The local media learning group here only does kids workshops, there's barely anything for adults at an advanced level. Just "photoshop for beginners 3 day course £60"	Feb 26, 2013 1:52 PM
19	Legal knowledge relating to rights to work - why do funders get all the rights? Why do we so freely sign contracts which give rights away?	Feb 26, 2013 1:26 PM
20	For traditional animators, the possibility to train on other platforms, learn After Effects or CelAction, Maya, etc. (at the moment this is VERY expensive)	Feb 26, 2013 12:19 PM
21	Development to succeed and find work in the industry after graduation	Feb 26, 2013 10:59 AM
22	keeping up to date with technology, funding, expanding areas of interest and expertise, networking in the real world working collaboratively	Feb 25, 2013 2:42 AM
23	Be great to have cheap places where you could work with other animators and learn from them. People have good computer skills but animation skills are getting worse	Feb 23, 2013 9:29 AM
24	storytelling inc scripting	Feb 21, 2013 5:17 PM
25	We always need great storytellers. Story/Script writing. Storyboarding. Directing. Drawing skills are always hugely important for animators of all techniques. The other area that we always have a need is Producing/Production Management - directors and their teams work best when the production is really well managed. No matter how small the production or the budget for that matter! As an industry we need much more professional competence e.g. more lawyers and accountants advising / working with and for people in our business.	Feb 19, 2013 11:46 AM
26	a better understanding of today's industry and online platforms	Feb 18, 2013 3:32 PM

Page 13, Q27. What do you think currently are the main training and development support needs for animators/animation?

27	2D traditional Animation. AE, Ph, FI, Final Cut, Dragon, and Camera Skills, Writing class. Film Studies. Also RELATIONSHIP with Tutors and more hours in school.	Feb 18, 2013 2:55 PM
28	An understanding of the reality of the job market, the ability to work across a broad skill-set, and an understanding of the level most jobs start at - you won't be making your own work in your own style etc.	Feb 17, 2013 9:43 PM
29	Alternative ways of finding, how to make a decent living. Developing partnerships / collaborations / mentoring.	Feb 14, 2013 6:36 PM
30	It's clear from some of the questions that I know little about possible funding for personal work - possibly because I try to source paying contracts. Support in regards to funding is definetley needed	Feb 13, 2013 7:07 PM
31	mostly in university and training places like skillset	Feb 13, 2013 3:16 PM
32	More venues to Network and bounce ideas off other artists	Feb 11, 2013 10:24 PM
33	Awareness of changes in industry due to current economic situation including how to apply for funding, promoting work and self, awareness of opportunities, broadening skillset, possibly networking. For graduates, I wish there was some way to prepare them for going in to the industry. I think they need to be prepared to adapt ... a lot!	Feb 9, 2013 4:38 PM
34	Affordable mentoring	Feb 9, 2013 3:07 PM
35	How to find funding/ collaborative work	Feb 9, 2013 1:17 PM
36	A collaborative workspace for animators to work on a group project, or to work independently. A change of space is important.	Feb 9, 2013 3:33 AM
37	Budgeting as a sole trader/collective/studio, and pricing yourself as a freelancer, for projects long and short.	Feb 8, 2013 6:54 PM
38	I believe that the key areas are fundraising and exhibition for independent filmmakers.	Feb 8, 2013 5:21 PM
39	Drawing In-depth software training (esp for CG animators)	Feb 8, 2013 1:15 PM
40	Understanding form, shape, movement and timing	Feb 8, 2013 11:48 AM
41	Support of how to get work shown	Feb 8, 2013 11:04 AM
42	I think it needs more support for independent/art animation. From my own experience and from my colleagues experience, it is, of	Feb 8, 2013 9:46 AM

Page 13, Q27. What do you think currently are the main training and development support needs for animators/animation?

course useful to get to know the market and the industry and how it works in general, BUT, art/independent animation cannot be pitched the same way like the commercial projects and, when it comes to pitching ideas/ proposal, the projects which are more art-based simply fail, because they just don't fit the particular scheme, even though you follow all the rules and guidances of submitting the proposal, writing it, etc. When you are a student, you are hardly ever advised HOW TO PITCH GALLERIES< HOW TO LOOK FOR RESIDENCIES, but everyone keeps on telling you how to send your showreel to producers, etc, which, for people doing animation installations or art animation simply does not help at all. They are often told that ok, they need to make some work that would meet commercial standards or that they should enter competitions or approach people to get the money from. I have done quite big research on this and I am ok to make it on my own, but it's all thanks to my own work, patience and experience, so, at the moment I can carry out making my own works and support myself. But, I think, If I were a student, especially animation student and would be just about to start animation course, I would not like to be, as I was told that with my work "I would not probably get a job at Aardman or Disney" but expect my tutors to give me more information on independent ways of working, approaching galleries and institutions. From my experience I know, that, yes, it is possible.

43	Multi skilling/ Flexibility	Feb 8, 2013 9:38 AM
44	How to keep animation a viable career. Often older animators give the business up due to low pay.	Feb 8, 2013 9:14 AM
45	developing creative ways to fund personal work, editing personal work (in the absence of funding for producers and editors, alot of films are way too long).	Feb 8, 2013 8:57 AM
46	Introduction to new financial models.	Feb 8, 2013 8:27 AM
47	Gaining further knowledge of programmes	Feb 8, 2013 8:02 AM
48	Getting the standards of animation up to to get a job.	Feb 7, 2013 11:39 PM
49	possibly more support for getting to grips with the business side of the work as many animators are still very much taken advantage of terms of working rights & pay rates	Feb 7, 2013 10:28 PM
50	Funding and running a studio	Feb 7, 2013 9:01 PM
51	Workflows between the various apps in a production pipeline and funding for short films	Feb 7, 2013 6:38 PM
52	There are a lot of mentoring online courses in america, not so many in the UK, for design, background etc. for animation. Not as easy to get that/pay for that sort of support here.	Feb 7, 2013 6:19 PM

Page 13, Q27. What do you think currently are the main training and development support needs for animators/animation?

53	understanding of timing, spacing and drawing skills	Feb 7, 2013 5:19 PM
54	Business and communication skills. Character Animation skills. Nearly all graduates are under-skilled at basic animation and entering into a industry that doesn't have the resources to train them.	Feb 7, 2013 5:11 PM
55	Access to people with knowledge of the above.	Feb 7, 2013 5:01 PM
56	Support for entrepreneurial, as opposed to job seeker animators - animators who use free software rather than 'Industry Standard' software. Cross fertilization with other fields like robotics and 3d printing.	Feb 7, 2013 4:02 PM
57	Financial support for learning new software. For independent filmmakers there is an urgent need for more financial support. Also broadcasters should be lobbied and incentified to comission and show independent British animation.	Feb 7, 2013 3:06 PM
58	Marketing Financing productions	Feb 7, 2013 2:47 PM
59	Upcoming animators need to actually be trained. My experiences as a student and then as a lecturer showed me that the vast majority of students are expected to read a book to learn how to animate. Simply showing students what animation is and then leaving them to it isn't sufficient. Unfortunately I have experienced first hand the attitude towards teaching Animation and VFX in Scotland and it is severely lacking - Universities seem far more interested in putting more people in seats and in Research than in actual teaching of students. More support is needed to teach students what they need to know and what to expect in the industry - the need to be made aware that it can be very hard to break into the industry and explain just how much hard work and dedication it requires.	Feb 7, 2013 2:43 PM
60	A REAL ability in 'Character Animation'. (i.e. Not just how to make things move and call it animation!)	Feb 7, 2013 2:12 PM
61	industry professional teaching the fundamentals about specifically what students want to lean	Feb 7, 2013 2:10 PM
62	working in teams on studio based projects to tight deadlines on serious projects	Feb 7, 2013 2:10 PM
63	Financing	Feb 7, 2013 1:50 PM
64	Drawing skills above everything else	Feb 7, 2013 1:31 PM
65	help with networking and promoting the work	Feb 7, 2013 1:16 PM
66	getting placements and work experience within the industry	Feb 7, 2013 1:13 PM

Page 13, Q27. What do you think currently are the main training and development support needs for animators/animation?

67	Getting funding from broadcasters	Feb 7, 2013 1:11 PM
68	Training in funding application. Good strong courses offering real world experience, solid technical skills, creative development and good employment opportunities	Feb 7, 2013 1:05 PM
69	Time management and production management development/training. Character design, and animation principles, narrative construction and awareness of film language.	Feb 7, 2013 1:02 PM
70	How to avoid becoming a Flash Monkey - there are other paths for talented animator/directors.	Feb 7, 2013 12:56 PM
71	Learning the actual skills of animation at a decent pace focusing on the fundamentals.	Feb 7, 2013 12:43 PM
72	Everyone is different. Training of basic technical skills could/should be higher. Although the industry standard is pretty strong, I think the british graduate standard is fairly low when compared internationally. Soho is full of graduates from amazing French Schools. There is also a chronic lack of writing skill in much auteur/graduate animation. This should be a key skill taught to next to directing in importance. Understanding story is so important, even if animators want to eventually work as part of a larger team. I think understanding where your individual part of the story fits in aids animators across the board and could be deeply improved with earlier writing skill development. As an independent animator, of course, I think animation should be supported as an art form with the same level of commitment as other art forms such as theatre, film and fine art. I was very upset to see Animate Projects lose its funding and by the BFI's decision to not fund animation in their shorts scheme last year. I effectively wasted a key year (the year following the Bafta win) trying to secure funding for a further short when none was available. It's an old song but i'll sing it again anyway; short form animation provides the development arena needed for animators to hone and perfect their craft outside of the confines of the commercial industry. Although not particularly commercially viable, the techniques and skills developed in short form feed directly into the commercial industry. British auteur animation, in its own right, is something to be culturally proud of.	Feb 7, 2013 12:21 PM
73	Support animators in the production and marketing of their films, including mentoring from established professionals. Training to widen the skill base of animators and gaining work experience placements.	Feb 7, 2013 12:13 PM
74	It is not training that is missing in UK, but MONEY to make projects. Experience come from producing projects. Maybe spend on writing training if you really want to, but what is missing is FUNDING to produce projects. There are enough schools and training workshops in this country already.	Feb 7, 2013 11:41 AM
75	The dots need to be joined. Until they are, independent, thriving animation has no hope in the UK.	Feb 7, 2013 11:37 AM
76	understanding the balance between creativity and client negotiation	Feb 7, 2013 11:27 AM

Page 13, Q27. What do you think currently are the main training and development support needs for animators/animation?

77	Ever changing technology requires accessible and affordable training options to keep yourself employable. Extra support required for back to work Mothers who may have missed out on such changes.	Feb 7, 2013 11:22 AM
78	Pre-production moving into production	Feb 7, 2013 11:19 AM
79	Alternative financing structures, creating the best digital delivery versions of films, mentoring	Feb 7, 2013 10:58 AM
80	More production funding, adequate funding for animated shorts under 25 mins.	Feb 6, 2013 11:43 PM
81	sustainable models for production and distribution	Feb 6, 2013 11:10 PM
82	How to work with others. When studying you have to take on all roles so you can become a jack of all trades.	Feb 6, 2013 11:08 PM
83	Technical skills such as lighting/cinematography for those working on their own, especially as much of the information out there is geared towards lighting/shooting a full-size set rather than a small-scale animation set.	Feb 6, 2013 10:27 PM
84	funding	Feb 6, 2013 9:45 PM
85	I can only speak for myself, but, I would like to be better at networking with other animators to create work with so we could share the production workload. I do everything on my own from script to screen (I have to as the budgets I receive are so low) and I feel the work suffers from a lack of critique and short deadlines.	Feb 6, 2013 8:05 PM
86	Writing collaboration oportunities with established directors and established writers	Feb 6, 2013 7:50 PM
87	I know plenty of experienced 2D animators who would like to learn 3D CG. Currently the cost is too high.	Feb 6, 2013 7:30 PM
88	meeting people in the industry who will shadow them, show them the ropes, help them develop and understand easier. High Financial impacts caused by today's tuition fees (even for online tutorials/workshops) prevent people from getting support when it is there.	Feb 6, 2013 7:07 PM
89	With regards to independent and experimental animators, perhaps support navigating the broad range of exhibition and funding avenues - eg art world, film world, online organisations.	Feb 6, 2013 6:50 PM
90	How to survive making a career from it	Feb 6, 2013 6:17 PM
91	a place to go where skilled vertran animators are who train people specific things in animation.. a place where directors show how	Feb 6, 2013 3:38 PM

Page 13, Q27. What do you think currently are the main training and development support needs for animators/animation?

	commercials are made from scratch or films/ short films... spaces for animator to try out ideas but dont cost a whole lot a bit like a library for animators and animation	
92	Getting personal project funded and know the business aspect as a startup.	Feb 6, 2013 2:47 PM
93	The main training and development support animators need are the one related on how to use our skills in fields near animation if we can't find a proper placement in the animation industry.	Feb 6, 2013 2:17 PM
94	character animation, design, animation life drawing	Feb 6, 2013 1:56 PM
95	Opportunities to make films and develop personal screen language beyond college - without commercial pressure.	Feb 6, 2013 1:46 PM
96	Budgeting/production	Feb 6, 2013 1:00 PM
97	New technology, software, pipelines, pricing and business support	Feb 6, 2013 12:44 PM
98	How to break into the industry. Collaboration with other creatives.	Feb 6, 2013 12:34 PM
99	Actual training in all areas, there is none that actually work in a real world sense, learning is too sporadic and insular unlike the concept that drives animation itself	Feb 6, 2013 12:16 PM
100	updates in technology?	Feb 6, 2013 12:14 PM
101	Finding new ways to market independent work	Feb 6, 2013 12:08 PM
102	Digital technical skills and knowledge of production opportunities.	Feb 6, 2013 11:49 AM
103	Computer software. Access to new software	Feb 6, 2013 11:46 AM
104	For universities to take a responsible approach to signing up undergraduates. Ie, don't take on students that have no place on an animation course. It is a cynical attitude and unfair on them.	Feb 6, 2013 11:43 AM
105	Proper education that includes traditional aesthetic principles. More developement of computer art understanding according to traditional aesthetics, such things as emmersive realities are being looked at at a high level but only within the constraints of Duchampian academic clap trap. Developement of new medias could be so interesting but it is not!	Feb 6, 2013 11:30 AM

Page 13, Q27. What do you think currently are the main training and development support needs for animators/animation?

106	individuals need the decide what they want/need from moment to moment	Feb 6, 2013 11:20 AM
107	I think that support is needed for more logistical problems, such as Funding, Distribution and Exhibition. Access to new technologies, such as software and hardware or 3D production would be useful. Or better access to older technology such as Film.	Feb 6, 2013 11:16 AM
108	Getting paid work, and experience to please potential employers/clients that you are capable of producing their standards of work	Feb 6, 2013 11:15 AM
109	access to software that is legal at a reasonable price	Feb 6, 2013 11:09 AM
110	Probably survival training.	Feb 6, 2013 11:08 AM
111	How to access funds.	Feb 6, 2013 9:53 AM
112	How to go more interactive technically: I have doen a Crossover scheme with skillset, but it was not at all technical. Training re different platforms with associated technology would beneficial.	Feb 6, 2013 9:48 AM

Page 14, Q28. In the last two years have you undertaken any short courses or training to improve your skills and knowledge? If so, what was the course title and where did the training take place?

1	Yes. Pheonix, Exeter.	Mar 12, 2013 10:02 AM
2	No	Mar 10, 2013 1:09 PM
3	Screen South, Creative Business Base. Producers course, Bristol	Mar 10, 2013 12:46 PM
4	No I'm at uni	Mar 9, 2013 2:04 AM
5	n/a	Mar 8, 2013 3:49 PM
6	Digital Tutors Online, it was cheap, fast and perfect.	Mar 8, 2013 2:20 PM
7	Accelerate Writing Workshop	Mar 8, 2013 2:12 PM
8	n/a	Mar 8, 2013 1:39 PM
9	life drawing at Barking & Dagenham College.	Mar 8, 2013 10:14 AM
10	Yes. Final Cut Pro editing. UWE. John trubby writing course raindance.	Mar 5, 2013 11:49 AM
11	N/a	Mar 4, 2013 11:32 AM
12	The Creative Business of Producing Animation at Encounters Short Film and Animation Festival - Bristol.	Mar 3, 2013 10:46 PM
13	Morley : short course stop frame ani.	Mar 1, 2013 4:36 PM
14	Ba animation university	Feb 27, 2013 12:31 AM
15	I did documentary film making pre-production with Second Light at the BFI as part of London Film Festival 2012	Feb 26, 2013 1:54 PM
16	n/a	Feb 26, 2013 1:28 PM
17	no	Feb 25, 2013 2:50 AM
18	Scratch animation workshop at the London Animation Festival	Feb 23, 2013 9:32 AM

Page 14, Q28. In the last two years have you undertaken any short courses or training to improve your skills and knowledge? If so, what was the course title and where did the training take place?

19	no	Feb 18, 2013 3:58 PM
20	3D texturing via escape studios through skillset	Feb 18, 2013 3:33 PM
21	A number online at Coursera.org. Includes: Fundamental Programming; Image and Video Processing; Model Thinking; Python Programming etc	Feb 17, 2013 9:45 PM
22	no	Feb 17, 2013 8:16 PM
23	Cross platform	Feb 14, 2013 6:38 PM
24	Digital Tutors is the only source I use and can afford	Feb 13, 2013 7:10 PM
25	im currently teaching myself sculpture via online vids etc as i cant afford to pay for further training etc id like to do my masters degree but fees are too much for me over 9000 to 16 grand per year now	Feb 13, 2013 3:21 PM
26	Scriptwriting masterclass The Guardian	Feb 12, 2013 12:16 AM
27	n/a	Feb 10, 2013 5:36 PM
28	No	Feb 10, 2013 11:44 AM
29	Planning to	Feb 10, 2013 10:51 AM
30	Unity coding conference in Soho, London.	Feb 10, 2013 10:34 AM
31	Arts Award Advisor Training - The Forge Arts Education Agency SEPE Training - Jack Drum Arts	Feb 9, 2013 4:40 PM
32	No	Feb 9, 2013 3:36 AM
33	No	Feb 8, 2013 8:35 PM
34	FilmWorks in Sheffield/Bristol. It was about pitching and planning for features, but was bias towards live action.	Feb 8, 2013 6:58 PM
35	MA in Animation at Bristol School Of Animation, University Of The West Of England (UWE)	Feb 8, 2013 5:23 PM

Page 14, Q28. In the last two years have you undertaken any short courses or training to improve your skills and knowledge? If so, what was the course title and where did the training take place?

36	no	Feb 8, 2013 3:36 PM
37	The Creative Business of Producing Animation- coincided with the Bristol Animation & Film Festival	Feb 8, 2013 2:40 PM
38	no	Feb 8, 2013 1:24 PM
39	MA Nottingham Trent	Feb 8, 2013 11:49 AM
40	I'm currently at the Royal college of Art	Feb 8, 2013 11:31 AM
41	As I was giving up on animation I took an FD Bsc in Horticulture, however I come back the Arts & Animation because that is where my real skills, my colleagues are, and where my heart is!	Feb 8, 2013 11:12 AM
42	No	Feb 8, 2013 11:05 AM
43	I have taken "preparing to teach workshop " at the RCA to improve my knowledge and skills on teaching.	Feb 8, 2013 9:48 AM
44	no	Feb 8, 2013 9:40 AM
45	After effects and 3ds max short course, university of Glamorgan	Feb 8, 2013 9:18 AM
46	No	Feb 8, 2013 8:59 AM
47	I have seeked personal mentorship	Feb 8, 2013 8:27 AM
48	Animation mentor	Feb 7, 2013 11:41 PM
49	no	Feb 7, 2013 11:26 PM
50	no	Feb 7, 2013 10:31 PM
51	I am self-taught in virtually everything, and pick up almost all the information online	Feb 7, 2013 9:59 PM
52	BFI Film Academy West Midlands - University of Wolverhampton	Feb 7, 2013 9:03 PM
53	Flash - bristol uwe	Feb 7, 2013 7:42 PM

Page 14, Q28. In the last two years have you undertaken any short courses or training to improve your skills and knowledge? If so, what was the course title and where did the training take place?

54	UCA	Feb 7, 2013 7:15 PM
55	Digital Tutors and Lynda - both online training.	Feb 7, 2013 6:41 PM
56	Imaginism Live - London MPC	Feb 7, 2013 6:20 PM
57	after effects	Feb 7, 2013 5:50 PM
58	Ba(*Hons) Animation at University of Wolverhampton	Feb 7, 2013 5:21 PM
59	London Comedy Film Festival Comedy College, BFI London	Feb 7, 2013 5:16 PM
60	I learn on the job	Feb 7, 2013 5:02 PM
61	Graduated in 2011 in BA Animation	Feb 7, 2013 4:32 PM
62	Continual, informal, self and family directed training.	Feb 7, 2013 4:08 PM
63	The Pixel Lab, Potsdam 2011, Germany A week-long development lab for cross-media projects. The lab is organised and run by the British company Power to the Pixel.	Feb 7, 2013 3:14 PM
64	Working Commercially for Creative Practitioners Seed Creativity, New Walk Museum/DMU/LCB Depot	Feb 7, 2013 2:52 PM
65	I constantly improve my skills through online Training sites such as The Gnomon Workshop, Digital Tutors and Eat3D.	Feb 7, 2013 2:44 PM
66	Taught... not taken.	Feb 7, 2013 2:15 PM
67	I did watercolour painting and book illustration short courses, these took place at Chelsea College London	Feb 7, 2013 2:12 PM
68	Animation Mentor. Online course	Feb 7, 2013 2:11 PM
69	After Effects at	Feb 7, 2013 1:59 PM
70	Life Drawing at Margate Adult Education Centre	Feb 7, 2013 1:51 PM
71	Pitching and Protecting Ideas - Newport March 2011 GLOBAL - media maketing October 2012 - present	Feb 7, 2013 1:33 PM

Page 14, Q28. In the last two years have you undertaken any short courses or training to improve your skills and knowledge? If so, what was the course title and where did the training take place?

72	animation direction master at nfts	Feb 7, 2013 1:18 PM
73	Life drawing Glasgow city college	Feb 7, 2013 1:16 PM
74	Rhino Basic Clarkenwell	Feb 7, 2013 1:13 PM
75	no	Feb 7, 2013 1:13 PM
76	na	Feb 7, 2013 1:03 PM
77	No	Feb 7, 2013 12:57 PM
78	no, i have just graduated.	Feb 7, 2013 12:45 PM
79	iAnimate	Feb 7, 2013 12:43 PM
80	Creative Producers course 2012 - Encounters Festivals Bristol	Feb 7, 2013 12:25 PM
81	No	Feb 7, 2013 12:25 PM
82	no	Feb 7, 2013 12:23 PM
83	no	Feb 7, 2013 12:23 PM
84	Scriptwriting Media Europe funding	Feb 7, 2013 11:41 AM
85	no	Feb 7, 2013 11:37 AM
86	I did the iFeatures scheme.	Feb 7, 2013 11:20 AM
87	nope	Feb 7, 2013 10:59 AM
88	TV Paint 3 day course	Feb 7, 2013 9:06 AM
89	NFTS - Directing actors LFS - Writers Gym Adult makers- Little Angel theatre	Feb 6, 2013 11:48 PM

Page 14, Q28. In the last two years have you undertaken any short courses or training to improve your skills and knowledge? If so, what was the course title and where did the training take place?

90	No	Feb 6, 2013 11:10 PM
91	16mm Camera one-day course at no.w.here in Bethnal Green	Feb 6, 2013 10:30 PM
92	None	Feb 6, 2013 10:13 PM
93	No	Feb 6, 2013 8:07 PM
94	no	Feb 6, 2013 5:02 PM
95	I have been looking more online on what i can find out about how animators work i have not undertaken any courses as yet in the last two years.	Feb 6, 2013 3:47 PM
96	Animation Mentor Animals & Creatures Master Class - 6 months online	Feb 6, 2013 3:40 PM
97	Nuke training, paid for by employer	Feb 6, 2013 3:24 PM
98	Concept Design Development Short course at The Animation Workshop, Viborg, Denmark, 2011	Feb 6, 2013 2:49 PM
99	I've done an online storyboarding course with Sherm Cohen.	Feb 6, 2013 2:25 PM
100	Guardian Masterclass in illustration.	Feb 6, 2013 2:25 PM
101	Online course by Lynda.com to learn Final Cut Pro Arts Workshop Leader Training Day - The Hive, Shrewsbury	Feb 6, 2013 1:59 PM
102	Maya rigging. University of ulster	Feb 6, 2013 1:28 PM
103	No	Feb 6, 2013 1:01 PM
104	-	Feb 6, 2013 12:46 PM
105	no	Feb 6, 2013 12:40 PM
106	n/a	Feb 6, 2013 12:32 PM
107	Online learning - Digital tutors.	Feb 6, 2013 12:21 PM

Page 14, Q28. In the last two years have you undertaken any short courses or training to improve your skills and knowledge? If so, what was the course title and where did the training take place?

108	no	Feb 6, 2013 12:14 PM
109	Animation Therapy level 1 Bristol	Feb 6, 2013 12:10 PM
110	NA	Feb 6, 2013 11:50 AM
111	After Effects advanced course at Ravensbourne College	Feb 6, 2013 11:50 AM
112	Arvon Creative Writing. Totleigh Barton. Fiction.	Feb 6, 2013 11:45 AM
113	animation at City Lit London	Feb 6, 2013 11:33 AM
114	FilmWorks - in Nottingham/Sheffield/Bristol (Development for filmmakers)	Feb 6, 2013 11:20 AM
115	Forking Paths/Hidden Chambers run by Adam Pugh for Animate Projects. Film and Philosophy at the London School of Philosophy.	Feb 6, 2013 11:19 AM
116	Photoshop for Beginners- Denman College Introduction to InDesign- Abingdon and Witney College	Feb 6, 2013 11:16 AM
117	No	Feb 6, 2013 11:15 AM
118	Musion Academy, to learn about holographic projection, London	Feb 6, 2013 11:10 AM
119	no	Feb 6, 2013 11:06 AM
120	Introduction to Flash course at Futureworks in Manchester	Feb 6, 2013 11:04 AM
121	Devise to deliver. Pitching workshop	Feb 6, 2013 9:57 AM
122	Creative Javascript: Lighthouse, Brighton. Research for Producers: The Children's Media Conference, London.	Feb 6, 2013 9:54 AM

Page 14, Q29. What training and/or development support would be most useful to you?

1	Training on software that is not hugely expensive.	Mar 12, 2013 10:02 AM
2	Production skills	Mar 9, 2013 2:04 AM
3	Character animation skills	Mar 8, 2013 3:49 PM
4	Talks from art buyers and producers regarding why they pay for animation and what they look for.	Mar 8, 2013 2:20 PM
5	Distribution of film work, sound and post production.	Mar 8, 2013 2:12 PM
6	I feel that pitching and having some guidance into how to present your work for the industry would be useful.	Mar 8, 2013 1:39 PM
7	Other animation supports besides stop motion (ie. flash animation, after effects, etc.)	Mar 8, 2013 12:09 PM
8	Character development & budgeting.	Mar 8, 2013 10:14 AM
9	sound design and creative writing	Mar 8, 2013 10:00 AM
10	Working with actors - I did such a course but over two years ago.	Mar 6, 2013 8:05 AM
11	New forms and platforms. Non broadcast content curation and online content channels	Mar 5, 2013 11:49 AM
12	Compositing, chroma key and computer animation	Mar 5, 2013 10:52 AM
13	Business-related	Mar 5, 2013 10:51 AM
14	More digital training in producing for different platforms	Mar 4, 2013 11:32 AM
15	3d maya advanced	Mar 3, 2013 11:49 PM
16	Producing animation.	Mar 3, 2013 10:46 PM
17	Working alongside animators. Networking sharing opportunities. Opportunities for older/returning workers.	Mar 1, 2013 4:36 PM
18	I don't really know, how to get working or at least collaborating with people who have skills that would complement my own. You learn so much once you're working it seems.. but until you get that first job you just wilt away.	Feb 26, 2013 1:54 PM

Page 14, Q29. What training and/or development support would be most useful to you?

19	Legal - maintaining Rights/copyright how to exploit one's IP	Feb 26, 2013 1:28 PM
20	Training in Maya/3D animation and modeling. CelAction or ToonBoom would be very good. Basically, skills that can help me expand my field of work.	Feb 26, 2013 12:22 PM
21	learning new industry used software and courses to learn more in depth software that I already use.	Feb 26, 2013 12:02 PM
22	Website design Road to employment and how to get your first job	Feb 26, 2013 11:01 AM
23	To apply for alot of animation jobs you need 3d animation to apply for compositing jobs you need a range of compositing software ie Shake	Feb 25, 2013 2:50 AM
24	Sales	Feb 24, 2013 7:30 PM
25	To learn from skilled animators about drawn, cut-out and stop-frame animation - at an affordable price	Feb 23, 2013 9:32 AM
26	storytelling	Feb 21, 2013 5:18 PM
27	Better knowledge and understanding of how the digital content world works in all its many forms. It is the future for all of us.	Feb 19, 2013 11:51 AM
28	Learning of new/current software	Feb 18, 2013 3:58 PM
29	3d animation character design/animation	Feb 18, 2013 3:33 PM
30	3D, 2D, Nuke, Cinema 4D, ToonBoom, Writing, Training of any kind regarding animation. Film Studies and Analysis	Feb 18, 2013 2:57 PM
31	Understanding budgets, production and producing work. Being able to get work editing, producing or coordinating.	Feb 17, 2013 9:45 PM
32	-	Feb 17, 2013 8:16 PM
33	Mentoring	Feb 14, 2013 11:28 PM
34	Developing and pitching projects Alternative methods if funding	Feb 14, 2013 6:38 PM
35	After effects skills	Feb 13, 2013 9:32 PM
36	Marketing & funding of work are definitely priorities.	Feb 13, 2013 7:10 PM

Page 14, Q29. What training and/or development support would be most useful to you?

37	training at local places in animation , so i can keep up my skills as after university i haven,t used all my skills fully since leaving there places like the light house media center in wolverhampton did free course but they have stopped due to lack of funding	Feb 13, 2013 3:21 PM
38	How to get an ambitious project off the ground.	Feb 12, 2013 3:01 PM
39	Character animation Sound	Feb 12, 2013 12:16 AM
40	Character Animation, Producing	Feb 11, 2013 10:25 PM
41	Accessing tax break funding cel-action training budget and production management training	Feb 11, 2013 4:48 PM
42	Support with funding applications	Feb 10, 2013 5:36 PM
43	Directing skills,Writing skills	Feb 10, 2013 11:54 AM
44	Character Animation. Probably in 3D CG. I mainly find lip sync in 3D very difficult to get looking right.	Feb 10, 2013 11:44 AM
45	Aspects of managing and planning more ambitious projects. After Effects for artists	Feb 10, 2013 10:51 AM
46	I am hoping to do some life drawing training soon and generally increase my skills in all areas of traditional art.	Feb 10, 2013 10:34 AM
47	advanced animation and acting	Feb 9, 2013 4:46 PM
48	Funding	Feb 9, 2013 4:40 PM
49	Software knowledge; collaborative work	Feb 9, 2013 1:18 PM
50	General advice on improving work	Feb 9, 2013 3:36 AM
51	Business	Feb 8, 2013 8:20 PM
52	Writing for animation. I direct my own short films, alongside designing and animating on freelance projects. I have ideas for larger films/pilots, but I have not written anything on this scale, I've never written a script before or properly plotted a long story for animation, nothing beyond 4 minutes. General development support for my personal work would be great, such as a grant for storyboarding/animatic.	Feb 8, 2013 6:58 PM

Page 14, Q29. What training and/or development support would be most useful to you?

53	Funding, exhibition, distribution - creating opportunity for production, rather than hands-on production skills	Feb 8, 2013 5:23 PM
54	Project Management	Feb 8, 2013 3:36 PM
55	Producer based training.	Feb 8, 2013 2:40 PM
56	Online training is great as you don't have to get anywhere at any particular time. If online tutorials are paid-for it's best as one-off payments for specific tutorials not a monthly subscription service. The people delivering the training have to be very highly trained/experienced/regarded in the field they are teaching. There are times when online is perhaps not best, say for an acting or puppetry workshop or drawing tuition.	Feb 8, 2013 1:24 PM
57	Experienced animators giving mentorship	Feb 8, 2013 11:49 AM
58	Help with tax stuff	Feb 8, 2013 11:31 AM
59	Pitching, fundraising, grant applications, and putting a film together.	Feb 8, 2013 11:12 AM
60	How to get films out there and seen	Feb 8, 2013 11:05 AM
61	I think it would be either pitching projects for galleries/residencies or presenting the works to galleries. I also would find some pedagogical training very useful too.	Feb 8, 2013 9:48 AM
62	Writing & narrative development. 3D cgi modelling/ animation for use in AR on mobile platforms. Real time interactive technologies	Feb 8, 2013 9:45 AM
63	Funding for short films and funding to attend conferences and make connections to industry.	Feb 8, 2013 9:18 AM
64	Writing, production support	Feb 8, 2013 8:59 AM
65	Personal Mentorship	Feb 8, 2013 8:27 AM
66	Computer	Feb 8, 2013 8:03 AM
67	Networking, technical skills, narrative development	Feb 8, 2013 7:58 AM
68	Someone who knows what they are talking about and doing highend 3D animation	Feb 7, 2013 11:41 PM

Page 14, Q29. What training and/or development support would be most useful to you?

69	interactive digital media fundraising scripting/coding commercial application Performance and projection	Feb 7, 2013 11:26 PM
70	further training to brush up on my 3d modelling skills & some tips etc on putting together better presented pitch materials	Feb 7, 2013 10:31 PM
71	Blender	Feb 7, 2013 9:59 PM
72	Funding support, animation courses, 3D Character modelling, Networking, We need constant networking in place! There used to be monthly networking sessions, now we get them once or twice a year!	Feb 7, 2013 9:03 PM
73	3D	Feb 7, 2013 7:42 PM
74	cheaper training! So far fairly self taught apart from a few online training modules because the full time online courses are too expensive and there is no local training	Feb 7, 2013 6:41 PM
75	Character design, live drawing / gesture drawing.	Feb 7, 2013 6:20 PM
76	life drawing sessions with a nude model and lecturer, character design and character animation training.	Feb 7, 2013 5:21 PM
77	Business management. Case studies of artists with different skills collaborating. Networking for established professionals (Networking with students and amateurs is fine but not beneficial for most professional collaborations).	Feb 7, 2013 5:16 PM
78	Experimental and Collaborative development- an opportunity to create and push into new styles and areas without risking work opportunities.	Feb 7, 2013 4:32 PM
79	We sometimes dream of going to the Blender Institute. We badly need a new computer, with a modern graphics card. A professional Wii/iOS license for Unity would open potential professional avenues for us.	Feb 7, 2013 4:08 PM
80	Access to more development funds.	Feb 7, 2013 3:14 PM
81	Sound Design Music Production Marketing Presentation/pitching Lighting/cinematography VFX Financing	Feb 7, 2013 2:52 PM
82	How to start and run a business successfully and how to gain access to funding for short films/projects.	Feb 7, 2013 2:44 PM
83	Understanding in how to transfer traditional skills into varied digital media alternatives.	Feb 7, 2013 2:15 PM
84	Story writing, narrative based, film direction	Feb 7, 2013 2:12 PM

Page 14, Q29. What training and/or development support would be most useful to you?

85	As ticked above	Feb 7, 2013 2:00 PM
86	Illustration, backgrounds and layout	Feb 7, 2013 1:51 PM
87	Further animation development.	Feb 7, 2013 1:45 PM
88	Working with animation distributors How to make the most of events like Kidscreen Summit in terms of securing investment and co-production deals.	Feb 7, 2013 1:33 PM
89	networking and promoting my work	Feb 7, 2013 1:18 PM
90	Acting for animation purposes. Script development.	Feb 7, 2013 1:16 PM
91	How to raise funding. not crowdfunding please!	Feb 7, 2013 1:13 PM
92	writing, and working alone on freelance projects for clients without the support of a studio	Feb 7, 2013 1:13 PM
93	How to secure funding for independent film production	Feb 7, 2013 1:03 PM
94	Editing/Directing short course.	Feb 7, 2013 12:57 PM
95	more info on what packages are the best for various types of animators.	Feb 7, 2013 12:45 PM
96	More iAnimate	Feb 7, 2013 12:43 PM
97	Finding funding and writing successful proposals	Feb 7, 2013 12:25 PM
98	How market and to make money from my films. General Software training, eg After Effects, Sound Production etc	Feb 7, 2013 12:25 PM
99	Training to use maya. Life drawing.	Feb 7, 2013 12:23 PM
100	a lot of technical things. ticked on previous page.	Feb 7, 2013 12:23 PM
101	Script editor is really important when working on feature film. Money to support the writing period and research is important too. UK is lacking support to fund animation in general. This is a problem of training people, but funding short, experimental, feature films etc...	Feb 7, 2013 11:41 AM
102	Being listened to, but there's no chance of that. I am committed but have no voice. You do, but who are you? I've been round the	Feb 7, 2013 11:37 AM

Page 14, Q29. What training and/or development support would be most useful to you?

	block with all these types of things but they never accomplish anything. Whatsoever. Perhaps I'll generate an online questionnaire of some kind. Now, there's a thought.....	
103	learning 3d software, studio courses, learning about lighting and camera types	Feb 7, 2013 11:28 AM
104	Accessible and affordable software training options.	Feb 7, 2013 11:24 AM
105	Help with furthering career and next steps after first feature.	Feb 7, 2013 11:20 AM
106	Post-production software/encoding skills, mentoring, developing projects and sourcing funds	Feb 7, 2013 10:59 AM
107	new software training as appropriate help with things like DCP mastering	Feb 7, 2013 9:06 AM
108	Writing courses, working with/directing actors courses, professional mentoring	Feb 6, 2013 11:48 PM
109	Up skulking my software knowledge. Particularly adobe cs6.	Feb 6, 2013 11:10 PM
110	development of a slate of new animators work	Feb 6, 2013 11:10 PM
111	Lighting/cinematography for animation sets	Feb 6, 2013 10:30 PM
112	More public funding for development programmes and independant film	Feb 6, 2013 10:13 PM
113	opportunities for artists	Feb 6, 2013 10:13 PM
114	more business side of animation.. learning how to approach and work with clients	Feb 6, 2013 8:31 PM
115	lip synching masterclass for stop-motion animation. creative writing workshops. colour grading. avid/ maya	Feb 6, 2013 8:07 PM
116	Access to affordable software training would be top of my list. It would also need to be in the evenings or weekend so you can do it even if you have a job on at the time. I also think pitching and presentation would be a very useful thing to know more about, both for trying to secure funding for personal work and for trying to get work.	Feb 6, 2013 7:38 PM
117	Integration of Animation & Live-Action/ Filming Live-Action.	Feb 6, 2013 7:23 PM
118	Hands on, in house studio experience. Character Development, animation techniques (seeing the timing process of actually	Feb 6, 2013 7:09 PM

Page 14, Q29. What training and/or development support would be most useful to you?

	animating first hand) Learning 3D software to broaden my skill set as the traditional Stop-motion industry is very narrow in present times.	
119	I would like to put on screenings / exhibitions of experimental animation work, so perhaps some support in making this happen could be useful	Feb 6, 2013 6:51 PM
120	How to get signed to a studio	Feb 6, 2013 6:18 PM
121	working with 2d and translating into digital formats working with flash premier. retraining in some animation techniques that have changed in animation... maybe in character animation.	Feb 6, 2013 3:47 PM
122	How to get Funding; How to distribute your work.	Feb 6, 2013 2:49 PM
123	Lifedrawing and storyboard portfolio review	Feb 6, 2013 2:25 PM
124	I'm interested in learning a bit more about digital / apps etc. Not so interested in learning the coding techniques as collaborating with digital developers on animated apps, interactive film etc.	Feb 6, 2013 2:25 PM
125	How to apply for arts funding. Grant to develop animation pieces - not necessarily films.	Feb 6, 2013 1:59 PM
126	Character design, animation life drawing, colour theory, visual development, digital painting	Feb 6, 2013 1:58 PM
127	Production financing.	Feb 6, 2013 1:36 PM
128	Game animation interaction	Feb 6, 2013 1:28 PM
129	How to get a film financed	Feb 6, 2013 1:01 PM
130	3D software packages, advanced character animation (2D or 3D),	Feb 6, 2013 12:46 PM
131	promotion	Feb 6, 2013 12:40 PM
132	Further short courses on individual aspects of the animation industry. i.e animation basics, storyboarding, portfolio workshops.	Feb 6, 2013 12:37 PM
133	Motion graphics. 3D.	Feb 6, 2013 12:21 PM

Page 14, Q29. What training and/or development support would be most useful to you?

134	Everything, animation is an umbrella industry that is complex, and training in all areas is required to know where your strengths lie, and how to survive using those skills and how to gt people to trust you in your field	Feb 6, 2013 12:21 PM
135	technology updates	Feb 6, 2013 12:14 PM
136	Animation Therapy level 2 A course on cinematography and story development for personnel work	Feb 6, 2013 12:10 PM
137	Art theory, development of art practice, postgraduate study	Feb 6, 2013 11:50 AM
138	Writing and production training.	Feb 6, 2013 11:50 AM
139	Meaningful funding. 1) Production support for short film development (narrative, short-form as well as the 'animate' remit - this encourages innovation of the medium but the results are largely inaccessible and esoteric. Animate also seems to have a closed door policy to companies who have often strived longer and harder than some 'artists' they have deemed fit to bring to the fore) 2) Development for mobile devices, series development. 3) Creative symbiosis between disciplines. Eg pairing musicians and bands with animators/studios to produce quality videos with REALISTIC budgets. 4) Cross-disciplinary funding with tangible goals. (Eg, 'Animators As...' schemes that celebrate the multi-talents of most animators. I would like to see 'Animators As Sculptors' that produces a gallery.installation show. 'Animators As Novelists' that produces a graphic novel or series. 5)Not putting age restrictions on any of the above. Eg 'Sky Arts' limits applications to 30.	Feb 6, 2013 11:45 AM
140	none	Feb 6, 2013 11:33 AM
141	Initiatives like reanimate (warp and skillset) where animators can mix with other talent and which encourages work and collaboration. If there was an inentive to get a grant to develop films etc that'd make it really interesting. It'd also be interesting to get really technical training in technical details of compositing, editing etc.	Feb 6, 2013 11:22 AM
142	technical/software training of various sorts (depending on project)	Feb 6, 2013 11:21 AM
143	Creative and Career mentoring from artists/arts organisations. Advice on Funding, Distribution and Exhibition.	Feb 6, 2013 11:19 AM
144	Training in animating in Flash	Feb 6, 2013 11:16 AM
145	not too sure.	Feb 6, 2013 11:15 AM
146	Anything free, really.	Feb 6, 2013 11:10 AM

Page 14, Q29. What training and/or development support would be most useful to you?

147	Support for building a really good web site and intergrated social media platform, to attract funders, backers and clients.	Feb 6, 2013 9:57 AM
148	Help in establishing a pipeline and set of coding contacts to get into mobile and interactive, which is where my company is focused on going.	Feb 6, 2013 9:54 AM
149	workflow, partnerships	Feb 5, 2013 10:50 PM

Page 14, Q30. How would you like this support? Please tick all that apply

1	E-learning / online learning / videos	Mar 9, 2013 2:04 AM
2	this survey is too long	Mar 5, 2013 9:56 AM
3	Less focus on Cities, paid placements only. Too much unpaid work in this field :(Feb 26, 2013 1:54 PM
4	regarding willingness to pay for training below - subsidies would be useful also!	Feb 26, 2013 1:28 PM
5	its not a matter of willing to pay, at this moment in time its not viable its a catch 22 to have the money to pay you are successful, its the animators that need the skills to get up to the same level who are animating for love with very little support that you should be helping, how about you ask for a donation after they get a job or contract.	Feb 25, 2013 2:50 AM
6	Short course - eg 1 day a week for 10 weeks	Feb 23, 2013 9:32 AM
7	I'd be open to anything that fitted into my schedule and that exposed me to people at the right level of knowledge and expertise. Generally I'd want the very best of class i.e. leaders in their particular discipline who are very experienced to be sharing their knowledge - they don't need to be old just brilliant at what they do and extremely knowledgeable.	Feb 19, 2013 11:51 AM
8	With Tutors.	Feb 18, 2013 2:57 PM
9	just to keep going and to keep up my development	Feb 13, 2013 3:21 PM
10	Intensive one day or fixed sessions, most of what's already on offer is really basic - except what Lux do	Feb 10, 2013 10:51 AM
11	Grateful for any support	Feb 7, 2013 6:41 PM
12	Investment in projects that would enable me to set up a studio/academy where students can apprentice with master professionals on genuinely ground-breaking films! (Note: This would cover all the above listed support training opportunities for young animators!)	Feb 7, 2013 2:15 PM
13	Skillset had wasted money in the past trying to support writing for animation. Please no more useless workshop.	Feb 7, 2013 11:41 AM
14	You tell me, assuming you have the wherewithal	Feb 7, 2013 11:37 AM
15	In answer to the question below: Paying for courses is fine as long as they are affordable. Paying hundreds of pounds for courses which may turn out not to make much difference to you, doesn't make any sense. People working in animation do not necessarily get paid well.	Feb 6, 2013 7:38 PM

